



COLLEGE OF FINE ARTS

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THE COLLEGE OF FINE ARTS

The Undergraduate Overview

Dean: James Frazier, EdD, MFA

The College of Fine Arts was formed in 2005, with the combination of the former School of Visual Arts and Dance and the School of Theatre. The College has six academic units:

Department of Art

Department of Art Education

Department of Art History

Department of Interior Architecture & Design

School of Dance

School of Theatre

These academic units offer an extensive program of instruction in all areas of the visual arts, theatre, and dance. In fact, every level of undergraduate and graduate degree that a university can offer in these areas is represented within the College, including the established terminal degree in each discipline. Accordingly, the College is unique in the state of Florida.

Enhancement of the fine and performing arts is one of Florida State University's specific goals as presented in its mission statement. The comprehensive nature and consistent quality of the College may be credited in large part to the recognition and support of the arts evident in the University. The very idea of arts training within a university context is held to be fundamentally important to an individual's education in today's society. The College of Fine Arts shares much in common with an independent arts school, but the differences are more important than the similarities. The University strives toward education of the whole person, and it has a great variety of cultural and curricular resources to reach this end. Therefore, our students have the opportunity to benefit from the entire University, a warm and friendly residential college and major graduate research institution. There is no substitute for this environment.

The College promotes the visual arts, design, theatre, and dance within this community. Its goal is to provide a broad-based liberal arts education for students, while at the same time training them to be dancers, actors, designers, artists, scholars, teachers, or other professionals in the field. It functions to enrich their lives and to provide them with the means of self-expression in an increasingly complex and impersonal technological society—a society ever more dependent upon visual language and information. The study and practice of the arts are therefore viewed as a necessary link in the educational system, both as a learning process and as a means of personal fulfillment. Measures are applied within the College—and indeed throughout Florida State University's campus—to keep the spirit of open inquiry vital and productive.

Regardless of the department of a student's major, the College of Fine Arts provides an unusual opportunity for working with a distinguished faculty of nationally and internationally recognized artists and scholars, all of whom teach undergraduate as well as graduate students.

Requirements of the College

The College has few requirements other than those stipulated by the University. As appropriate, these requirements are described in the individual departmental and program narratives. The College does not require students to have a minor. Admission into five proficiency-based programs is gained through "specialized admission," which requires a thorough portfolio review or audition. The degrees granted upon successful completion of these programs are (1) the Bachelor of Fine Arts (BFA) in art (studio) and Master of Fine Arts (MFA) in art (studio); (2) the BFA and MFA in dance; (3) the BFA in acting and in music theatre, and the MFA in acting, costume design, directing, technical production, and theatre management; and (4) the Bachelor of Science degrees in Interior Design in the Department of Interior Architecture & Design.

The Program in Interdisciplinary Computing

The College of Fine Arts supports the Program in Interdisciplinary Computing (PIC) with representation on the PIC Steering Committee. PIC is a non-degree granting program established to develop, support, and promote computing and information technology courses that empower FSU students to innovate and lead in their respective fields. Courses listed with PIC cover a wide range of computer skills with each course focusing on the application of those skills to the student's discipline. See <https://innovation.fsu.edu/> for more information about PIC and a list of current PIC courses.

Facilities

Students in art education, art history, and interior design work in specifically designed and dedicated spaces in the newly renovated William Johnston Building located in the center of campus. Interior Architecture & Design students in their junior, senior, and graduate years have dedicated studio space to enrich their interaction and the creative process. In addition to the lecture rooms, general classrooms, seminar rooms, and media-specific laboratories (e.g., printmaking, electronic imaging, ceramics, sculpture, photography, digital fabrication, and the like), four specialized facilities merit particular mention. First, art students in designated degree programs are provided individual studios, making it possible for them to work in a healthy environment that promotes the cross-fertilization of ideas and constructive debate. Students at different stages of development learn from each other as well as from their professors, who regularly come to their studios for tutorials and critiques. These studios are housed in the Carnaghi Arts Building. Second, dance students train in what are arguably the best university dance facilities in the nation, including seven spacious, comfortable studios and their own fully-equipped professional dance theatre, experimental black box theatre, and grand studio; in addition, students explore dance technology in state-of-the-art labs. Third, theatre students train and perform in four specialized venues, including two traditional proscenium theatres, a lab theatre, and a stage for student-produced works.

Honors in the Major

The College of Fine Arts offers honors in the major in several departmental and interdepartmental programs. For requirements and other information, see the "University Honors Office and Honor Societies" chapter of this General Bulletin.

Study Abroad

The University offers many opportunities for international study open to all qualified state university students. Study-abroad programs range in nature from long-established study centers in Florence, Italy, and London, England, to recently developed programs in Spain and France. Operated by Florida State University, they provide the opportunity for a truly rewarding educational and cultural experience. Representing as it does a collegial body of students of art, the College of Fine Arts has a particular affinity for the Florence program, one that has led to a history of involvement since the founding of the program in 1966, largely through the efforts of the art history faculty. Many members of the College faculty and graduate students have taught in Florence, and the College has significant representation among the students studying there. Of particular significance to students of theatre is the London program, with its year-round theatre offerings. Students of theatre, art, dance, design, and art history flourish in the rich, humanistic environments of these magnificent cities and cultural centers. This they can do usually without disrupting their sequence of courses and without loss of residency, since the Florence and London campuses are true extensions of the Tallahassee campus.

Museum Theory and Practice

The College of Fine Arts is the academic home of Florida State University's museum theory and practice specialized study program. Open to graduate students of all departments, the program offers theoretical, practical, and methodological training in museum management, curatorship, fundraising, collections management, education and interpretation, marketing, exhibition development, and other museum topics. The curriculum includes courses taught by full-time faculty and practicing museum professionals, internships, and special museum projects. Emphasis is placed on career guidance and finding a position in the museum profession. Students have opportunities for firsthand experience at the College's Museum of Fine Arts, and in other regional and national museums. Florida State University's International Programs offer museum internships at international institutions in cities such as London and Florence.

At the undergraduate level, students studying art history may obtain a concentration in museum studies.

The Florida State University Museum of Fine Arts

The Florida State University Museum of Fine Arts (MoFA) reflects the combined teaching and research missions of the College by serving the University and wider community as a center of civic and intellectual life. Through public exhibitions, events, and educational programs, MoFA offers students and visitors opportunities to expand their understanding of historical and contemporary art and the many ways in which visual and material culture reflect our common experiences. By introducing diverse audiences to the integral roles that art and culture play in shaping societies, MoFA fosters creativity, collaboration, and critical engagement. MoFA produces more than ten original exhibitions each year while also serving as the venue for the BFA and MFA thesis exhibitions for the Department of Art. MoFA maintains an active program of collecting and curating in contemporary art, printmaking, photography, and new media, with a Permanent Collection of over 6,000 items. MoFA is accredited by the American Alliance of Museums.

Maggie Allesee National Center for Choreography

The mission of the Maggie Allesee National Center for Choreography (MANCC) is to raise the value of the creative process in dance by providing (1) a model of support for professional choreographic creativity within a comprehensive, graduate research university, (2) access to a stimulating environment where experimentation, exploration, and life-long learning are both valued and encouraged, and (3) opportunities for engagement with the creative process in dance to the national field as well as our students, staff, faculty, and community.

Facility for Arts Research

The Facility for Arts Research (FAR) offers space and specialized equipment for experimental printmaking, spatial audio, electronics, and digital fabrication to researchers, faculty, and students as part of a rigorous interdisciplinary investigation into art making. FAR engages and educates 21st century makers in the collaborative, cross-disciplinary experiences of contemporary arts research, supporting and promoting the integration of digital and traditional art and design methods to create unique objects that might be impossible to make in other ways.

Accreditation

The College of Fine Arts is fully accredited according to discipline as appropriate by the National Association of Schools of Art and Design, the National Association of Schools of Dance, the National College Association for Teacher Education, the Council for Interior Design Accreditation, and the National Association of Schools of Theatre.

THE COLLEGE OF FINE ARTS

GRADUATE DEPARTMENT

Information for Graduate Students

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Facilities

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Specialized Study in Museum Theory and Practice

The College of Fine Arts, along with the College of Arts and Sciences, the College of Education, the College of Human Sciences, and the College of Communication and Information, offers an interdisciplinary program in museum theory and practice. The program prepares graduate or postgraduate students who wish to supplement their academic knowledge with specific expertise in the museum field. A strong emphasis is placed on preparing students for the profession with career guidance and planning, informal discussions with museum professionals, mentorships, and seminars on professional training. The program is available to graduate students in art education, art history, interior design, theatre, arts administration, classics, dance, history, as well as information studies, and it will continue to attract disciplines as it expands.

Program requirements consist of four core courses, a museum internship, and special projects and electives as determined by individual departments.

Study Abroad

The University offers many opportunities for international study open to all qualified state university students. Study-abroad programs range in nature from long-established study centers in Florence, Italy and London, England to recently developed programs in Spain and France. Operated by Florida State University, they provide the opportunity for a truly rewarding educational and cultural experience. Representing as it does a collegial body of students of the arts, the College of Fine Arts has had a particular affinity for the Florence program, one which has led to a history of involvement since the founding of the program in 1966, largely through the efforts of the art history faculty. In every year that it has existed, at least one member of the College faculty has taught in Florence, and the College has significant representation among the students studying there. More recently, greater emphasis has been placed on the opportunities at the London and Valencia Centers. Of particular significance to students of theatre is the London program, with its year-round theatre offerings. Students of theatre, art, dance, design, and art history flourish in the rich, humanistic environments of these magnificent cities and cultural centers. This they can do usually without disrupting their sequence of courses and without loss of residency since the Florence, London, and Valencia campuses are true extensions of the Tallahassee campus.

Athamor

For the past thirty-five years the College has published Athamor, a well-respected art history journal which presents scholarly articles by graduate students from universities across the nation. The journal results in part from an art history graduate student symposium conducted on campus each year. It is attended by students whose papers have been accepted for presentation and by distinguished art historians invited to address the symposium and to respond to the papers. This event proves to be of particular value to graduate students in art and art history.

Requirements of the College

Individuals seeking admission to one of the programs in the College should consult the appropriate General Bulletin and the department regarding admission processes and standards.

DEPARTMENT OF ART

Undergraduate Department of Art

COLLEGE OF FINE ARTS

Website: <https://art.fsu.edu>

Chair: Jeff Beekman; **Professors:** Baade, Bookwalter, Garcia-Roig, Hanessian; **Associate Professors:** Beekman, Duarte, Roberson, Stagg; **Assistant Professors:** Ali, Bozorgi, Curry, Fielding, Ho, Kehoe, Luedtke, Lynn, Moon, Shon, Sleeper, Spence; **Associate Teaching Professor:** Di Donna; **Professors Emeriti:** Bell, Blakely, Burggraff, Fichter, Hartwell, Henne, Messersmith, Rubini, Rutkovsky, Stewart

The Department of Art offers diverse opportunities for creative development and expression, provides instruction in the skills necessary for artistic creation, and guides students to an understanding of contemporary issues in the visual arts in an academically challenging environment. The department is committed to excellence in all programs and strives to combine curricular flexibility and a rigorous mix of experiences with opportunities for serious, focused study in art and digital media. The department benefits from the Museum of Fine Arts (MoFA) for student and faculty exhibitions. Additionally, the department serves as a resource to the rest of the University, providing exhibitions, visiting artist lectures, and foundation courses for related programs.

The Department of Art offers an undergraduate degree program leading to the Bachelor of Arts (BA) in studio art and a specialized admissions Bachelor of Fine Arts (BFA) degree program in studio art. In the Master of Fine Arts (MFA) degree program, graduates may pursue studies in either a studio or digital media area. Course selection encompasses history, theory, and practice. Studies may include ceramics, electronic media, drawing, painting, photography, printmaking, and sculpture. Depending upon personal development, students may choose to work in a variety of media or to concentrate in an area of interest. Each degree program mandates specific entry requirements, a certain sequence of courses, and graduation requirements. Information on each program beyond that explained in this *General Bulletin* is available through the Department of Art academic advisor.

Students entering the department should visit the department's website at <https://art.fsu.edu> for specific details regarding major requirements.

Digital Literacy Requirement

Students must complete at least one course designated as meeting the Digital Literacy Requirement with a grade of "C-" or higher. Courses fulfilling the Digital Literacy Requirement must accomplish at least three of the following outcomes:

- Evaluate and interpret the accuracy, credibility, and relevance of digital information
- Evaluate and interpret digital data and their implications
- Discuss the ways in which society and/or culture interact with digital technology
- Discuss digital technology trends and their professional implications
- Demonstrate the ability to use digital technology effectively
- Demonstrate the knowledge to use digital technology safely and ethically

Each academic major has determined the courses that fulfill the Digital Literacy requirement for that major. Students should contact their major department(s) to determine which courses will fulfill their Digital Literacy requirement. Undergraduate majors in art satisfy this requirement by earning a grade of "C-" or higher in ART 1602C.

State of Florida Common Program Prerequisites for Art

The Florida Virtual Campus (FLVC) houses the statewide, internet-based catalog of distance learning courses, degree programs, and resources offered by Florida's public colleges and universities, and they have developed operational procedures and technical guidelines for the catalog that all institutions must follow. The statute governing this policy can be reviewed by visiting <https://www.flsenate.gov/Laws/Statutes/2021/1006.73>.

FLVC has identified common program prerequisites for the degree program in Art. To obtain the most up-to-date, state-approved prerequisites for this degree, visit: <https://cpm.flvc.org/programs/152/230>.

Specific prerequisites are required for admission into the upper-division program and **must** be completed by the student at either a community college or a state university prior to being admitted to this program. **Students may be admitted into the University without completing the prerequisites but may not be admitted into the program.**

Undergraduate Programs

Admission and Readmission

Students desiring to enter the department should visit the department's website at <https://art.fsu.edu/programs-2/undergraduate> for specific details regarding major requirements.

Students who apply for readmission to the department must meet the studio art degree requirements listed in the *General Bulletin* that is current at the time of readmission.

Academic Performance and Retention

If a student in the studio art major fails to maintain satisfactory academic progress, the Department of Art may discontinue that student's enrollment in the major at any time. Students who accumulate three unsatisfactory grades (U, F, D-, D, D+) in art courses taken for college credit at—Florida State University or elsewhere—will generally not be permitted to continue, be readmitted, or graduate with a major in studio art.

University requirements stipulate that BA students must maintain a minimum GPA of 2.0. Students who make below the minimum required grade in a course may repeat that course only once. If a student repeats a course designated as non-repeatable (such as foundations courses), per University requirements, that course will not be counted toward overall credit hours.

BFA students must maintain a minimum cumulative GPA of 2.5 and a GPA of 3.0 in studio art classes. If a BA/BFA student's GPA falls below the minimum, the student is placed on probation for the following term. If the student's grade or GPA remains below the minimum standards by the end of the probationary term, the Department of Art will dismiss the student.

The Department of Art retains the right to refuse admission or to terminate enrollment at any time if a student fails to maintain the standards of the program.

The Foundations Program

The Department of Art requires that students receive a sound foundation in the fundamentals of studio theory and practice, including basic visualization and conceptualization skills. Students are required to complete a foundations program before taking advanced art courses. The program consists of a sequence of basic drawing, design, sculpture, digital, and contemporary art practices. Students are encouraged to complete their foundations-level courses by the end of the freshman year. Entering students should contact the department for specific details regarding foundations program requirements or visit the department's website at <https://art.fsu.edu/programs-2/foundations>.

Mission

The Art Foundations Program provides essential knowledge, skills, and experience to beginning art students. This solid foundation allows new artists to continue developing as successful visual-arts professionals.

Philosophy

In the Foundations Program, students are encouraged to expand their technical skills, develop their critical judgment, explore interdisciplinary connections, refine their personal goals, and increase their understanding of contemporary art and design. Inventive concepts are used to fuel development of compelling composition and constructions. The curriculum provides the basis on which the BA and BFA programs are built in the Department of Art.

Note: Students are required to complete state of Florida Common Program Prerequisites as listed above.

Required Foundations Courses

(Foundation for All Art Majors)

The following classes are strongly recommended to complete the required foundations program.

ART 1000 *Success Strategies* (1)

ART 1201C *Two-Dimensional Foundations* (3)

ART 1203C *Three-Dimensional Foundations* (3)

ART 1300C *Drawing Foundations* (3)

ART 1602C *Digital Foundations* (3)

ART 2204C *Contemporary Art and Design Foundations* (3)

The Bachelor of Arts (BA) in Studio Art

The Bachelor of Arts (BA) in studio art is a liberal arts program that encourages students to cross cultural and disciplinary boundaries while cultivating critical, creative, and independent thinking. It seeks to provide students with training in the visual arts and to combine this training with skills in other disciplines that will prepare art students for professional careers.

The BA in studio art comprises a 120 credit-hour program. Requirements include 36 credit hours in CoreFSU Curriculum, 16 credit hours to complete the foundations program, nine credit hours in art history, 27 credit hours of additional studio classes, and the successful completion through the intermediate level of a foreign-language course. Students are expected to complete one focus area within the 27 credit-hour studio requirement. For specific details, including all focus-area templates, please visit <https://art.fsu.edu/about/undergraduate/ba>.

Bachelor of Fine Arts (BFA) Admission Application

For all candidates, admission to the Bachelor of Fine Arts (BFA) is predicated on receiving a successful faculty portfolio-review. Students may apply as incoming freshmen, transfer students, or current FSU students in the BA Studio Art major.

The Bachelor of Fine Arts (BFA) in Studio Art

The Bachelor of Fine Arts (BFA) in studio art is a specialized admissions program, requiring 120 credit hours. It differs from the BA degree in that it provides the graduate with a more intensive background in professional skills and theoretical knowledge. The BFA degree seeks to develop in students an informed personal vision, a high level of competence in technique, the ability to apply critical and reflective skills to their practice, and the ability to make sound artistic decisions within the appropriate contextual and cultural arena. It is a proficiency-based program characterized by continuous assessment.

In addition to the 36 credit hours of CoreFSU Curriculum, coursework includes 16 credit hours of foundations, 52 credit hours of studio art courses, and 12 credit hours of art history. An important aspect of the program is that students are taught to make their own decisions regarding media selection or concentration. Within the 52 credit-hour studio requirement, the BFA student is expected to complete two focus areas. The BFA student must also complete the Thesis Project and Exhibition Practicum in the final term. Students admitted to the BFA program are exempt from the language requirement and they must maintain a minimum cumulative GPA of 2.5 and a GPA of 3.0 in art classes. They are required to fulfill the additional requirements and responsibilities of this program including attending and satisfactorily performing in all BFA reviews, culminating in the advancement review and graduation exhibition. The BFA advisor can provide additional guidance regarding entrance and specific degree requirements. For specific details, including all focus templates, please visit <https://art.fsu.edu/about/undergraduate/bfa-in-studio-art>.

Students in the BFA program will have the opportunity to request personal studio space in the Carnaghi Arts Building, where they can work and exhibit in a public gallery space.

Graduate Program

The Master of Fine Arts (MFA)

The Master of Fine Arts (MFA) in studio art is a residency program with a minimum requirement of 60 credit hours at the graduate level. In addition to University admission requirements, the department requires that all applicants submit a portfolio of original work for review. The program includes a minimum of 45 credit hours in studio art, 12 credit hours of electives within or outside the department, a minimum of three courses (nine credit hours) in academic study at the graduate level, and a minimum of nine credit hours toward preparation of the Studio Research + Exhibition (SR+E) and written component.

IMPORTANT: All courses include instruction in awareness and use of the safest practices for both tools and materials, and students will be responsible for following these safety regulations.

For additional information regarding the MFA degree, please click the graduate link above, or contact the Art Department's academic advisor.

DEPARTMENT OF ART

Undergraduate Courses

Definition of Prefixes

ARH—Art History

ART—Art

CLA—Classics

IDC— Interdisciplinary Computing

IDS—Interdisciplinary Studies

PGY—Photography

Undergraduate Courses

ARH 4800r. Methods of Art History and Criticism (3). Prerequisites: ARH 2051, ARH 3056, ARH 3057, and twelve prior credit hours in upper level art history. This course is an undergraduate seminar in art history with changing topics. May be repeated to a maximum of 12 credit hours.

ART 1000. Success Strategies in Art and Design (1). (S/U grade only.) This course provides an orientation designed to increase first-year student success, introduce departmental concentrations, and explore career possibilities. (S/U grade only.)

ART 1201C. Two-Dimensional Foundations (3). This course provides experience in conceptualizing, creating, and critiquing two-dimensional compositions using the elements and principles of design.

ART 1203C. Three-Dimensional Foundations (3). This course provides experience in designing and constructing expressive three-dimensional forms using a variety of materials and methods.

ART 1300C. Drawing Foundations (3). This course includes creative expression and communication using a variety of black and white media.

ART 1602C. Digital Foundations (3). This introductory and digitally based visual arts studio course serves as a technical overview of digital media's place in society and the creative process involved. Student work in this course will examine the theory and practices of digitally based creation while engaging in a multi-faceted exploration into the basics of 2D, 3D, and time-based digital art and design.

ART 2003C. Contemporary Art Scholarship and Practice (3). This course provides an introduction into the theories and creative processes that propel contemporary art and design. The course explores a wide range of media and methods used by visual artists and designers to build meaning into their images, objects, and experiences. Offered to all non-art majors. Includes selections from the Western canon.

ART 2204C. Contemporary Art and Design Foundations (3). This course is an investigation of the creative processes and critical thinking that propel contemporary art and design.

ART 2205C. Color Theory Foundations (3). This course offers experiments in color perception and in the uses of color in visual communication and expression.

ART 2301C. Drawing II (3). Prerequisites: ART 1201C and ART 1300C. This course builds on the technical and conceptual skills learned in Drawing I. Artistic expression and communication through drawing in both black and white and color media.

ART 2330Cr. Figure Drawing Foundations (3). Prerequisite: ART 1300C. This course explores the anatomical and conceptual complexities of the human form.

ART 2400C. Introduction to Printmaking (3). ART 2400C Prerequisites: ART 1201C (C- or better) and ART 1300C (C- or better); Pre/Corequisites (C- or better): ART 1000 and ART 1203 and ART 1602C and ART 2204C (or ART 2003C) In this introductory printmaking course, students learn the basics of each printmaking media including relief, etching, screen printing, polyester plate lithography, and bookmaking.

ART 2500C. Beginning Painting (3). ART 2500C Prerequisites: ART 1201C (C- or better) and ART 1300C (C- or better); Pre/Corequisites (C- or better): ART 1000 and ART 1203 and ART 1602C and ART 2204C (or ART 2003C) This course is an introduction to personal expression in painting medium; emphasizes color, composition, and painting techniques through historical examples and technical demonstrations.

ART 2607. Digital Color Theory and Management (3). Prerequisites: ART 1602C. This course includes digital experiments in color perception combined with uses of color in visual communication and expression.

ART 2701C. Sculpture I (3). Prerequisites: ART 1203 and ART 1300C. Corequisites: ART 1000, ART 1201C, ART 1602C, and/or ART 2204C. This course is an introduction to basic sculptural processes. Students are introduced to the proper use and function of the wood and steel shops, as well as a variety of other tools and techniques for making sculpture. There is an emphasis on developing ideas through analytical responses to assignments.

ART 2752Cr. Wheel Throwing (3). Prerequisite: ART 1203. This course is the first in which the student learns to throw on the potter's wheel. From the basic cylinder, the student learns to form a pitcher, covered jar, and other functional shapes. Some alteration of thrown forms is also covered. Experience with clay and glazing is helpful but not required. This course may be repeated to a maximum of nine semester hours, with requirements increasing in difficulty each time.

ART 3173C. Book Structures (3). This course is an initiation into the fundamental techniques, processes and materials used in producing handmade books. In addition to hand skills, students are introduced to the history, theory and context concerning the field of book arts.

ART 3212C. BFA Fundamentals (1). Prerequisite: BFA major status. This course enables students to become acquainted with all elements of the BFA Program; its procedures and requirements as outlined in the BFA manual. This course serves as the supervision of the incoming BFA's focusing on critiques, working towards the BFA Exhibition, and creation of an extensive research binder.

ART 3219C. Art Journaling as Creative Process (3). Pre/Corequisites: ART 1000, ART 1201C, ART 1203, ART 1300C, ART 1602C, ART 2204C, ART 2500. This course considers the artist's journal as a visual collection of ideas that provides insight to the artist's thoughts, methodologies, and processes. Students observe the real world as reference for drawing and note-taking in the studio and public spaces. Students assemble notes into completed pages of their visual language to includes mapping, landscaping, biomorphic forms, and abstraction.

ART 3333C. Figure Drawing II (3). Prerequisites: ART 1300C and ART 2330C. This course explores the anatomical, conceptual, and expressive complexities of the human form.

ART 3380C. Experimental Drawing (3). Prerequisites: ART 1300C, ART 2301C, and ART 2330C. This course explores a variety of approaches to drawing using a wide range of media, materials, and strategies.

ART 3389C. Drawing/Painting Field Connections (3). Pre/Corequisites: ART 1000, ART 1201C, ART 1203, ART 1300C, ART 1602C, ART 2204C, and ART 2500C. This course explores art making through a variety of topics relating to nature - such as but not limited to displacement, natureculture, nature as process, constructed realities, abstracted topographies, activism - through targeted readings artists, field trips, and specimen collection. Readings, artists, and discussions are chosen with inclusivity and diversity in mind, including historical and contemporary artworks that reflect the role and impact of art from developing countries, indigenous peoples, disenfranchised communities, and those which carry the consequences of colonial legacies.

ART 3433Cr. Screen Printing (3). Prerequisite: ART 2400C. In this course, students expand on the basics of screen printing learned in the Introduction to Printmaking course. New processes include photo based stencils, alternate materials, multiple colors, and advanced concepts and uses of the multiple. May be repeated to a maximum of nine credit hours.

ART 3442Cr. Intaglio Printmaking: Etching (3). Prerequisite: ART 2400C. In this course students expand their knowledge of intaglio techniques beyond the basics learned in the fundamentals of printmaking course. Students learn contemporary non-toxic intaglio techniques including color printing, drypoint, chine colle, soft ground etching, line etching, aquatint, photo etching and traditional and experimental printing. May be repeated to a maximum of nine credit hours.

ART 3443Cr. Relief Printmaking (3). Prerequisite: ART 2400C. In this course students learn and execute intermediate and advanced levels of the relief print process including color woodcut, registration, reduction woodcut, printing with found materials, laser cut woodcut, chine colle, ink modification, paper selection and image creation. May be repeated to a maximum of nine credit hours.

ART 3471Cr. Letterpress (3). Prerequisite: ART 2400C. This course is an introduction to the fundamentals of letterpress printing. Using movable type and other relief surfaces, students design and print several projects. In addition to learning techniques in letterpress printing, students are introduced to the history and context of letterpress printing. May be repeated to a maximum of nine credit hours.

ART 3522r. Intermediate Painting (3). Prerequisite: ART 2500C. This intensive studio course offers painting as a means of investigating content and concepts. The emphasis is on developing ideas while refining techniques of handling paint. May be repeated to a maximum of six credit hours.

ART 3542Cr. Aqueous Painting (3). Prerequisite: ART 2500C. This course is an investigation of acrylic, watercolor, gouache, and flash processes and techniques. A very intense study that requires exploration of watercolor to its fullest potential. May be repeated to a maximum of six credit hours.

ART 3560r. Figure Painting (3). Prerequisites: ART 2330C, ART 2500C, and ART 3522. This course uses the nude figure as the focus of study. The emphasis shifts towards the development of more personal expressions and personal development in terms of painting style and technique. May be repeated to a maximum of six credit hours.

ART 3561. Experimental Painting (3). Prerequisites: ART 1201C and ART 1300C. This course is an investigation of non-traditional painting materials and approaches in the context of "hybridization." Over the course of the semester, several topics in the use of new technologies of production are covered.

ART 3567C. Mixed Media Painting (3). Prerequisites: ART 1000, ART 1201C, ART 1203, ART 1300C, ART 1602C, ART 2204C. Pre/Corequisite: ART 2500. This course encourages individualistic art-making with attention to the tactile and conversant nature of materials, both recycled/found and traditional, to create meaningful works without relying on standard conventions. Students explore inventive methods and approaches to produce art critiqued for both presence and meaning as they survey visual culture via readings and reviewing targeted artists.

ART 3590r. Painting Materials and Techniques (3-6). Prerequisites: ART 2500C and ART 3522. This course explores basic principles of the layered painting techniques that developed and flourished in the 15th through the 20th centuries and examines how varying approaches to illusion, form, color, and content are intrinsic to the expressive aims of painting. May be repeated to a maximum of six credit hours.

ART 3651. Art and Electronic Media (3). Prerequisites: ART 1201C, ART 1300C, and ART 1602C This course explores the relationships between art and electronic media in the 20th and 21st centuries. The course focuses on the shift from industrial to information-driven economies, the curriculum outlines digital arts historical trajectory, from the invention of photography to recent digital tools. Special attention is given to film, gaming, 3D printing, architecture and interdisciplinary art practices.

ART 3654C. Web 1: Art, Design, Code (3). Prerequisites: ART 1201, ART 1300, ART 1602, and ART 3651. In this course, students learn to conceptualize, design, and program responsive websites as both an applied and creative practice. Through a combination of technical topics in interface design and development such as usability, coding in HTML, CSS, Javascript and JQuery, as well as readings and discussions around net-based artworks and historical and cultural concerns surrounding the internet as a communication platform, students execute interactive projects that are both culturally relevant and technically sophisticated.

ART 3710C. Sculpture II (3). Prerequisite: ART 2701C. This course allows continued experience in more complex three-dimensional techniques; emphasis on individual projects and conceptual approach.

ART 3764C. Beginning Ceramics (3). ART 3764C Prerequisites: ART 1203 (C- or better) and ART 1300C (C- or better); Pre/Corequisites (C- or better): ART 1000 and ART 1201C and ART 1602C and ART 2204C (or ART 2003C) This course covers handbuilding processes and fundamental glazing techniques. Emphasis is on the development of a high degree of technical proficiency and a keen sense of form in ceramic mediums.

ART 3845. Entering the Public Sphere: How to Apply for Public Art Commissions (3). Prerequisites: ART 1000, ART 1201C, ART 1203, ART 1300C, ART 1602C, and ART 2204C. This course provides information about the process of applying for public art commissions including in-depth information about each component of the application. Students go through the process of designing a public art project and creating a complete proposal. This course provides insight into the business side of public art and the experiences of creating a proposal that elucidates the beginning steps of creating work for the public sphere.

ART 3920Cr. Intermediate Workshop (3). Prerequisites ART 1000, ART 1201C ART 1203, ART 1300C, ART 1602C, and ART 2204C. Corequisite: ART 2204C. This course is an intermediate workshop that builds on skills learned in previous courses in a specific discipline area. This course is an investigation of more advanced techniques, both traditional and digital. New technical and conceptual possibilities not previously covered form the basis for students' learning. May be repeated to a maximum of 12 credit hours. May be repeated within the same term.

ART 3930r. Special Topics in Art (1-3). (S/U grade only.) This course covers faculty developed topics of importance to students' interests and needs. May be repeated to a maximum of three credit hours.

ART 4122C. Print on Clay (3-6). Prerequisites: ART 3764C or ART 4762C, and all Studio Art Foundations coursework with a grade of C minus or higher: ART 1000, ART 1201C, ART 1203, ART 1300C, ART 1602C, and ART 2204C. This course covers a variety of print techniques to create surface content on ceramic forms through assigned projects. Each project is accompanied by presentations of historical to contemporary examples and technical demonstrations.

ART 4123Cr. Mold-Making and Slip-Casting (3). Prerequisites: ART 1000, ART 1201C, ART 1203, ART 1300C, ART 1602C, ART 2204C, ART 3764 C, and ART 4762C. Studio Art students are required to complete all Studio Art Foundations coursework with a grade of C minus or higher. In this course, students create ceramic forms through assigned projects, using a variety of mold-making and slip-casting techniques. Each project is accompanied by presentations of historical to contemporary examples and technical demonstrations. May be repeated to a maximum of six credit hours.

ART 4215Cr. BFA Studio (1). Prerequisite: Must be a BFA Studio Art Major. In this course, students develop their practice and research in the context of the 'studio'. Students define 'studio' in relation to production; how are they using and functioning in their studio space and to contextualize this in regard to historical and contemporary paradigms. May be repeated to a maximum of three credit hours.

ART 4520r. Advanced Painting (3). Prerequisites: ART 2500C and ART 3522. This course provides an advanced undergraduate studio experience, where students direct their semester projects. This course is designed for students in the BFA program with a concentration in 2-D art. Each student is provided with opportunities to expand their understanding, production, and quality of their work through critique, group discussion, lectures, and presentations. May be repeated to a maximum of six credit hours.

ART 4642C. Digital Fabrication (3). ART 4642C Prerequisites: ART 1203 (C- or better) and ART 1300C (C- or better); Pre/Corequisites (C- or better): ART 1000 and ART 1201C and ART 1602C and ART 2204C (or ART 2003C) and ART 3651 This course serves as an introduction to the modeling, simulation, and physical realization of digital forms, through the use of rapid prototyping techniques and associated software applications. Through readings, screenings, and discussions, students explore the technology, theory, history, and current trends regarding the use of digital forms in contemporary art and culture. Students also design, and realize their own works of art utilizing the appropriate tools and techniques, then evaluate the results and those of their peers in critique sessions.

ART 4652C. Interactive Art I: Creative Coding (3). Prerequisites: ART 1201C, ART 1203, ART 1300C, ART 1602C, and ART 2204C. Studio Art students are required to complete all Studio Art Foundations coursework with a grade of C minus or higher. This course is an introduction to the possibilities that computational processes hold for visual artists and designers. Students learn the basics and intermediate knowledge of computer programming and discover how this awareness can advance computers beyond their role as simple tools and toward a true artistic medium.

ART 4656Cr. Web 2: Art, Design, Code (3). Prerequisite: ART 3654. This course introduces students to advanced interface design and programming concepts for creating dynamic internet applications for both practical and expressive ends. Students explore themes through readings, discussion, and film that address the public, chaotic, and political space that is the internet. Students also execute culturally-relevant web-based applications using professional tools. May be repeated to a maximum of nine credit hours.

ART 4662C. Digital Large Format (3). Prerequisites: ART 1201C, ART 1203, ART 1300C, ART 1602C ART 2204C and PGY 2941C. All Studio Art Foundations coursework must be completed with a grade of C minus or higher. This course is an investigation of advanced photographic techniques, both traditional and digital. By merging these tools, artists can open up new technical and conceptual possibilities not previously available to either singular method. The course also investigates how these techniques have expanded the definition of photography, and how the viewer's relationship to the image has changed through new exhibition possibilities afforded by these techniques.

ART 4686C. Video Art (3). Prerequisites: ART 1201C, ART 1203, ART 1300, ART 1602C, ART 2204C, and completion of all Studio Art Foundations coursework with a grade of C- or higher. This course emphasizes video as a fine art medium, rather than a vehicle for narrative storytelling. The course is geared toward conflict and resolution, and focuses on creating works primarily concerned with concept and affect, with an interest in the formal aspects of digital video.

ART 4762. Ceramics II: Wheel As Tool (3). Prerequisites: ART 1000, ART 1201C, ART 1203C, ART 1300C, ART 1602C, ART 2204C, and ART 4922. This course includes development of ceramic techniques, concepts, and presentation strategies in support of personal aesthetic development using a potter's wheel.

ART 4766Cr. Clay and Glaze Materials (3). Prerequisites: ART 3764C or ART 4762C; and ART 1201C, ART 1203, ART 1300C, ART 1602C, and ART 2204C. Studio Art students are required to complete all Studio Art Foundations coursework with a grade of C minus or higher. This course is an advanced level ceramic studio course designed to develop an understanding and knowledge of ceramic materials. Information is given on how to individually formulate ceramic clay bodies and glazes through assigned projects.

ART 4767Cr. Digital Ceramics (3). Prerequisites: ART 3764C or ART 4762C; and ART 1201C, ART 1203, ART 1300C, ART 1602C, and ART 2204C. Studio Art students are required to complete all Studio Art Foundations coursework with a grade of C minus or higher. This course is a digitally-based ceramic course utilizing a variety of techniques to create ceramic forms through assigned projects. Each project is accompanied by presentations of historical to contemporary examples and technical demonstrations.

ART 4780Cr. Kiln Building: Theory and Practice (3). Prerequisites: ART 1201C, ART 1203, ART 1300C, ART 1602C, ART 2204C, and ART 3764C. All Studio Art students must complete all Studio Art Foundations coursework must be completed with a grade of C minus or higher. This course covers the theories and structures of how to build a variety of kilns through hands-on projects and research presentations. The course presents historical and contemporary examples, along with technical information and demonstrations. May be repeated to a maximum of six credit hours.

ART 4801r. BFA All-Media Critique (3). Prerequisites: ART 1000, ART 1201C, ART 1203, ART 1300C, ART 1602C, and ART 2204C. Students must be admitted to the BFA program and have passed their Fundamentals coursework. This course is structured to provide analysis of the individual student's artistic progress through critiques of visual and written work. In support of the student's studio practice, writing assignments develop their descriptive, conceptual, and critical analysis of art. This class assists the BFA art student in preparing for all aspects of their Advancement Review in preparation for the BFA Thesis course.

ART 4851. BA: Exploring Opportunities in the Arts (3). ART 4851 Prerequisites: ART 1000 (Satisfactory), ART 1201C (C- or better), ART 1203 (C- or better), ART 1300C (C- or better), ART 1602C (C- or better), ART 2204C (C- or better), and junior standing within the BA Program This course investigates the various ways a BA in studio art can prepare students for future endeavors, operating under the belief that college experience is preparatory. Students gain exposure to a range of future prospects, outline a future direction and develop specific materials in application for personally defined opportunities.

ART 4871C. The Photographic Book (3). Prerequisites: ART 1201C, ART 1203, ART 1300C, ART 1602C, ART 2204C, and PGY 2941. All Studio Art Foundations coursework must be completed with a grade of C minus or higher. This course focuses on photographic books as a means of final output, it explores ways to edit, sequence, and reveal photographic content within a given form. In particular, it will focus on image editing, sequencing, material choices, and final outputs to maximize the photographic content.

ART 4872C. The Directorial Mode (3). Prerequisites: ART 1201C, ART 1203, ART 1300C, ART 1602C, ART 2204C, and PYG 2941. All Studio Art Foundations coursework must be completed with a grade of C minus or higher. This course considers the various ways in which the camera has been used to document ideas and images created specifically for the lens. Conceptual ideas explored include photography and performance, the studio as stage, time-based investigations, and the isolation of identity in the portraiture. Significant technical skills are explored such as the proper use of lighting (studio and natural) and advanced Lightroom/ Photoshop skills.

ART 4905r. Directed Individual Study (3-9). May be repeated to a maximum of nine semester hours.

ART 4921Cr. Media Workshop: Painting/Drawing (3). Prerequisite: ART 2500C. This course consists of independent studies under painting instructors; emphasis on competence in medium and development of individual solutions to problems. May be repeated to a maximum of twelve semester hours.

ART 4922Cr. Media Workshop: Ceramics (3). Prerequisites: ART 1203 and ART 3764C. This course involves intensive studies in sculpture. May be repeated to a maximum of 12 credit hours.

ART 4923Cr. Media Workshop: Printmaking (3). Prerequisite: ART 2400C or ART 2430C. This course covers advanced techniques of silkscreen, relief printing, etching, and lithography, as well as photo-silkscreen and papermaking, depending on the appropriate instructor. May be repeated to a maximum of 12 credit hours.

ART 4924Cr. Media Workshop: Photography (3). Prerequisite: PGY 2401C. This course covers various areas of photographic study, including nonsilver and advanced silver printing techniques, offset lithography, and conceptual approaches to image making. May be repeated to maximum of 12 credit hours.

ART 4925Cr. Media Workshop: Digital Media (3). Prerequisites: ART 1000, ART 1201C, ART 1203, ART 1300C, ART 1602C, and ART 2003C or ART 2204C. This course is an intensive study in intermediate graphic design. Course topics may include issues in word and image, typography, or image and production techniques. May be repeated to a maximum of 12 credit hours.

ART 4926Cr. Media Workshop: Electronic Media (3). This course covers electronic imaging, video, computer graphics, animation. May be repeated to a maximum of 12 credit hours.

ART 4928Cr. Advanced Workshop (3). Prerequisites: All foundations courses. This tutorial course is available only to BFA and BA students. May be repeated to a maximum of 27 credit hours.

ART 4929Cr. Advanced Workshop (3). Prerequisites: All foundations courses. This tutorial course is available only to BFA and BA students. May be repeated to a maximum of 27 credit hours.

ART 4930Cr. Advanced Workshop (3). This course explores critical issues in contemporary art. Course varies each semester to cover topics of critical significance in twentieth-century contemporary art. May be repeated to a maximum of 27 credit hours.

ART 4943r. Internship in Creative Art (1-12). (S/U grade only.) Prerequisites: Sixteen credits completed in Foundations and "B" average in all related courses. This course facilitates internships in a variety of work situations. Must be approved by department chair. Preference given to seniors. May be repeated to a maximum of 12 credit hours.

ART 4970. BFA Thesis Project and Exhibition (3). Pre- or corequisites: This course is taken in the students final semester. Therefore, all degree requirements are pre- or corequisites. Any remaining art courses for the degree must be taken during the semester this course is taken. This course is the capstone course for all BFA students in the Department of Art. Students develop and execute a capstone thesis project to be exhibited publicly. Additionally, students organize an artist's talk to be delivered to an audience.

ART 4981r. Honors in the Major Research (1-6). May be repeated to a maximum of 12 credit hours. Maybe be repeated within the same term.

CGS 2835. Interdisciplinary Web Development (3). This interdisciplinary course provides basic training in project management, communication, information architecture, interface design, graphic design, Web technologies, content editing, and subject-area expertise, thus empowering students across disciplines to effectively communicate their subject-area expertise through today's most popular publishing medium, the Web.

CLA 4780r. Classical Archaeology: Fieldwork (1-6). This fieldwork course affords students the experience of excavation through an approved archaeological field school or project. May be repeated to a maximum of 12 credit hours; repeatable within the same term.

CLA 5789r. Classical Archaeology: Fieldwork (1-6). (S/U grade only.) This fieldwork affords students the experience of excavation through an approved archaeological field school or project. May be repeated to a maximum of 12 credit hours.

CLA 5799r. Seminar in Classical Archaeology (3). This course is a seminar on special topics in classical archaeology with emphasis on understanding the workings of the discipline. May be repeated to a maximum of six credit hours.

IDC 2930r. Special Topics in Interdisciplinary Computing - Beginning Level (1-4). This course covers current issues and topics in interdisciplinary computing that are not discussed in other courses. Topics vary. May be repeated within the same term, to a maximum of nine credit hours.

IDS 2403. Creative Inquiry (3). This entry-level Liberal Arts course provides an introduction to the research and ideation processes essential to cutting-edge creativity.

IDS 3167. Contemporary Art as a Mirror (3). This course identifies the cultural landscape that artists are currently exploring and discusses a variety of artists' works to traverse and critically analyze the ways in which art can function as a mirror of contemporary society. These investigations culminate in a proposed exhibition that demonstrates and synthesizes critical thinking skills as well as the production of an original outcome.

IDS 3169. Art and the Environment (3). This course provides an introduction into the theories and creative processes that propel environmental art and design. Students explore a wide range of creative media, methods, and themes used by visual artists and designers that address the environment. By analyzing, discussing and writing about environmental art and design, students develop an enhanced awareness of the global complexities involved.

PGY 2100C. Photography for Non-Art Majors (3). This course is an introduction to camera operation and image making, with discussion of contemporary and historical work. Emphasis on 35mm slide projects rather than printing techniques. (This course may be offered as part of FSU International Programs curriculum.)

PGY 2401C. Photography I (3). Prerequisites: ART 1201C, ART 1203, ART 1300C, ART 1602C, and ART 2003C or ART 2204C. This course offers a study of photography as a creative means of expression. Topics include 35mm technology and fine black-and-white printmaking.

PGY 2941C. Digital and Photographic Imaging (3). Prerequisites: ART 1201C and ART 1602C. This course introduces students to lens-formed image production through both liquid (traditional darkroom) and dry processes (digital). It includes image analysis within both critical and historical frameworks.

DEPARTMENT OF ART

GRADUATE DEPARTMENT

Graduate Opportunities

COLLEGE OF FINE ARTS

Website: <https://art.fsu.edu>

Chair: Jeff Beekman; **Professors:** Baade, Bookwalter, Garcia-Roig, Hanessian; **Associate Professors:** Beekman, Duarte, Roberson, Stagg; **Assistant Professors:** Ali, Bozorgi, Curry, Fielding, Ho, Kehoe, Luedtke, Lynn, Moon, Shon, Sleeper, Spence; **Associate Teaching Professor:** Di Donna; **Professors Emeriti:** Bell, Blakely, Burggraff, Fichter, Hartwell, Henne, Messersmith, Rubini, Rutkovsky, Stewart

The Department of Art offers a course of study leading to the Master of Fine Arts (MFA) degree. The program is international and contributes to the cultural life of the University, the Tallahassee community, and the state of Florida. The strength of the department lies in the excellence of its artist-faculty members and their commitment to the personal practice of art as a vital part of a university.

A major role of the University is to maintain and develop a sense of research and inquiry. Within this context, students of the department are taught how to think critically about issues and express their ideas through the production of artwork. The program has several general goals: to stimulate students to the free expression of their creative ideas, to provide instruction in the skills and techniques necessary to this expression, to develop strong critical and self-reflective skills, and to guide students to an understanding of contemporary issues in the visual arts.

The curriculum of the Department of Art is largely designed to train professional studio artists, giving students the discipline, artistic, and critical understanding required for life as practitioners. Students develop the capacity for creative thinking and a sense of open inquiry, together with a thorough awareness of the multiplicity of new and traditional principles, thus enabling them to make valuable contributions as artists, teachers, or arts administrators. For more information about our program, visit the Department of Art website at <https://art.fsu.edu>.

Media

It is the graduate student's responsibility, in concert with his or her faculty, to find the appropriate media with which to express an original aesthetic vision. Work may be done in ceramics, electronic media, design, drawing, painting, performance, photography, printmaking, sculpture, video, or any combination. The studio workshop class structure and interdisciplinary freedom that is part of the departmental philosophy allow the ideas to dictate the medium that students use.

Student and Faculty Responsibilities

Just as the primary responsibility rests with the students to find their own appropriate media, they are also expected to find an articulate visual language. The MFA program is for those persons who are ambitious and willing to grow as artists to become fluid practitioners in art. The faculty is challenged to respond to the students' individual needs, helping them in their search for a personal position in their work.

The representative career choices for graduates in studio art include: professional studio artist (painter, sculptor, photographer, ceramicist, printmaker, multimedia artist, digital arts artist), designer, creative director, illustrator, and production artist, to name the most obvious. Some graduates of the MFA program choose careers in college teaching, while others pursue careers as exhibiting artists or freelance designers. Additionally, the program fosters interdisciplinary research and investigation, preparing artists who can embrace unknowable future career options. Faculty members are proactive in assisting students with individual professional goals both during and after their degree.

Facilities

The department is housed in four locations, including studios and labs equipped to meet the needs of working artists. All MFA students are provided with studio spaces in which they can work and participate in discussions with faculty and peers about their research. Regularly scheduled formal reviews with faculty afford an ongoing dialogue about the student's progress.

Graduate students also have access to the department's installation rooms and facilities including photography, sculpture, digital fabrication, printmaking, sound, and computer labs. The Working Method Contemporary Gallery provides an exhibition space devoted to MFA exhibitions while also serving other departmental uses. This space offers monthly exhibition opportunities with excellent public exposure.

Visiting Artist and Scholar Program

The Department of Art recognizes the value of presenting diverse experiences to our students; the visiting artist and scholar program is essential to this goal. An active visiting artist and scholar program brings in artists, designers, and critics from all parts of the country who are experts in their field. These invited visitors normally give a public lecture and often participate in student critiques, seminars, and workshops.

Museum of Fine Arts (MoFA)

The Museum of Fine Arts is an integral part of the educational mission of the department. It has a tradition of originating exhibitions of important contemporary and historical issues, as well as bringing to the community some of the best shows other galleries have originated. The program regularly includes national and regional competitions and invitational, faculty, and student exhibitions, along with lectures and symposia devoted to significant developments in art history and art criticism. Graduating students normally display their thesis exhibitions in the museum. The University and the city offer a variety of other exhibition spaces.

Academic Study

Academic study is an essential part of the MFA program. A broad range of art history and other academic courses are available to help provide depth of understanding of fundamental artistic issues. These include graduate level seminars, which are thematically based to discuss theory and contemporary practice.

Financial Assistance

The art department offers financial support in the form of fellowships, teaching assistantships, and technical or laboratory assistantships. Those who are interested in a teaching assistantship are required to take a college art teaching course prior to the award. Technical assistantships may be awarded to first-year, second-year, and/or third-year students. Teaching assistantships may be awarded in the second and/or third year of residency except in the case of students with a master's degree or equivalent teaching experience, who may be awarded a teaching assistantship earlier. Financial assistance is awarded based on merit. For more specific information, see the "Financial Information" chapter of this *Graduate Bulletin*. Graduate students may also be eligible for the following funding on a competitive basis. For details, please visit <https://art.fsu.edu/about/graduate/support>.

- Legacy Fellowship worth \$10,000 per year for three years
- MoFA Award
- Specialty Tech Award
- Jim Boone in Art Scholarship
- Graduate Fellowships in the Arts

Requirements

Admission

In addition to University admission requirements, the department requires that all applicants submit:

Portfolio of fifteen to twenty (15-20) images of your most recent work. Images, videos, or QuickTime files should show continuity of development. Include title, year completed, medium, and size of each work.

Statement of Purpose (500-750 words) Briefly present your educational objectives listing your technical strengths and skills and the media and research areas you intend to study/pursue. Files should be sent as Word doc. or PDF. Please name your files as lastname_firstname and make sure your name appears on the top of each document.

Artist Statement (250-500 words) describing your artistic vision and the context of your work within contemporary art. Guide | Artist Statement

Vitae/resume list of exhibitions, art related work experience, workshops attended etc. Honors record: list any academic and art related achievements.

Unofficial transcripts (optional). In order to expedite your application, you have the additional option of uploading scanned copies of unofficial transcripts to the Graduate Admissions Portal. You may upload up to two transcripts that documents, at a minimum, the last 60 hours of coursework up to graduation.

The Department of Art faculty admits graduate students in the Fall of each year. Please go to the Department of Art Graduate Program website at <https://art.fsu.edu/about/graduate> for more specific admission information and a link to the *MFA Handbook*. The Department of Art no longer requires the GRE examination if the applicant has a 3.0 or better cumulative average on work undertaken at the undergraduate level.

Program

The MFA is a terminal degree for those who wish to practice studio art, teach at the college level, or function in a curatorial role. It is a three-year residency with a minimum requirement of 60 credit hours at the graduate level. The program includes a minimum of 45 credit hours in studio art, 12 hours of electives within or outside the department, and a minimum of three courses (nine hours) in academic study at the graduate level relating to contemporary art. Nine hours of the 45 studio art hours must go towards preparation of the Studio Research + Exhibition (SR+E) and written component. All students are required to write a SR+E paper as part of their graduation exhibition. The SR+E paper defines the intensive research leading up to the graduating exhibition and cites the student's artwork within a larger context.

Review Process

The student progresses through the MFA program by passing a series of reviews held each term. During these reviews, students present their work and engage in a constructive dialogue with the faculty. The students must pass their final formal committee reviews in conjunction with their thesis exhibition; students who do not pass are required to resubmit their work at a later time. For specific details regarding reviews, please go to the *MFA Handbook* <https://art.fsu.edu/programs-2/graduate>.

DEPARTMENT OF ART

Graduate Courses

Definition of Prefixes

ARH—Art History

ART—Art

IDC—Interdisciplinary Computing

Graduate Courses

ARH 5806r. Seminar in the History and Criticism of Art (3). This course is a special topics graduate seminar in the History and Criticism of Art. May be repeated to a maximum of 33 credit hours. May be repeated within the same term.

ART 5810r. Studio Research + Exhibition Defense (0). (S/U grade only.) Prerequisite: ART 5972. Students will deliver two oral defenses of their studio research and graduation exhibition. The Studio Research Committee will meet as a group upon completion of these two oral defenses for a discussion and to determine the final assessment results.

ART 5812r. MFA All Media Critique (3). Miscellaneous Requisite: May be repeated up to six credit hours per term and up to 24 hours in total. This course is designed as a studio course in which students work on their own projects and engage in group critiques with their peers and instructor individually. The outcome and benefits of this course are based on student focus, work ethic, and willingness to participate. May be repeated up to six credit hours per term and up to 24 credit hours in total.

ART 5816r. 3rd Year Seminar: Professional Practices (3). Prerequisites: Students must have completed all 1st and 2nd year coursework and passed all their reviews. Corequisite: ART 5972. This course is designed to assist the graduate students in developing a cohesive career plan. Through workshops, group discussions, critique, research, lectures, project assignments and presentations, each student is provided opportunities to expand their understanding and creation of the professional materials they will require for their studio practice.

ART 5899r. 3rd Year Exhibition Seminar (3-6). Prerequisite: ART 5972. Co-requisite: ART 5810. This course focuses on the development and completion of the MFA graduation exhibition and studio research paper. Exhibition preparations are in the form of group and individual critiques that provide feedback for successful completion and installation of the exhibition. Students meet set checkpoints for studio research preparation.

ART 5907r. Directed Individual Study (1-4). (S/U grade only.) May be repeated to a maximum of 12 credit hours.

ART 5927Cr. Graduate Workshop (1-4). May be repeated to a maximum of 52 credit hours within the same term.

ART 5928Cr. Graduate Workshop (1-6). Prerequisite: ART 5927C. May be repeated to a maximum of 51 credit hours within the same term.

ART 5940r. Supervised Teaching (1-3). (S/U grade only.) Prerequisite: ART 5927C. This course combines practical discussion, theory, and supervised practice in reference to teaching at the college level. May be repeated to a maximum of five credit hours.

ART 5972r. Supervised Studio Research + Exhibition (1-8). (S/U grade only.) In this course, students prepare their summative exhibition and MFA defense. May be repeated to a maximum of 12 credit hours; repeatable within the same term.

IDC 5015. Teaching Interdisciplinary Computing (2-3). This course offers teaching assistants and future educators techniques for the effective teaching of computing concepts and skills. Focus is placed on general college-level teaching skills and on the unique challenges of teaching computer skills to students from multiple disciplines, who are not necessarily technically inclined.

DEPARTMENT OF ART EDUCATION

Undergraduate Department of Art Education

COLLEGE OF FINE ARTS

Website: <https://arted.fsu.edu>

Chair: Rachel Fendler; **Professors:** Broome, Gussak, Parker-Bell, Rowson-Love, Shields; **Associate Professor:** Fendler, García, Ward; **Assistant Professors:** Donald, Guo; **Specialized Faculty:** Gerber

NOTE: The undergraduate Art Education degree is no longer offered. The department offers a five-year combined degree pathway leading to a BA (or BFA) in Art/MS in Art Education to prepare students for a career as an art teacher. This program enables undergraduate students who receive a bachelor's degree, with one additional year of coursework from the department of art education, to fulfill teacher certification requirements. Please contact the Department of Art Education for the requirements for this program and refer to the Department of Art Education chapter in the Graduate Bulletin.

The primary mission of the five-year combined pathway is to prepare certified art teachers for public, private, and community locations. Certification requirements for teaching and administration are incorporated into individual programs of study to make the candidate eligible for K-12 certification in art in the state of Florida. This program also allows students to develop knowledge and skills of contemporary theory, practice, and research in art education through artistic and scholarly inquiry, and to explore current and historical issues in art education, particularly in art education for social justice.

DEPARTMENT OF ART EDUCATION

Undergraduate Courses

Definition of Prefix

ARE—Art Education

Undergraduate Courses

ARE 4144. Introduction to Art Education (3). This course provides a theoretical foundation for understanding what children know and learn through artistic inquiry and expression. The course emphasizes practical application of this knowledge to curriculum development and lesson planning. Observation in the public schools is required.

ARE 4254. Art and Public Pedagogy (3). This course is an exploration of contemporary art and public pedagogy. Students use public pedagogies to explore their own identity in relationship to the big ideas of: race/ethnicity, gender/sexuality, class, religion, ability, and language. Students produce original projects that engage the public in learning through participatory art.

ARE 4550C. Art Therapy/Special Populations (3). This course explores definitions of art therapy, the development of the discipline, the exploration of special populations, human relations, and the related concepts in art education and art therapy.

ARE 4930r. Special Topics in Art and Education (3). This course will provide opportunities for exploring the basic tenets of the field of art therapy and new developments in art education. Current trends and concerns in the field of art therapy will also be addressed.

ARE 4932. Introduction to Arts Administration (3). This seminar style course introduces students to arts administration by exploring basic administration and management principles as they relate to the visual and performing arts. The course also features off-campus site visits to local arts and culture organizations and applied hands-on interactions.

DEPARTMENT OF ART EDUCATION

GRADUATE DEPARTMENT

Graduate Opportunities

COLLEGE OF FINE ARTS

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The Department of Art Education empowers people to empower people through the arts. With over a 70-year history, the Department of Art Education believes in the intrinsic value of art as a catalyst for social change. As a comprehensive education and research program, we only offer graduate level degrees. This provides a rigorous and individualized learning experience as students work towards one of 11 possible degree options.

The graduate curricula lead to the Master of Arts (MA) in Arts Administration, the Master of Arts (MA) in Art Education with a major in Museum Education and Visitor-Centered Curation; the Master of Science (MS) in Art Education, with or without teacher certification; the Master of Science (MS) in Art Therapy; the Specialized Degree in Art Education (EdS); the Doctor of Education (EdD) in Art Education, including specialization options in Art Education and Museum Education and Visitor-Centered Curation; and the Doctor of Philosophy (PhD) in Art Education, including specialization options in Art Education, Art Therapy, Arts Administration, and Museum Education and Visitor-Centered Curation.

Financial Assistance

Financial assistance is available through federal and state financial aid programs, departmental assistantships, and the college and University fellowships. Certain fellowships are available only to new Florida State University graduate students.

Graduate assistantships in the Department of Art Education are available. Applications submitted will be considered after the student has been accepted into the program. Graduate assistantship applications should be made to the department preceding entrance to the program. Graduate students pursuing a master's or doctoral degree in any of the four programs within the department, which include Art Education, Art Therapy, Arts Administration, and Museum Education and Visitor-Centered Curation, are eligible to apply for an assistantship. Assistantships are competitive and the number of funded positions varies from year to year. Assistantships supply graduate students with a tuition waiver and stipend.

Admission to the Master's Degree Programs

Applicants for admission to any of the options of the master's degree programs should have an undergraduate major related to art, art education, arts administration, art therapy, or 30 credit hours in art and/or art education coursework. Applicants can make up deficiencies after acceptance into the program, and in fact, it is expected that many candidates may find this to be necessary. Each of our graduate degrees and pathways have different application requirements, deadlines, and specifications, so please be sure you check the website degree pages for specific details (<https://arted.fsu.edu/programs>).

Admission requirements will include: the completion of a questionnaire, official transcripts from all previous coursework, and a 1,000-word statement of purpose that should include career goals and why the applicant is applying to this program. Candidates must earn a 3.0 grade point average (GPA) on a 4.0 scale for all hours after the first 60 credit hours of undergraduate education for admission to a graduate program. Admission requirements may include results from the Graduate Record Examinations (GRE), three letters of recommendation, an electronic portfolio of the candidate's studio work, and an academic writing sample.

Requirements for the Five-Year Combined Pathway Leading to a BA or BFA in Art/Master of Science (MS) Degree in Art Education

The primary mission of the five-year combined pathway is to prepare certified art teachers for public, private, and community locations. This program also allows students to develop knowledge and skills of contemporary theory, practice, and research in art education through artistic and scholarly inquiry, and to explore current and historical issues in art education, particularly in *art education for social justice*.

Students completing their BA or BFA in Art at FSU may apply for the combine degree in their junior year. Certification requirements for teaching and administration are incorporated to make the candidate eligible for K-12 certification in art in the state of Florida. To become eligible for certification, students must also pass two Florida Teacher Certification Exams in Professional Education and Subject Area: Art. Detailed course guides and requirements can be found at <https://arted.fsu.edu/programs/arted-combined-pathway>.

Requirements for the Master of Science (MS) Degree in Art Education

The MS in Art Education degree provides comprehensive knowledge and skills in formal education systems. Students pursuing the MS in Art Education can select Option 1 to become eligible for certification, or Option 2 if certification is not needed (or has already been obtained). Currently we offer the degree in either traditional face-to-face or 100% online formats. Detailed course guides and requirements can be found at <https://arted.fsu.edu/programs>.

MS in Art Education, Option I. Teacher Certification

The MS in Art Education, Option 1 leads to certification. It provides comprehensive knowledge and skills in formal education systems. Certification requirements for teaching and administration are incorporated to make the candidate eligible for K-12 certification in art in the state of Florida. Remediation of art courses is determined by individual deficiencies at the bachelor's degree level. This degree is offered face-to-face but can be completed online if a student is a Florida resident. This degree track consists of 45 credit hours that includes: art teacher certification coursework (18 hours); art education graduate core (15 hours); student teaching internship (12 hours). To become eligible for certification, students must also pass two Florida Teacher Certification Exams in Professional Education and Subject Area: Art. Detailed course guides and requirements can be found at <https://arted.fsu.edu/programs/ms-art-education-teacher-certification>.

MS in Art Education, Option II. Professional Development

The MS in Art Education, Option 2 is a professional development track suitable for practicing artists, current teachers, and community or museum arts educators. It provides comprehensive knowledge and prepares students to undertake research in the field of art education. This option is offered in both traditional face-to-face and fully online formats. The online program provides the rigor of a traditional Florida State University graduate program. This degree track consists of three credit hours that includes: art education graduate core (18 hours); electives (12 hours); culminating supervised research project (three hours). Detailed course guides and requirements can be found at <https://arted.fsu.edu/programs/art-education-professional-development>.

Requirements for the Master of Science (MS) in Art Therapy

This degree is designed to explore the theory and practice of therapeutic techniques in art and to provide clinical experiences that translate theory into practice for the development of professional art therapists. The program is of particular interest to people serving special populations, individuals who work in community health facilities, and those who wish to meet Art Therapy Credentials Board (ATCB) requirements for registration. The program of studies in art therapy adheres to the Accreditation Council for Art Therapy Education (ACATE) and Commission on Accreditation of Allied Health Education Program (CAAHEP) standards for art therapy education and is a CAAHEP Accredited Program. For admission into the degree, in addition to 30 credit hours of art or art education prerequisites, 12 credit hours of psychology prerequisite courses are required and may include CLP 4143, PSY 2012, 4604, or DEP 3103, 3305. Candidates meeting graduate admissions standards will be invited to interview for the program. The program is constructivist in nature, requiring students to develop a unique approach to the use of art therapy with a diverse range of individuals. The degree consists of 60-63 credit hours (63 credits if thesis selected) that includes: core coursework (45 hours); clinical fieldwork (12 hours, covering at least 800 supervised hours of practicum with 400 hours of direct contact); and the culminating project (three to six hours; students may choose between a supervised research project or a master's thesis). Detailed course guides and requirements can be found at <https://arted.fsu.edu/programs/ms-art-therapy>.

Requirements for the Master of Arts (MA) in Arts Administration

Arts administration is the dynamic study of the integration of nonprofit leadership within all types of cultural organizations. Intent on achieving our mission, we aim to educate aspiring cultural leaders about the practice and theory of socially responsible arts administration. The MA in Arts Administration program prepares graduates with the knowledge, tools, and competencies necessary for leadership in managing various types of cultural organizations and sustaining a vibrant creative ecosystem in diverse communities. The degree, requiring a minimum of three terms to complete, consists of 33 hours that includes: arts administration graduate core (18 hours); electives (nine hours); culminating project (six hours) where students choose between the internship or supervised research. Detailed course guides and requirements can be found at <https://arted.fsu.edu/programs/ma-arts-administration>.

Requirements for the Master of Arts (MA) in Art Education with a Major in Museum Education and Visitor-Centered Curation

The MA major in Museum Education and Visitor-Centered Curation conflates museum education and exhibition functions. The major prioritizes addressing the educational needs of museum visitors through programming, interpretation, and exhibitions. The program consists of 39 hours that includes: common core (nine hours); program core (15 hours); electives (nine hours); and six hours of internship, with the option of completing at the Ringling Museum in Sarasota. Detailed course guides and requirements can be found at <https://arted.fsu.edu/programs/ma-museum-education>.

Admission to the Doctoral Degree Programs

The art education doctoral admissions requirements and procedures are subject to all regulations specified for graduate studies in the University's Graduate Bulletin for the academic year in which the doctoral student first matriculates.

For admission, students must have a baccalaureate degree from an accredited college or university in art, art education, or related fields; a 3.5 GPA on a 4.0 scale on a master's degree from an accredited institution; and the applicant must be in good standing in the institution of higher education last attended. Additional admission requirements include: the completion of a questionnaire, official transcripts from all previous coursework, three letters of recommendation, an academic writing sample, a resume or CV, and a 1,000-word statement of purpose that should include career goals and why the applicant is applying to the program.

Doctor of Philosophy (PhD) in Art Education

The PhD is for individuals interested in high level scholarly research. The purpose of this degree is to produce leaders in instruction, research, and administration in art education, art therapy, arts administration, and museum education and visitor-centered curation and to encourage students to make a significant contribution to the body of knowledge in their field. Students are supported in their efforts to investigate and advance understanding related to innovative applications of research, based on individual student interests.

Program of Studies

The student may choose a concentration from one of the following areas of inquiry: art education, art therapy, arts administration, or museum education and visitor-centered curation. Usually four or five years are needed to complete the degree.

Students complete the following minimum course requirements:

- Doctoral seminars (nine hours)
- Methodology coursework (15 hours, including ARE 5475 and a course on statistics or descriptive methods)
- Electives (12 hours)
- Dissertation (24 hours)

Diagnostic Examination. The applicant must meet University requirements for admission and pass a departmentally administered diagnostic examination in their second term.

Research Tool Requirements. The research tool requirement consists of 15 credit hours including a research survey, statistics, and some combination of quantitative and/or qualitative methods tailored to meet the student's needs. These may include but are not limited to historical methods; ethnography and other observational strategies; evaluation research; experimental, survey, and correlational methods; a foreign language; and/or philosophical inquiry. The research tool requirement is selected in consultation with the student's advisory committee and the graduate coordinator.

All requirements for the doctoral degree must be completed within five calendar years from the time the student passes the preliminary examination, or a new preliminary examination will be set by the committee.

Doctor of Education (EDD) in Art Education

The purpose of this fully online degree is to prepare professionals from art education and museum education and visitor-centered curation for the application of appropriate and specific practices, the generation of new knowledge, and for the stewardship of the profession.

Concentrations: **Art Education** students are supported in their efforts to investigate and advance understanding related to innovative applications of art education research, based on individual student interests. **Museum Education & Visitor-Centered Curation** students are prepared to become edu-curators (a hybrid of education and curation functions), to advance museum theory and practice, and to promote innovative and socially engaged leaders and scholars.

The EdD is for individuals interested in becoming scholarly practitioners. Students are encouraged to identify and develop solutions to problems that impact their field.

Program of Studies

The student may choose a concentration from one of the following areas of inquiry: art education or museum education and visitor-centered curation. Usually three years are needed to complete the degree.

Students complete the following minimum course requirements:

- Doctoral seminars (nine hours)
- Laboratories of Practice in the Arts (nine hours)
- Academic writing (three hours)
- Methodology coursework (nine hours)
- Electives (six hours)
- Dissertation (24 hours)

Diagnostic Examination. The applicant must meet University requirements for admission and pass a departmentally administered diagnostic examination in their second term.

All requirements for the doctoral degree must be completed within five calendar years from the time the student passes the preliminary examination, or a new preliminary examination will be set by the committee.

DEPARTMENT OF ART EDUCATION

Graduate Courses

Definition of Prefix

ARE—Art Education

Graduate Courses

ARE 5046. Art Education Theory and Practice I (3). Corequisite: ARE 5358. This course provides pre-service art education students with the practical knowledge and experiences of planning for learning, teaching methods, classroom management, discipline, and adapting and modifying for learning in art for diverse learners. Students learn the application of state and national standards to teaching art in K-12. Observation and participation in the K-12 public schools is required.

ARE 5047. Art Education Theory and Practice II (3-6). Prerequisites: ARE 5358 and ARE 5046. This course builds on concepts from ARE5046 and ARE5358, integrating theory with teaching practice. Through field experiences, collaborative projects and discussions, students develop essential skills for effective art education in contemporary educational landscapes.

ARE 5149L. Creative Inquiry (3). This graduate studio course is for students across disciplines interested in using materials and concepts to explore the world. Resources in visual art, art education, and philosophy highlight artists as creative inquirers in relation with (non)humans, the environment, and more. The course prepares students to enter their fields with a commitment toward caring exchanges and ethical practices.

ARE 5245. Program Development for Educational and Community Contexts (3). In this course, students learn through the exploration and development of curricular and/or program development in the arts in formal and informal educational settings.

ARE 5246. Contemporary and Historical Issues in Art Education (3). This course provides a graduate-level investigation that focuses on the relevance of contemporary art making with contemporary art education. It explores contemporary theories relevant to art education, as well as exploring contemporary artists and issues. The course examines current educational trends in practice and theory as well as artists of the past and present.

ARE 5253. Arts in Community Engagement (3). This course introduces students to the practice and theory of arts-based community engagement. The course also includes service-learning fieldwork with a local cultural organization.

ARE 5256r. Visitor-Centered Exhibitions (3-6). Corequisite: ARE 5257. This course is designed to explore current visitor-centered theories, research tools, and practices in museum exhibition planning coinciding with hands-on curatorial experience.

ARE 5257r. Visitor Studies (3-6). Corequisite: ARE 5256. This course is designed to explore current visitor-centered theories, research tools, and practices in museum exhibition planning coinciding with a hands-on curatorial experience.

ARE 5258. Museum Education (3). Prerequisite: Must be currently enrolled in a graduate degree program in a department participating in the Museum Studies Certificate Program, or have a graduate degree in a related discipline. This course is an in-depth investigation of exemplary practices in contemporary museum education. Students study educational materials produced by exemplary museums, their use as models, current and potential uses of technology in the museum for interactive learning, researching of museum-school partnerships, including outreach and networking procedures and preparation of appropriate educational programming materials.

ARE 5262. Principles of Arts Administration (3). In this course, students study theories of the processes critical for establishing and sustaining non-profit cultural organizations, including strategic planning, nonprofit organizational behavior, financial management basics, life stages, and boards of directors.

ARE 5295. Art Museum Education (3). Prerequisite: ARE 5258. This course builds on a base established in the prerequisite course ARE 5258 Museum Education, and addresses education in the art museum context.

ARE 5355. Foundations in Art Education (3). This course introduces students to the history and theories of art education as they consider the historical foundations for teaching and learning from childhood to adulthood, in schools, universities, museums, and community settings. It explores the history of art education through a critical reading of the ways diverse perspectives and histories are both represented and overlooked.

ARE 5358. Art for Life (3). This course consists of an examination of issues and concepts in art education, particularly from an "Art for Life" perspective, for pre-service art teachers. Course content includes exercises in aesthetic and critical inquiry related to art and visual culture as appropriate for K-12 educational theory and practice in art education.

ARE 5361. Asset-Based Approaches to Education (3). This course provides current and future educators a foundation for understanding how to create inclusive learning environments. The course studies asset-based approaches to teaching and learning and invites students to produce case studies that report on best practices for developing and maintaining a positive school-community climate.

ARE 5382. Introduction to Counseling for Art Therapists (3). Prerequisite: Instructor permission. This course examines the uniqueness of artistic expression in therapy. Implications for practical applications are presented for varying therapeutic needs. Methods of interactions with clients are explored with emphasis on building rapport, establishing trust, facilitating communication, initiating problem solving, and implementing termination of treatment.

ARE 5460. Therapeutic Use of Art Materials (3). Prerequisite: Instructor permission. This course is designed to give students fundamentals of how art materials are used therapeutically in educational, community, and clinical settings. Included in the course is a survey using art materials as a means of growth and discovery.

ARE 5551. Art Therapy and Group Counseling (3). Prerequisite: Instructor permission. In this course, emphasis is placed on group processes and the unique characteristics that art brings to group work. Group art therapy is examined from a theoretical perspective. The practical application of conducting art therapy groups with differing populations is explained.

ARE 5552. Assessments for the Practice of Art Therapy (3). Prerequisite: Instructor permission. This course emphasizes the use of projective and art-based assessment instruments for the art therapist. Students learn to write reports based on individual assessments and become familiar with medical charting, record keeping, and treatment planning.

ARE 5555. Advanced Art Therapy (3). This course is a survey of art therapy through examination of its history, literature, populations, and professional opportunities.

ARE 5557. Interpreting and Using Symbols in Art Therapy (3). This course emphasizes the universal, cultural and personal aspects of symbols as they manifest meaning through artistic expression and provide pathways to understanding self and others. An art therapy focus expands study through the exploration of psychological frameworks, social contexts, and etiological and developmental references.

ARE 5558. Multicultural Issues in Art Therapy (3). In this course, students gain knowledge in a number of areas related to multicultural trends and issues. Additionally, students are challenged to explore their beliefs and experiences relating to being part of a multicultural society and develop a self-awareness of how this affects them professionally. Through pedagogical instruction, class readings, resultant group discussions as well as personal reflections, students learn about multicultural sensitivities instrumental to developing appropriate counseling behaviors.

ARE 5559r. Human Development in Art Therapy (3). This course integrates theory and application to help students learn about addressing stages of human growth and development using art therapy training and techniques. Students complete thirty hours of service learning at a site dedicated to typical and atypical developmental populations. Through these learning opportunities, students develop skills in identifying the varying biopsychosocial, contextual, and cultural factors that impact development across the life span and how this impacts the practice of art therapy. May be repeated to a maximum of six credit hours.

ARE 5585Lr. Family Art Therapy (3). This course assists art therapists and other human service professionals comprehend and work with families in need through the use of art therapy informed by a family systems framework. Normative family developmental process and challenges faced throughout the family life cycle are addressed. Family art therapy theories, assessments, and interventions are presented.

ARE 5586. Career Development and Art Therapy (3). This course provides art therapy and counseling students with an understanding of how career development occurs from various theoretical standpoints, while also taking into consideration the unique contribution of other life aspects to career development. In addition, students are exposed to various career instruments, counseling, and art therapy interventions that may be used in career counseling.

ARE 5587. Studio Art & Self-Care Concepts (3). This course provides the opportunity for students to further develop studio art skills while engaging in the creative work as a means for self-development and care. Course activities include identifying personal intentions art making, personal engagement in artmaking and reflective writing. Additionally, based on course readings and activities, students explore the value of exhibit participation for themselves and clients, and develop a practical self-care plan that may be utilized as a guide for future practice

ARE 5588r. Neuroscience Informed Art Therapy for Stress and Trauma (1-3). This course introduces students to neuroscience concepts and how these concepts may inform art therapy interventions. Concepts of stress, trauma, as well as stress and trauma responses are examined. Interventions designed by art therapists to address symptoms and causes of stress and trauma, along with research outcomes regarding art therapy's effectiveness with diverse populations are also explored.

ARE 5640. Ethics and Professional Issues (3). Prerequisite: Instructor permission. This course content incorporates the code of ethical responsibility of the American Art Therapy Association. This code addresses the responsibility, competence, qualifications, standards, continuing education, confidentiality, client welfare, use of client expressions, and professional relations in art therapy. Current issues related to the national certification exam and licensure of art therapists in Florida provides insight for professional development.

ARE 5641. Critical Analysis (3). This course reviews historical and contemporary aesthetic and educational theories with implications for art education, arts administration, and art therapy. The primary strategy for teaching and learning is critical analysis, including descriptive, analytic, interpretive, and evaluative activity, related to prescribed and student-selected readings, as well as to contemporary works of art.

ARE 5645. History of Innovation, Technology, and Societal Dynamics in the Arts (3). This course explores the historical intersection of innovation, technology, and societal dynamics in the arts, focusing on their impact on creative arts entrepreneurship. It analyzes key historical trends and their relevance to contemporary challenges and opportunities in the field.

ARE 5649. Theories of Art Therapy (3). Prerequisite: Instructor permission. This course introduces the history of the development of theoretical structures for the practice of art therapy. Content is linked to multiple psychological perspectives including psychoanalytic, analytic, cognitive, and behavioral approaches. Theory and practice are presented through lectures, demonstration tapes, and studio experiences.

ARE 5650. Social Reconstructionism in Art Education (3). This course introduces the tradition of social reconstruction in the field of art education, looking at historical writing, current research, and published curriculum. The course asks students to analyze contemporary pedagogical approaches to social reconstruction, with an emphasis on multicultural education, and produce curriculum that meets best practice criteria. The overall objective of this course is to prepare students to implement social reconstructionist practices in the field.

ARE 5665. Leading the Arts Organization (3). This course explores the consideration of the manager as a leader, individual styles of managing, functions of the manager of the arts, and typical problems in the various arts.

ARE 5745. Research Survey (3). This course is a survey of research in teaching, learning, and administration in the arts in formal and informal settings; survey of resources and published studies; proposal and grant writing and evaluation.

ARE 5780. The Theory and Practice of Arts Based Research (3). This course is suited for students from a range of disciplinary interests, including but not limited to: anthropology, art, art education, art therapy, museum education, cultural studies, dance, education, social work, sociology, psychology, theatre, and gender studies. This course opens up an understanding of alternate possibilities for doing social research, specifically through the development of a variety of approaches that are both sensitive to and incorporate the arts.

ARE 5781. Qualitative Research Traditions (3). This course covers the foundations of qualitative research design: history, philosophy, nature, types, examples, and assessment. Coursework includes reading and evaluating reports of qualitative research in education and identifying methodological issues.

ARE 5782r. Research Proposal Writing in the Arts (1-3). This course is designed to provide students with the knowledge and skills required to write effective research proposals in the arts. The course covers the fundamentals of proposal writing, including how to identify a research problem, develop research questions and a literature review, write a methodology section, and present data in a clear and concise manner. May be repeated to a maximum of six credit hours.

ARE 5785. Introduction to Applied Research (3). This course explores applied research approaches in the fields of Art or Museum Education, including evaluation research, research and development, practitioner research, and action research. Focusing on their principles, methods, and applications, through a combination of theoretical study, case studies, and practical exercises, students will develop a comprehensive understanding of these research approaches and their relevance to professional practice in the field.

ARE 5786. Survey Research and Descriptive Statistics in the Arts (3). This course provides an exploration of survey research and the use of descriptive statistics in the arts and social sciences. In this course, students are provided with resources and exercises aimed at applying an understanding of descriptive statistics in interpreting existing data and generating a survey that could be used to collect descriptive statistics. Through a combination of these exercises, students will plan and produce a proposal to conduct a survey research project.

ARE 5865. Cultural Policy (3). This course conditions students to evaluate and proactively respond to the political environment and public policy issues that affect arts and culture at the city, county, state, national, and international levels.

ARE 5867. Grant Writing and Development in the Arts (3). This course explores the fundamental processes that influence the conceptualization, design, development, review, and management of a grant funded project in a nonprofit cultural organization. The course also features a service-learning component that allows students to prepare their assignments on behalf of and in consultation with a local nonprofit cultural organization.

ARE 5906r. Directed Individual Study (1-3). May be repeated to a maximum of nine credit hours.

ARE 5910. Supervised Research (3). (S/U grade only.) Prerequisite: ARE 5705 or ARE 5745. A maximum of three hours may apply to the master's or doctoral degree.

ARE 5930r. Special Topics in Art Education (1-3). The course asks students to examine contemporary pedagogical or administrative approaches to art in the public sector (including schools, institutions, community organizations or healthcare contexts), and analyze them using theoretical and conceptual frameworks related to the special topic area. May be repeated to a maximum of 15 credit hours; repeatable within the same term.

ARE 5934r. Special Topics: Art Therapy Issues (1-3). Prerequisite: Instructor permission. This course varies content to offer intensive study regarding specific topics relevant to the practice of art therapy. These topics may include but are not limited to: treating sexual abuse, confronting substance abuse, coping with loss, utilizing family systems, and addressing multicultural issues. Please check with the Department of Art Education office for current topic(s). May be repeated to a maximum of nine credit hours.

ARE 5935r. Seminar: Current and Comparative Studies in Art Education (3). This course is an exploration of current issues in art education: 1) theory, research, and practice in the field, 2) teaching comprehensive art education. Currently, these courses include contemporary historical issues in art education, grant writing, multicultural issues in art therapy, qualitative research and visual arts research. May be repeated to a maximum of 15 credit hours. May be repeated within the same term.

ARE 5940. Supervised Teaching (9). (S/U grade only.) Course Description not on file

ARE 5940L. Field Studies (1-3). (S/U grade only.) Prerequisite: Instructor permission. This course introduces practicum experiences in school, community, or clinical settings. These work experiences are supervised by on-site personnel (i.e. art therapists, special educators, psychologists, counselors) and by university faculty with ATR-BC credentials. Supervision, equivalent to ten hours for every one hundred hours of field work, is integral to this practicum. Supervision sessions include discussion of assessment and implementation of client programs and progress, directed reading relevant to site participation, and professional development of the student art therapist.

ARE 5941. Practicum I (3). Prerequisite: Instructor permission. This course content is comprised of practicum experiences in school, community, or clinical settings. These work experiences are supervised by on-site personnel (i.e. art therapists, special educators, psychologists, counselors) and by university faculty with ATR-BC credentials. Supervision, equivalent to ten hours for every one hundred hours of field work, is integral to this practicum.

ARE 5942. Practicum II (3). Prerequisite: Instructor permission. This course content is comprised of practicum experiences in school, community, or clinical settings. These work experiences are supervised by on-site personnel (i.e. art therapists, special educators, psychologists, counselors) and by university faculty with ATR-BC credentials. Supervision, equivalent to ten hours for every one hundred hours of field work, is integral to this practicum.

ARE 5943. Practicum III (3). Prerequisite: Instructor permission. This course content is comprised of practicum experiences in school, community, or clinical settings. These work experiences are supervised by on-site personnel (i.e. art therapists, special educators, psychologists, counselors) and by university faculty with ATR-BC credentials. Supervision, equivalent to ten hours for every one hundred hours of field work, is integral to this practicum.

ARE 5944r. Field Laboratory Internship (1-9). (S/U grade only.) May be repeated to a maximum of nine credit hours.

ARE 5950. Seminar and Professional Practices in Art Education (3). Prerequisites: ARE 5046, ARE 5047, and ARE 5246. Corequisite: ARE 5940. The course is designed to enhance and support the semester-long student teaching experience, prepare preservice art education students for career-long self-initiated professional development, as well as to prepare students for the job search and interview process.

ARE 5971r. Master's Thesis (3-6). (S/U grade only.) Minimum of six credit hours required.

ARE 5972r. Specialist Thesis (3-6). (S/U grade only.) Minimum of six credit hours required.

ARE 6380. Doctoral Seminar: Teaching & Learning (3). In this doctoral level seminar, students will engage the foundations of teaching and learning theory. Students investigate conceptual frameworks for teaching and learning that can be applied to their research in the arts professions. This course also prepares students for instruction in higher education settings.

ARE 6905r. Directed Individual Study (1-3). May be repeated to a maximum of six credit hours.

ARE 6931. Social Foundations of Art Education (3). This seminar is focused on the foundations of social theory. Students investigate social theory and distinct schools of thought while tracing connections relevant to research in their fields.

ARE 6937. Doctoral Seminar: Philosophical Structures (3). In this doctoral level seminar, students will engage a variety of philosophical frameworks appropriate for research in arts professions. Students investigate Western, non-Western and aesthetic philosophical frameworks, and apply this knowledge in order to develop a worldview for their research approach.

ARE 6980r. Dissertation (1-12). (S/U grade only.) Prerequisite: Admission to doctoral candidacy.

ARE 8962r. Specialist Comprehensive Examination (0). (P/F grade only.)

ARE 8964r. Preliminary Doctoral Examination (0). (P/F grade only.) This preliminary examination determines if students have mastered the content area of art education and are prepared to plan and conduct independent and scholarly research. Upon successful completion of the preliminary examination, students are admitted to candidacy and may begin taking dissertation hours. Course may be taken two times, and is repeatable within the same term.

ARE 8966r. Master's Comprehensive Examination (0). (P/F grade only.) Course Description not on file

ARE 8967. Diagnostic Exam (0). (P/F grade only.) This is a mandatory examination that serves as a diagnostic tool to assess the strengths and weaknesses of a student's academic preparedness.

ARE 8976r. Master's Thesis Defense (0). (P/F grade only.)

ARE 8977r. Specialist Thesis Defense (0). (P/F grade only.)

ARE 8985r. Dissertation Defense (0). (P/F grade only.)

DEPARTMENT OF ART HISTORY

Undergraduate Department of Art History

COLLEGE OF FINE ARTS

Website: <https://arthistory.fsu.edu>

Chair: Lorenzo Pericolo; **Assistant Chair:** Jean Hudson; **Professors:** Leitch, Neuman, Pericolo; **Associate Professors:** Beauchamp-Byrd, Bick, Carrasco, Dowell, Jolles, Jones, Niell; **Assistant Professors:** Loic; **Professors Emeriti:** Draper, Freiberg, Gerson, Nasgaard, Rose (dec.), Weingarden; **Courtesy Professors:** Ali, Boda, de Grummond, Lee, Pfaff, Pullen

The Department of Art History offers programs leading to the Bachelor of Arts (BA) in the history and criticism of art; the Master of Arts (MA) in the history and criticism of art, with concentrations in either art history or museum and cultural heritage studies; and the Doctor of Philosophy (PhD) in the history and criticism of art. At the introductory undergraduate level, students learn about art, creative practices, and visual and material cultures in a wide variety of geographic, cultural, and historical contexts. Each student will be able to analyze works of art and visual and material culture by examining the basic formal and contextual elements of the works studied and by

developing a visual memory. Students at the introductory undergraduate level also learn reading and writing practices in art history. At the intermediate undergraduate level, students are introduced to theoretical and critical concerns in disciplinary sub-fields and in the broader field. At the advanced undergraduate level, students explore different historical periods, cultural contexts, and media in depth and conduct sustained research on these topics. By providing students with the core competencies in the discipline, including critical aptitude for professionally informed, advanced research and writing in art history, the program objective is to prepare the student for a professional career in academic art history and related fields, including work in museums, archives, galleries, and publishing.

The faculty includes specialists in a wide range of fields that support and intersect with three major areas of program study: the Post-Ancient and Medieval World, Modernities and Modernisms, and Visual Cultures of the Americas. Areas of faculty expertise within these three major areas include: Islamic art, pre-Columbian art, the arts of Byzantium and global medieval art; Italian and Northern European Renaissance art, Spanish colonial art, Baroque and 18th-century art, modern architecture, 19th- and 20th-century art and criticism, global modern and contemporary art, contemporary arts of Africa and its diasporas, and contemporary global Indigenous art; Caribbean art, North American and United States art, 20th century American cinema, Indigenous American art and film, and African American and Afro-Caribbean art. Other areas or expertise include histories of media (including history of the book, prints and photography, comics studies, word-image studies, and architectural history), and fields intersecting with art history (including cultural landscape studies, and museum and curatorial studies). Members of the Classics faculty trained in archaeology and art history offer courses in Aegean, Greek, Etruscan, Roman, and Egyptian art.

The Department of Art History is supported by an array of resources, including classrooms, seminar rooms, a teaching lab, a media center, and the 2,500-square-foot **Art & Design Library**, which houses more than 10,000 books on art and art history. The media center houses a comprehensive collection of digital resources, including a database of more than 45,000 images. The University library holdings are extensive and include a rare book and facsimile collection. The library supports many electronic resources and an excellent interlibrary loan division. The resources of the Ringling Museum Library as well as those held by other state universities in Florida are also available.

The **FSU Museum of Fine Arts** houses several permanent collections and is used for temporary exhibitions, student research, object study, and course visits. The University administers the **Ringling Museum** in Sarasota, with its internationally known collection of European and Asian art. Internships are available at each of these museums.

Students have the opportunity to pursue independent research at the Florida State University Study Centers in **Florence, London, Panamá, Paris, and Valencia**. The Florence program is used extensively by students of the history of art for the study of the Italian language and arts, and for archival work. The Florence program offers annual teaching positions for art history doctoral students. The London Study Center offers opportunities for internships at major London museums. Archaeological experience is available at the site of Cetamura del Chianti (Tuscany), the University's field-school excavation in Italy focused on Etruscan, Roman, and medieval Italian cultures.

Since 1982, the department has convened an annual **Art History Graduate Student Symposium on FSU's Tallahassee campus** for graduate students attending universities nationwide. Students are chosen to present papers during a two-day series of panels. Presented papers may be submitted for consideration for publication in *Atharon* (est. 1981), a journal for graduate students in art history sponsored by the Department of Art History and the College of Fine Arts. Each year, a distinguished art historian is invited to participate in the symposium and to deliver the keynote address.

Digital Literacy Requirement

Students must complete at least one course designated as meeting the Digital Literacy Requirement with a grade of "C-" or higher. Courses fulfilling the Digital Literacy Requirement must accomplish at least three of the following outcomes:

- Evaluate and interpret the accuracy, credibility, and relevance of digital information
- Evaluate and interpret digital data and their implications
- Discuss the ways in which society and/or culture interact with digital technology
- Discuss digital technology trends and their professional implications
- Demonstrate the ability to use digital technology effectively
- Demonstrate the knowledge to use digital technology safely and ethically

Each academic major has determined the courses that fulfill the Digital Literacy requirement for that major. Students should contact their major department(s) to determine which courses will fulfill their Digital Literacy requirement.

In art history, undergraduate majors must satisfy this requirement by earning a grade of "C" or higher in ARH 2814 Cultural Heritage in the Digital Age.

Oral Communication Competency

All undergraduates at Florida State University must demonstrate the ability to transmit ideas and information clearly and orally in a way that is appropriate to the topic, purpose, and audience. Undergraduates must also demonstrate the ability to discuss ideas clearly with others, to listen and respond to questions, and to assess critical responses appropriately. The need for specific oral communication skills, such as formal lectures/presentations, interviewing skills, or group dynamics varies from discipline to discipline. In art history, undergraduate majors must satisfy this requirement by earning a grade of "C" or higher on verbal presentations in seminars about works of art and art historical topics of research.

State of Florida Common Program Prerequisites for Art History

The Florida Virtual Campus (FLVC) houses the statewide, internet-based catalog of distance learning courses, degree programs, and resources offered by Florida's public colleges and universities, and they have developed operational procedures and technical guidelines for the catalog that all institutions must follow. The statute governing this policy can be reviewed by visiting <https://www.flsenate.gov/Laws/Statutes/2021/1006.73>.

FLVC has identified common program prerequisites for the degree program in Art History. To obtain the most up-to-date, state-approved prerequisites for this degree, visit: <https://cpm.flvc.org/programs/150/229>.

Specific prerequisites are required for admission into the upper-division program and **must** be completed by the student at either a community college or a state university prior to being admitted to this program. **Students may be admitted into the University without completing the prerequisites but may not be admitted into the program.**

Major in Art History

The Bachelor of Arts (BA) program in the history and criticism of art requires a total of 48 credit hours, of which 42 will be in art history and six in studio art. Foundation survey courses (ARH 2050 and ARH 2051) provide a broad view of major artists, cultural groups, and monuments from Western and World Art history and are to be taken as early as possible, as is ARH 2030, a foundation practicum-style course on reading and writing art history as a discipline of study. ARH 3XXX courses, conceived as intermediate-level introductions to subfields and theoretical concerns within the discipline, should also be taken early to build in-depth disciplinary knowledge, skills, and other critical competencies in advance of 4000-level upper-division coursework. Majors are required to take an additional ten upper-level courses, two of which must be in World Arts. Two of the ten courses must be seminars in art history (ARH 4800), prior to which 12 credit hours in art history must be completed. Only a grade of “C” or better is acceptable for courses in Art History to be credited toward the major. Students must also satisfy the University language requirement for the BA degree. Art History majors satisfy the University Digital Literacy Competency with ARH 2814.

Art History Research Concentration (ARC)

Beginning Fall 2024, all art history majors will identify an “ARC,” or Art history Research Concentration, under the mentorship of the Academic Program Specialist and the Director of Undergraduate Studies. Students should identify an ARC by the end of the junior year, or when they have earned 60–90 credit hours. An ARC is satisfied by three 3000- or 4000-level ARH courses offered by the Department of Art History, one of which should be a research seminar (ARH 4800). Concentrations might include historical periods, cultural areas, history of specific media (e.g. books and prints, photography, architecture), or methodological approaches to art history. Students may develop their own ARC after consultation and approval from the Director of Undergraduate Studies.

Honors in the Major

The Department of Art History offers honors in the major to those who wish to pursue an extended independent research project. For requirements and other information, see the “University Honors Office and Honor Societies” chapter of this *General Bulletin*.

Minor in Art History

A minor in art history requires 15 credit hours of coursework in the department. Students must complete ARH 2050 and 2051, one course at the 3000 level, one course at the 4000 level, and one seminar in Art History (ARH 4800) to satisfy the minor. ARH 2000 is not eligible for the minor, beginning with students entering the minor in the 2023–24 academic year.

Minor in Medieval Studies

The undergraduate minor in medieval studies provides students with focused, interdisciplinary training in the culture of the pre-modern era in the lands of Europe, both West and East, as well as the cultures of the Middle East. The minor will consist of 15 credit hours beyond the CoreFSU Curriculum and major requirements. The selection of a pair of courses in one of the following fields of concentration provides a focus for the minor: medieval art history (two ARH courses from an approved list); medieval history (two EUH courses from an approved list); and medieval texts and cultures (one ENL and one modern languages course from an approved list). Having established a concentration in one medieval field, the student then chooses three more courses from an approved list. These courses are to be distributed over two or three departments other than that of his/her concentration. Additional courses are certified on a term-by-term basis. Qualified students also may enroll in certified graduate-level courses for minor credit, with permission of the instructor.

Minor in Museum Studies

A minor in museum studies requires 15 credit hours. Of these, six credit hours are in museum studies courses, three hours are in a related elective, three hours are taken in a supervised internship, and the remaining three hours can be taken either as a second approved elective course or as additional internship hours. Students with a minor in museum studies may not apply any internship hours towards the major in Art History. ARH 2000 is not eligible for the minor, beginning with students entering the minor in the 2023–24 academic year.

DEPARTMENT OF ART HISTORY

Undergraduate Courses

Definition of Prefixes

- ARH—Art History
- HUM—Humanities
- IDS—Interdisciplinary Studies
- SPC—Speech Communication

Undergraduate Courses

- ARH 2000. Art, Architecture, and Artistic Vision (3).** In this course, students will develop an appreciation of and the ability to think critically about culture and be provided with the tools to understand, analyze, and discuss works of visual art and material culture.
- ARH 2030. Writing and Reading Art History (3).** Prerequisites: ARH 2050 or ARH 2051. This course is a foundation-level, practicum-style class focusing on reading and writing art history as a discipline of study. It is intended for undergraduate students who are interested in pursuing art history as a major, minor, or track within the Humanities major.
- ARH 2050. History and Criticism of Art I (3).** This course is an introductory survey from prehistoric through late-medieval art history, including selections from the Western canon. In this course, students will develop an appreciation of and the ability to think critically about art and culture and be provided with the tools to understand, analyze, and discuss works of visual art and material culture.

ARH 2051. History and Criticism of Art II (3). This course is an introductory survey from early Renaissance through modern art history, including key developments in the Western canon and American art. In this course, students will develop an appreciation of and the ability to think critically about art and culture and be provided with the tools to understand, analyze, and discuss works of visual art and material culture.

ARH 2581. Survey of Tribal Arts Past and Present (3). This course studies the non-Western arts as tools for interacting with other people, or with environmental or universal forces.

ARH 2814. Cultural Heritage in the Digital Age (3). This course fulfills the university digital literacy requirement, with a focus on global cultural heritage.

ARH 3130. Survey of Greek Art and Archaeology (3). This course reviews the major accomplishments in Greek art from early times through the Hellenistic period using a survey of principal monuments, works, and archaeological evidence.

ARH 3150. Art and Archaeology of Ancient Italy (3). This course is a survey of Italian art and archaeology including early Italy, the Etruscans, and Rome with reference to the major monuments, works, and archaeological evidence.

ARH 3391. The Renaissance Apprentice: Artistic Practice in Fifteenth Century Florence (3). This course combines an art historical and artistic approach to studying Renaissance art. Students study traditional techniques using the same master-apprentice system used in the Renaissance. Students begin with basic drawing exercises then advance to sculpting and painting using the city of Florence as their classroom.

ARH 3405. Contemporary Art in Public Spaces (3). Prerequisites: ART 1000, ART 1201C, ART 1203, ART 1300C, ART 1602C and ART 2204C. This undergraduate survey course addresses key conceptual issues regarding the functions and siting of contemporary public art, providing students with a working knowledge of the relevant critical literature. Students will also learn the basic components of writing a public art project proposal.

ARH 3473. Introduction to Modern and Contemporary Art (3). This course introduces modern and contemporary art as subjects of art historical study. It covers major and anti-canonical topics, debates, and movements in the historically Eurocentric and now revisionist, decolonial discourse on modern and contemporary art in international, transnational, and global contexts.

ARH 3515. History of African Art (3). This course surveys the history of African art, covering numerous regions of the vast continent. Students examine artistic expressions and visual traditions in the Sahara; along the Nile, Congo, and Niger rivers; in the Central and Western Sudan; the Atlantic Forests; the Cameroon grasslands; and eastern and southern Africa, among others. The course covers a range of visual and material expressions, including painting, sculpture, architecture, costuming, ritual implements, cultural landscapes, and ephemera.

ARH 3530. The Arts of Asia (3). This course is a general introduction to the visual arts of Asia, covering primarily India, central Asia, China, and Japan. The course is organized along thematic lines, with topics such as the ancient world, Buddhism, Chinese aesthetic theory and painting, and native and foreign currents in Japanese art.

ARH 3572 History of Islamic Art (3). This course surveys the history of Islamic art, covering numerous cultures on several continents. Students examine the development of artistic expressions and visual traditions in Egypt, Israel, Jordan, Saudi Arabia, Syria, Iran, Iraq, Turkey, and Spain.

ARH 3612. Visual Cultures of the Americas (3). This course is an introductory survey of the visual and material culture of the Americas from the archaic period to the present.

ARH 3794. Museum Basics: History and Theory (3). This course introduces students to the history and theory of museums and museum practices, museum administration, exhibition planning, museum education, and museum careers.

ARH 3854. The Museum Object (3). Prerequisite: ARH 3794. This course covers the philosophy and practice of acquiring, processing, preserving, displaying, and interpreting museum objects. Material culture and museum objects are addressed from the perspective of various disciplines, such as art history, archaeology, anthropology, history, and the natural sciences. Hands-on experience is gained in designing and executing an exhibition of the students' conception.

ARH 3930r. Special Topics (3). May be repeated to a maximum of six credit hours.

ARH 4067. History of Modern Architecture (3). This course traces the major shifts in architectural thinking and design from the nineteenth to the twenty-first centuries. While focused on European and American debates and movements, the course makes links to the architectural implications of Western territorial ambitions in colonies such as the Indian subcontinent, the Muslim heartland, and North Africa.

ARH 4110. Art and Archaeology of the Bronze Age in the Aegean (3). This course studies the major archaeological evidence related to the Bronze Age in Crete and Greece; the major sites, monuments, and artistic works.

ARH 4118. Archaeology of Ancient Egypt (3). This course surveys the archaeology and art of ancient Egypt from the Pre-dynastic to the Ptolemaic and Roman periods. An emphasis is placed on the art, architecture, and culture of the Old and New Kingdoms.

ARH 4120. Etruscan Art and Archaeology (3). This course is a study of Etruscan culture, art, and archaeology.

ARH 4131. Greek Art and Archaeology of the Fifth and Fourth Centuries BC (3). This course surveys the accomplishments of classical Greek art through an examination of the monuments, works, and archaeological evidence.

ARH 4151. Art and Archaeology of the Early Roman Empire (3). This course examines Roman art and archaeology from Augustus through the Antonines with a survey of the major artistic accomplishments and the archaeological remains.

ARH 4154. Archaeology of the Late Roman Empire (3). This course comprises a study of Roman art and archaeology from the second to the sixth century CE with emphasis on important sites and monuments.

ARH 4173r. Studies in Classical Archaeology and Art (3-9). This course explores studies in specific aspects of the archaeology and art of Greece and Italy. May be repeated to a maximum of nine hours.

ARH 4210. Early Christian and Byzantine Art (3). This course explores Byzantine art and architecture from the rise of Christianity in the second and third centuries, to the end of the sixth century. Emphasis is placed on how imperial rulers used art to further their political and religious agendas.

ARH 4211. Early Medieval Art (3). Prerequisite: ARH 3056 or instructor permission. This course explores the development of the uses of art in the European Middle Ages, from Barbarian metal work to the acceptance of the classical tradition, to the first mature pan-European art of Romanesque architecture and sculpture. Topics of special interest include pilgrimage, imperial imagery, manuscripts, and monasteries.

ARH 4212. Late Antique and Early Christian Art (3). This course focuses on the art and architecture produced in Late Antiquity, a time of transition from the Roman and Medieval periods. Emphasis is on the processes of transmission, adoption, and adaptation of established iconographies and architectural forms from Jewish and pagan arts to serve the needs of the newly established Christian religion.

ARH 4230. Later Medieval Art (3). Prerequisite: ARH 3056 or instructor permission. This course covers what is generally called Gothic art, including the cathedrals and their sculpture built by bishops and towns, as well as the castles, sumptuous arts, and manuscripts commissioned by princes and lords. Topics of special interest include the Black Death, devotional art, civic expression, and the arts of the courts.

ARH 4301. Cosmopolitan Renaissance (3). Prerequisites: ARH2050 or ARH2051. This course examines artistic exchange in painting, sculpture and printmaking in continental Europe during the Renaissance.

ARH 4304. History of Renaissance Architecture (3). Prerequisite: ARH 3057 or instructor permission. This course is a survey of 15th- and 16th-century architecture in Italy with emphasis on works by Brunelleschi, Alberti, Bramante, Michelangelo, and Palladio. Discussion centers on how the major architectural types developed and why, including: churches, city palaces, public piazzas, and country villas. Particular attention is paid to the impact of antiquity and the emergence of urban planning.

ARH 4310. Early Italian Renaissance Art: 15th Century (3). Prerequisite: ARH 3057 or instructor permission. This course examines how social and historical issues influenced the arts during the first great cultural flowering of the Renaissance in Florence, Rome, and Venice. Discussion centers on how the requirements of the patron, the vitality of local traditions, and the interaction among the arts all contributed to the creation of the new Renaissance vocabulary.

ARH 4312. Later Italian Renaissance Art: 16th Century (3). Prerequisite: ARH 3057 or instructor permission. This course examines works by the great masters of the Renaissance, including Leonardo da Vinci, Michelangelo, and Titian, against the backdrop of the social and political realities of the day. Discussion includes the rise of the artist-hero, the sources and meaning of Mannerism, and the impact of the religious controversies of the age.

ARH 4331. Northern European Renaissance Art (3). Prerequisite: ARH 3057 or instructor permission. This course focuses on developments in northern European 15th- and 16th-century art with emphasis on painting and printmaking: Flemish, French, German, and Dutch artists.

ARH 4352. Southern Baroque Art (3). Prerequisite: ARH 3057 or instructor permission. This course investigates painting, sculpture, and architecture in Italy and Spain during the 17th century, stressing the theatrical, ecstatic, and virtuoso character of works produced for royalty, the Church, and the rising middle class by such masters as Caravaggio, Bernini, and Velázquez.

ARH 4353. Northern Baroque Art (3). Prerequisite: ARH 3057 or instructor permission. This course examines the Golden Age of painting, sculpture, and architecture in France, England, and the Netherlands, showing how such figures as Rembrandt and Vermeer encoded meaning in works of detailed realism and contributed to the rise of new subjects in art, including still life, landscape, and portraiture.

ARH 4355. 18th-Century Art (3). Prerequisite: ARH 3057 or instructor permission. This course studies painting, sculpture, and architecture produced in Western Europe during the Enlightenment, with emphasis on the luxurious, sensual art of the Rococo, the rational classicism of the Palladian Revival, the new moral and philosophical image of women, and the rise of the decorative arts.

ARH 4372. Spanish Colonial Art: The Hapsburg Period, 1492/1506-1700 (3). Prerequisite: ARH 3057 or instructor permission. This course surveys the art, architecture, and visual culture of Spain's overseas colonies during the period of early exploration and Austrian Hapsburg rule in Spain (1506-1700). It examines a wide array of visual expressions, including painting, sculpture, architecture, urban space, prints, ephemera, ceramics, furniture, and clothing. In the course of this survey, the relationship between art and such issues as colonialism, race, gender, and social hierarchy are considered.

ARH 4413. Spanish Colonial Art: The Bourbon Period; 1700-1821/1898 (3). Prerequisite: ARH 3057 or instructor permission. This course surveys the art, architecture; and visual culture of Spain's overseas colonies during the period of Bourbon imperial rule (1700-1821/1898). It examines a wide array of visual expressions, including painting, sculpture, architecture, urban space, prints, ephemera, ceramics, furniture, and clothing. In the course of this survey, the relationship between art and such issues such as colonialism, race, gender, and social hierarchy are considered.

ARH 4414. Modern European Art: Neoclassicism through Impressionism (3). Prerequisite: ARH 3057 or instructor permission. This course treats European art from 1780-1880, concentrating on the evolving dialogue between academic and anti-academic practices through an investigation of the relationship between theory, criticism, and techniques of representation. Topics of inquiry include: David and Neo-classicism; British landscape painting; Delacroix and French Romanticism; Courbet's Realism and Manet's Naturalism; and French Impressionism.

ARH 4450. Modern European Art: Post-Impressionism through Surrealism (3). Prerequisite: ARH 3057 or instructor permission. This course covers the development of art from 1880 to 1940. Topics of discussion include abstraction, Symbolism, Surrealism, as well as the relationship between the techniques and forms of abstract representation and contemporary philosophical, social, scientific, and political events. The writing of artists and critics provides the basis for this inquiry.

ARH 4554. Arts of Japan (3). This course introduces the visual arts of Japan, covering the ancient to the modern period. The framework for the course is both chronological and thematic, with particular focus on the relationship between culture and the visual arts. Among the topics covered are ancient Japan, Japanese aesthetics, Buddhist art, the rise of the samurai, garden architecture and tea ceremony, castle decoration, and the world of ukiyo-e.

ARH 4620. US Art: Centennial through Late Modernism (3). Prerequisite: ARH 3057 or instructor permission. This course surveys painting, sculpture, architecture, photography, and material culture from 1876 to the 1950s, reflecting regional and multicultural responses to questions of subjectivity and modernity such as "What is 'American' about our country and its art?" The course also explores how developing a national identity in this culture was a central concern during this period.

ARH 4642. Art after 1940 (3). Prerequisite: ARH 3057 or instructor permission. This course covers American and European art from Abstract Expressionism to the present. The course examines the reactions against Abstract Expressionism and investigates late-modernist practices (e.g., Pop Art, Minimalism, Conceptualism, Earth Art, Performance Art). Topics discussed include contemporary artistic practices and the relationship between "modernism" and "postmodernism".

ARH 4653. Great Traditions in Mesoamerican Art and Culture (3). This course introduces the art and architecture of Mesoamerica from the rise of the Olmec (1500 BC) to the Spanish conquest of the Aztec capital of Tenochtitlan. Focus is placed on how changes in visual culture reflect larger religious and political transformations.

ARH 4675. The Art and Culture of the Maya (3). This course examines the art and culture of the Maya from approximately 350 BC to the present, focusing primarily on the Classic period (AD 250-900). This course highlights the role of art in Maya religion, politics, and ritual, addressing both the Maya conception of time and their hieroglyphic script. The class examines a range of media in which the Maya worked, including architecture, sculpture, ceramic painting, calligraphic monuments, and primary texts in translation, such as the Popol Vuh.

ARH 4710. History of Photography (3). This course surveys the history of photography from its invention in the 1830s up to the present. It addresses the historical development of the medium both topically and chronologically, focusing on photography's global reach and its diverse array of social functions. Topics include historical debates about photography's status as art; commercial and scientific applications; advertising and fashion photography; photojournalism and propaganda; the rise of amateur photography; and contemporary trends and practices. Prior experience in photography is not required.

ARH 4720. History of Graphics (3). Prerequisite: ARH 3057 or instructor permission. This course surveys artists and processes in Western printmaking from the 15th century through the 20th century.

ARH 4772. Japanese Animation (3). This course follows the history of Japanese animation from the early 20th century to the present time, with special focus on the contemporary period. The course investigates not only the richness of what is commonly referred to as anime, but also anime's various origins in Japan and abroad.

ARH 4793. Cultural Heritage (3). This seminar introduces key issues, concepts, and practices in the field of cultural heritage studies, including such topics as tangible and intangible cultural heritage, authenticity and identity, the impact of development and conflict, and the role of policy, public opinion, ethics, and tourism in the protection and interpretation of cultural heritage.

ARH 4800r. Methods of Art History and Criticism (3). Prerequisites: ARH 2051, ARH 3056, ARH 3057, and twelve prior credit hours in upper level art history. This course is an undergraduate seminar in art history with changing topics. May be repeated to a maximum of 12 credit hours.

ARH 4810. Art History Methods and Media (3). Prerequisites: ARH 3056, ARH 3057, twelve prior credit hours in upper-level art history, and instructor permission. This seminar is designed for undergraduate art history majors who plan to continue at the graduate level. The seminar introduces art media and research methods.

ARH 4815r. Honors in the Major Research (1-6). In this course, students accepted into the Honors in the Major program complete an original research or creative project in their major area of study. This course must be repeated at least twice to complete a minimum of six (6) credit hours total, but may be repeated up to a maximum of 12 credit hours in total.

ARH 4876. Global Women's Art (3). This course covers global women's art in the 20th and 21st centuries, with investigations into women's painting, sculpture, installation, performance, photography, film, and multimedia, often challenging conventional perceptions of gendered roles to reshape possibilities for themselves and their communities. The course also includes coverage of immigrant and exiled women's contributions to the arts in the United States.

ARH 4882. Visual Cultures of the African Diaspora (3). Prerequisite: ARH 3057 or instructor permission. This course engages the visual cultures of the African Diaspora with geographic attention to the contemporary nations of Cuba, Haiti, Brazil, Puerto Rico, the Bahamas, and Jamaica. After background on the visual cultures of West Africa, particularly those of Yoruba origin, we discuss the transformative impact of Atlantic World slavery and colonial institutions on African traditions. We consider the material and visual landscapes of new African ethnic formations in the Americas in relation to slavery, religious institutions, such as confraternities, ritual life, and the formation of symbolic economies. We then investigate how various religious traditions and their attendant visual cultures were remade in the post-slavery era.

ARH 4884. Walt Disney and the American Century (3). This course considers Disney and his company in relation to art, society, and politics during the twentieth century. Special attention is paid to Disney's contributions in the realms of film, architecture, and the theme park. Through assigned readings and visual material such as cartoons, slides, and documentaries, the course assesses the relationship between high art and popular art and evaluates Disney's impact on the production and consumption of leisure.

ARH 4905r. Directed Individual Study (3).

ARH 4933r. Special Topics in Art History (3). This course is an undergraduate, upper-level course in art history with changing topics. May be repeated to a maximum of 12 hours.

ARH 4941r. Internship in Museum Studies (3-12). This course is an internship in a collaborative museum to provide students with firsthand knowledge of, and practical experience in, museums. May be repeated to a maximum of 12 credit hours, only three of which may be applied toward the major in art history. May be repeated within the same term.

HUM 2937r. Humanities Honors Seminar (3). May be repeated to a maximum of nine credit hours as topics vary.

IDS 3168. Walt Disney's America (3). This course posits the questions "Who was Walt Disney, and how did he create an empire that continues to affect us profoundly today?" To answer these questions, students critically examine the two principal media in which Disney pioneered: the animated film and the theme park.

IDS 3678. Apocalypse: The End of the World in the Arts (3). This course studies how the end of the world is represented in the arts from the Early Christian and medieval periods to the present. Students analyze book and manuscript illustrations, films, paintings, plays, religious texts, and visionary poems to determine why and how people think the world will end and how they express those expectations in powerful works of art.

SPC 2067. Communication for Arts and Design (3). This course provides majors in the College of Fine Arts with a course designed to fulfill the University's oral communication requirement using examples drawn from a diverse range of artistic contexts.

DEPARTMENT OF ART HISTORY

GRADUATE DEPARTMENT

Graduate Opportunities

COLLEGE OF FINE ARTS

Website: <https://arthistory.fsu.edu>

Chair: Lorenzo Pericolo; **Assistant Chair:** Jean Hudson; **Professors:** Leitch, Neuman, Pericolo; **Associate Professors:** Beauchamp-Byrd, Bick, Carrasco, Dowell, Jolles, Jones, Niell; **Assistant Professors:** Loic; **Professors Emeriti:** Draper, Freiberg, Gerson, Nasgaard, Rose (dec.), Weingarden; **Courtesy Professors:** Ali, Boda, de Grummond, Lee, Pfaff, Pullen

The Department of Art History offers programs leading to the Master of Arts (MA), with concentrations in either art history or museum and cultural heritage studies, and the Doctor of Philosophy (PhD) in the history and criticism of art. The objective is to prepare the student for a professional career either in academic art history or in a related profession, including work in museums and archives, cultural heritage agencies, commercial galleries, and publishing. Three distinct programs provide the greatest flexibility in serving students' career goals (see below for specific program descriptions and requirements).

The faculty includes specialists in a wide range of fields that support and intersect with three major areas of program study: the Post-Ancient and Medieval World, Modernities and Modernisms, and Visual Cultures of the Americas. Areas of faculty expertise within these three major areas include Islamic art; pre-Columbian art; the arts of Byzantium, Romanesque and Gothic art, and global medieval art; Italian and Northern European Renaissance art; Spanish colonial art; Baroque and 18th-century art; modern architecture; global modern and contemporary art and art criticism; contemporary arts of Africa and its diasporas; contemporary global Indigenous art; Caribbean art; North American and United States art; 20th-century American cinema; Indigenous American art and film; and African American and Afro-Atlantic art. Other areas of expertise include histories of media (including history of the book, prints and photography, comics studies, word-image studies, and architectural history), and fields intersecting with art history (including cultural landscape studies and museum and curatorial studies). Members of the Classics faculty trained in archaeology and art history offer courses in Aegean, Greek, Etruscan, Roman, and Egyptian art.

The Department of Art History is supported by a rich array of resources, including classrooms, seminar rooms, a teaching lab, a media center, and the 2,500-square-foot **Art & Design Library**, which houses more than 10,000 books on art and art history. The media center houses a comprehensive collection of digital resources, including a database of more than 45,000 images. The University library holdings are extensive and include a rare book and facsimile collection. The library supports many electronic resources and an excellent interlibrary loan division. The resources of the Ringling Museum Library as well as those held by other state universities in Florida are also available.

The **FSU Museum of Fine Arts** houses several permanent collections and is used for temporary exhibitions, student research, object study, and course visits. The University administers the **Ringling Museum** in Sarasota, with its internationally known collection of European and Asian art. Internships are available at each of these museums.

Students have the opportunity to pursue independent research at the Florida State University Study Centers in **Florence, London, Panamá, Paris, and Valencia**. The Florence program is used extensively by students of the history of art for the study of the Italian language and arts, and for archival work.

The Florence program offers annual teaching positions for art history doctoral students. The London Study Center offers opportunities for internships at major London museums. Archaeological experience is available at the site of Cetamura del Chianti (Tuscany), the University's field-school excavation in Italy focused on Etruscan, Roman, and medieval Italian cultures.

Since 1982, the department has convened an annual **Art History Graduate Student Symposium on FSU's Tallahassee campus** for graduate students attending universities nationwide. Students are chosen to present papers during a two-day series of panels. Presented papers may be submitted for consideration for publication in *Athanon* (est. 1981), a journal for graduate students in art history sponsored by the Department of Art History and the College of Fine Arts. Each year, a distinguished art historian is invited to participate in the symposium and to deliver the keynote address.

Financial Assistance: The department offers, on a competitive basis, teaching assistantships to doctoral students and research assistantships to MA students. College and university research awards are available as well, as are Mason Dissertation Research Awards and Beard Conference Travel Grants at the doctoral level. Students also may qualify for federal and state financial aid programs.

Programs

In addition to the Doctor of Philosophy (PhD) in the history and criticism of art, the department offers two Master of Arts degrees: the MA in the History and Criticism of Art and the MA in Museum and Cultural Heritage Studies. Applicants who already hold a MA in art history may apply for admission to the PhD program.

Master of Arts (MA) in the History and Criticism of Art

This degree involves broad exposure to the history of art and is designed to develop research and writing skills that will be useful in a professional career in one of the art historical disciplines. A minimum of 36 credit hours are required.

The program requires 36 credit hours: one course in Methods of Art History (ARH 5813); three courses in the student's major field chosen from the following: Post-Ancient and Medieval World, Modernities and Modernisms, Visual Cultures of the Americas (VCA); one course from the two areas other than the student's major field; one course in a field outside the western tradition (Asian, Islamic, Latin American, Caribbean, Africa and its diasporas, Native American art); reading proficiency in one foreign language (usually French or German); and 15 additional credit hours in art history.

The MA program in Art History allows for an optional thesis path, which requires, in lieu of two art history elective courses, a Directed Independent Study aimed at developing research towards the thesis and the authorship of the Master's thesis itself under the direction of a faculty member. The student defends this thesis before a faculty committee.

A minimum grade of "B-" is necessary for courses to be counted toward fulfillment of these credits.

Master of Arts (MA) in Museum and Cultural Heritage Studies

This degree offers theoretical and practical training in the investigation and management of cultural heritage. It is aimed at both those who wish to study museum practices and cultural heritage as an academic subject and those who wish to obtain employment in museums, archives, historic sites, and other cultural heritage agencies. The MA provides students with the necessary research, conceptual, and analytical skills needed to fill the demand for qualified museum and cultural heritage professionals and to provide a solid academic foundation for advanced research. The program offers two tracks, one in which students relocate to the Ringling Museum of Art in Sarasota, Florida, in their second year for the completion of internship and capstone projects and another in which students remain in Tallahassee for the same at local museums and/or cultural heritage institutions.

The program requires 36 credit hours: 12 hours of required core courses, six to nine hours in Art History courses (depending on the track), six hours in Museum and Cultural Heritage electives (that may be taken outside the department), six to nine hours of internship (depending on track), and a three-credit capstone project. Students acquire expertise in a major area by taking three of their five Art History courses in a single field of study. Students are required to demonstrate proficiency in one foreign language.

A minimum grade of "B-" is necessary for courses to be counted toward fulfillment of these credits.

Doctor of Philosophy (PhD) in the History and Criticism of Art

The Doctor of Philosophy is a research degree designed to form a critical and productive scholar by focusing on a particular field within the history of art. The degree is suited to students who intend to continue to do advanced work at the highest level, either in university teaching or in a museum. The successful candidate will demonstrate the ability to conduct original research and to integrate it with larger domains of knowledge. The program consists of a minimum of 36 credit hours of coursework beyond the master's degree plus a minimum of 24 credit hours of supervised dissertation research. A minimum grade of "B-" is necessary for courses to be counted toward fulfillment of the degree requirements. The requirements are as follows:

1. One course in methods of art history (ARH 5813) if not already taken at FSU
2. Four courses in a major area of study (Post-Ancient and Medieval World, Modernities and Modernisms, Visual Cultures of the Americas)
3. Five courses, of which two may be electives to be selected in consultation with the student's major professor and the graduate advisor. These might be taken in other areas of art history or in other disciplines (courses must be approved by the graduate advisor and are dependent on the major and minor areas of study)
4. Twenty-four credit hours of supervised dissertation research
5. Demonstration of reading knowledge in a second foreign language (in support of the student's area of specialization, including non-European languages). Depending upon area of specialization, additional languages may be required
6. Satisfactory completion of a doctoral examination concerning material in the major field and research on the dissertation to date
7. Satisfactory defense of a dissertation that makes an original contribution to scholarship

It should be noted that the University requires that doctoral students participate in Scholarly Engagement that encourages interaction with peers on a national level by presenting at conferences, seminars, and symposia.

DEPARTMENT OF ART HISTORY

Graduate Courses

Definition of Prefix

ARH—Art History

Graduate Courses

ARH 5076. Word and Image Studies (3). This course offers an introduction to the methodologies and purposes of word and image studies, especially in terms of the relationship between visual and literal material culture. The course focuses on interartistic and interdisciplinary topics.

ARH 5111. Art and Archaeology of the Bronze Age in the Aegean (3). This course is a detailed study of the major archaeological evidence related to the Bronze Age in Crete and Greece; the major sites, monuments, and artistic works are studied and analyzed.

ARH 5119. Archaeology of Ancient Egypt (3). This course is a survey of the archaeology and art of Ancient Egypt from the Pre-dynastic to the Ptolemaic and Roman periods. Emphasis is placed upon the art, architecture, and culture of the Old and New Kingdoms.

ARH 5125. Etruscan Art and Archaeology (3). This course is a critical study and appraisal of Etruscan monuments and artistic works; major archaeological evidence for Etruscan culture.

ARH 5140. Greek Art and Archaeology of the Fifth and Fourth Centuries BC (3). This course is an analysis of classical Greek architecture, painting, sculpture, and other arts, and of the archaeological evidence for the chronology and cultural history of the classical period.

ARH 5160. Art and Archaeology of the Early Roman Empire (3). This course is an analysis of Roman architecture, painting, sculpture, and other arts from Augustus through the Antonines, and of the archaeological evidence for the chronology and cultural history of the early Imperial period.

ARH 5174r. Studies in Classical Art and Archaeology (3). This course focuses on studies in specific aspects of Greek and Roman art and archaeology. May be repeated to a maximum of six credit hours.

ARH 5220. Early Christian and Byzantine Art (3). This course explores Byzantine art and architecture from the rise of Christianity in the second and third centuries to the end of the sixth century. Emphasis is placed on how imperial rulers used art to further their political and religious agendas.

ARH 5221. Early Medieval Art (3). This course considers the development of the uses of art in the European Middle Ages, from Barbarian metal work to the acceptance of the classical tradition, to the first mature pan-European art of Romanesque architecture and sculpture. Topics of special interest include pilgrimage, imperial imagery, manuscripts, and monasteries.

ARH 5222. Medieval Illustrated Manuscripts (3). This course traces the history of book illustration in Western Europe from Insular Gospel Books (ca. 700) and Carolingian Bibles (ca. 800) to deluxe Gothic literary and devotional books produced until the introduction of printing during the later Middle Ages (ca. 1450).

ARH 5223. Late Antique and Early Christian Art (3). This course focuses on the art and architecture in Late Antiquity, a time of transition from the Roman to the Medieval periods. Emphasis is on the processes of transmission, adoption, and adaptation of established iconographies and architectural forms from Jewish and pagan arts to serve the needs of the newly established Christian religion.

ARH 5240. Later Medieval Art (3). Generally called Gothic art, this course includes the cathedrals (including their sculpture and stained glass) built by bishops and towns, as well as the castles, sumptuous arts, and manuscripts commissioned by princes and lords. Topics of special interest include the Black Death, devotional art, civic expression, and the arts of the courts.

ARH 5321. Early Italian Renaissance Art: 15th Century (3). This course is an examination of how social and historical issues influenced the arts during the first great cultural flowering of the Renaissance in Florence, Rome, and Venice. Discussion centers on how the requirements of the patron, the vitality of local traditions, and the interaction among the arts all contributed to the creation of the new Renaissance vocabulary.

ARH 5322. Later Italian Renaissance Art: 16th Century (3). This course examines works by the great masters of the Renaissance, including Leonardo da Vinci, Michelangelo, and Titian, against the backdrop of the social and political realities of the day. Discussion includes the rise of the artist-hero, the sources and meaning of Mannerism, and the impact of the religious controversies of the age.

ARH 5340. Northern European Renaissance Art (3). This course discusses developments in northern European fifteenth and sixteenth century art with emphasis on painting and printmaking: Flemish, French, German, and Dutch artists.

ARH 5360. Southern Baroque Art (3). This course investigates painting, sculpture, and architecture in Italy and Spain during the 17th century, stressing the theatrical, ecstatic, and virtuoso character of works produced for royalty, the Church, and the rising middle class by such masters as Caravaggio, Bernini, and Velázquez.

ARH 5361. Northern Baroque Art (3). This course examines the Golden Age of painting, sculpture, and architecture in France, England, and the Netherlands. Discusses how such figures as Rembrandt and Vermeer encoded meaning in works of detailed realism and contributed to the rise of new subjects in art, including still-life, landscape, and portraiture.

ARH 5363. 18th-Century Art (3). This course is a study of painting, sculpture, and architecture produced in Western Europe during the Enlightenment, with emphasis on the luxurious, sensual art of the Rococo, the rational classicism of the Palladian Revival, the new moral and philosophical image of women, and the rise of the decorative arts.

ARH 5575. Islamic Art and Architecture, 7th-21st Centuries (3). This course focuses on Islamic art, architecture, and urbanism. It covers the definition of Islamic art and architecture, the historical placement of Islamic art within the medieval context, the problem of ornamentation and figurative representation in the Islamic artistic tradition, the question of revivalism and reappropriation of antiquities and classical styles, as well as the politics of the study of Islamic art and its historiography.

ARH 5606. Native American Arts and Architecture of the Southwest (3). This course examines the arts and architecture of the Native American peoples of the Southwest, beginning with ancient times and emphasizing the arts of the present Pueblo people from the sixteenth century to the present.

ARH 5648. Art after 1940 (3). This course covers American and European art from Abstract Expressionism to the present. The course also examines the reactions against Abstract Expressionism and investigates late-modernist practices (e.g., Pop Art, Minimalism, Conceptualism, Earth Art, Performance Art). Topics discussed include contemporary artistic practices and the relationship between modernism and postmodernism.

ARH 5659. Great Traditions in Mesoamerican Art and Culture (3). This course introduces the art and architecture of Mesoamerica from the rise of the Olmec (1500 B.C.) to the Spanish conquest of the Aztec capital of Tenochtitlan in 1521. Focus is placed on how changes in visual culture reflect larger religious and political transformations.

ARH 5715. History of Photography (3). This course examines the history of photography from its invention in the 1830s to the present. Topics covered include historical debates about photography's status as an art form, commercial and scientific applications, photojournalism and propaganda, the rise of amateur photography, as well as contemporary trends and practices. Focus is placed on recent scholarship in the field.

ARH 5725. History of Graphics (3). This course surveys artists and processes in western printmaking from woodcut to silk screen.

ARH 5797. Seminar in Museum Studies (3). This course explores theoretical and practical approaches to museum operation and the historical development of the art museum in America.

ARH 5799. Cultural Heritage Theory and Practice (3). This course is a graduate level introduction to key issues in the field of cultural heritage, including such topics as definitions of tangible and intangible cultural heritage, the role of public opinion and tourism in the protection and interpretation of cultural heritage, the impact of development and conflict, questions of authenticity and identity, international law, and ethics.

ARH 5806r. Seminar in the History and Criticism of Art (3). This course is a special topics graduate seminar in the History and Criticism of Art. May be repeated to a maximum of 33 credit hours. May be repeated within the same term.

ARH 5813. Seminar in the Methods of Art History (3). This course is a seminar in methodology required of art history graduate students.

ARH 5838. The Museum Object (3). Prerequisite: Must be currently enrolled in a graduate-degree program in a department participating in the Museum Studies Certificate Program or have a graduate degree in a related discipline. This course covers the philosophy and practice of acquiring the museum object; the processing of the object in an institutional setting; research methods and interpretation; philosophy in methods of presenting the object and its interpretation through exhibition and display; and various forms of publications and dissemination.

ARH 5864. Methods and Theory for the Study of World Arts (3). Prerequisite: ARH 5813. This course offers an introduction to the primary methodological and theoretical foundations for the study of World Arts. Students question how World Arts are defined, study relevant methodologies (e.g., anthropology, post-colonial studies, and cultural studies), consider traditional-art historical methodologies from a World-Arts perspective, and examine critical issues pertaining to the study of art and architecture of particular world areas.

ARH 5907r. Directed Individual Study (1-5). May be repeated to a maximum of nine credit hours within the same term.

ARH 5913r. Supervised Research (1-15). (S/U grade only.) May be repeated within the same semester to a maximum of 15 credit hours. A maximum of three credit hours may apply to a master's degree.

ARH 5940r. Supervised Teaching (1-15). (S/U grade only.) This course may be repeated to a maximum of 15 credit hours. A maximum of three credit hours may apply to a master's degree.

ARH 5942r. Internship in Museum Studies (1-6). This course is an internship in a collaborative museum to provide students with firsthand knowledge of, and practical experience in, museums. Concurrent registration is permitted. May be repeated to a maximum of 12 credit hours within the same term.

ARH 5971r. Thesis (1-6). (S/U grade only.) A minimum of six credit hours credit is required.

ARH 6292r. Topics in Medieval Art: Seminar (3). This course is an advanced seminar on specific topics within the area of Medieval art. Topics vary. May be repeated to a maximum of nine credit hours; repeatable within the same term.

ARH 6718. Documentary Photography and Film (3). This seminar studies the forms, strategies, conventions, and criticism of documentary photography and film in the U.S., from the late 19th century to the present. The course considers the rhetoric of the images and the contemporary circumstances in which that rhetoric is bound, while also locating the tensions between reality and the fictionality of representation.

ARH 6904r. Readings for Examinations (1-12). (S/U grade only.) This course is designated for graduate students who have completed or virtually completed all of their required coursework and are preparing for their comprehensive examinations. May be repeated within the same term to a maximum of 12 credit hours.

ARH 6920r. Teaching Colloquium in Art History (1-12). (S/U grade only.) This course is designed for all doctoral students who have not yet reached candidacy and all graduate students teaching for the department for the first time. May be repeated from term to term to a maximum of 12 credit hours.

ARH 6936r. Topics in World Arts: Seminar (3). This advanced seminar covers specific and variable topics within the area of World Arts. May be repeated to a maximum of nine credit hours.

ARH 6980r. Dissertation (1-12). (S/U grade only.) Prerequisite: Admission to doctoral candidacy.

ARH 8964r. Preliminary Doctoral Examination (0). (P/F grade only.)

ARH 8976r. Master's Thesis Defense (0). (P/F grade only.)

ARH 8985r. Dissertation Defense (0). (P/F grade only.)

SCHOOL OF DANCE

Undergraduate School of Dance

COLLEGE OF FINE ARTS

Website: <https://dance.fsu.edu>

Interim Chair: Ansje Burdick; **Associate Chair:** Russell Sandifer; **Professors:** Atkins, Farrell, Glenn, Goldman, Sandifer, Welsh, Zollar; **Associate Professors:** Ishangi, Love, Rhynard, Schwadron, Welliver; **Assistant Professors:** Malianga, Mitchell, Smith; Wilkes; **Associate in Research:** Burdick; **Instructional Specialist II:** Davis-Craig; **Specialized Faculty:** Hunter; **Emeriti:** Austin, Davis, Fichter, Houlihan, McCullough, Morgan, Phillips, Sommer, Wagoner, Young

Introduction

The School of Dance offers work leading to the Bachelor of Fine Arts (BFA) degree in dance. The mission of the Florida State University School of Dance is to provide an environment conducive to the highest caliber of dance training, art making, and scholarship. Our approach encourages fluidity between the processes of making art, honing craft, and deepening intellectual explorations. We cultivate the individual creative voice with exposure to diverse technical and philosophical approaches. Such an environment nurtures exceptional dance practitioners, allows us to make creative and intellectual contributions to the larger dance community, and fosters collaborative endeavors within and beyond our field.

The curriculum is designed to prepare the student who wishes to enter dance as a profession. Of the many professional avenues in which dance can be pursued and practiced, performance and choreography constitute the emphasis of the undergraduate major curriculum at this University. The theoretical aspects of dance (pedagogical, historic, and aesthetic) are also stressed.

To fulfill the purpose of the program, the faculty consists of outstanding artist-teachers and scholars who are committed to the model of intensive professional training within the context of a broad University education. A full production schedule offers extensive opportunities for repertory study, performance, and choreography, complemented by work with guest choreographers and visiting lecturers. Part of the school's mission is to serve as a regional repertory center for the reconstruction and production of dance masterworks and the creation of original repertory. The Maggie Allesee National Center for Choreography (MANCC), a dance and choreographic research center affiliated with the School of Dance, also hosts numerous internationally recognized dance artists. The program's facilities include spacious studios and the Nancy Smith Fichter Dance Theatre.

In addition to the dance major degree program, the school offers some CoreFSU Curriculum coursework and elective coursework for the general University student. The school also offers work leading to the Master of Fine Arts (MFA) degree in dance and a Master of Arts (MA) degree in dance with a major in studio and related studies. Qualified undergraduate dance majors may apply for the Combined Pathway in dance, which offers the opportunity to earn both a BFA degree and an MA degree in dance within a targeted tenure of five years.

Florida State University is an accredited institutional member of the National Association of Schools of Dance.

Audition and Screening

All undergraduate students who wish to major in dance must audition for admission into the dance major program. Auditions are held at designated periods throughout the year.

Assessment of every dance major occurs at various times throughout each year to evaluate the student's progress in the major program. Such assessment is part of a continuous advisement and monitoring procedure. A probationary period may be established if a student is having difficulty and needs special attention. A student who cannot meet the school's proficiency standards will be discontinued from the dance major program.

Placement and Proficiency

Intrinsic to the development of a dancer is the technical command of the instrument and the expansion of the vocabulary of movement; therefore, dance majors are continually assessed during their curricular experiences in order to be placed at the correct level of studio work in dance technique. All students are assigned an appropriate placement level in ballet and contemporary dance upon entrance into the program and must maintain continuous participation in ballet and contemporary dance technique classes throughout enrollment in the curriculum. Students who demonstrate the skill necessary for the next level of work upon completion of a studio technique course will be permitted to enroll at the next level. If not, they will be expected to continue in designated courses at their level of technique until they are ready to advance. To meet graduation requirements, the student must achieve and maintain the ballet II-2 level and the contemporary dance II-1 level or the contemporary dance II-2 level and the ballet II-1 level; the advanced proficiency level (II-2) must be achieved by one term prior to graduation.

Performance

The dance major is required to participate in a minimum of four performing experiences sponsored by the school.

CoreFSU Curriculum

All students working toward a degree in dance are required to meet the CoreFSU Curriculum requirements.

Digital Literacy Requirement

Students must complete at least one course designated as meeting the Digital Literacy Requirement with a grade of "C-" or higher. Courses fulfilling the Digital Literacy Requirement must accomplish at least three of the following outcomes:

- Evaluate and interpret the accuracy, credibility, and relevance of digital information
- Evaluate and interpret digital data and their implications
- Discuss the ways in which society and/or culture interact with digital technology
- Discuss digital technology trends and their professional implications
- Demonstrate the ability to use digital technology effectively
- Demonstrate the knowledge to use digital technology safely and ethically

Each academic major has determined the courses that fulfill the Digital Literacy requirement for that major. Students should contact their major department(s) to determine which courses will fulfill their Digital Literacy requirement. Undergraduate majors in dance satisfy this requirement by earning a grade of "C-" or higher in DAN 4418.

State of Florida Common Program Prerequisites for Dance

The Florida Virtual Campus (FLVC) houses the statewide, internet-based catalog of distance learning courses, degree programs, and resources offered by Florida's public colleges and universities, and they have developed operational procedures and technical guidelines for the catalog that all institutions must follow. The statute governing this policy can be reviewed by visiting <https://www.flsenate.gov/Laws/Statutes/2021/1006.73>.

FLVC has identified common program prerequisites for the degree program in Dance. To obtain the most up-to-date, state-approved prerequisites for this degree, visit: <https://cpm.flvc.org/programs/163/1145>.

There are no required prerequisites for admission into the program as a transfer student. Transfer students will receive course credit for any common program prerequisites completed at another institution with a grade of "C–" or higher.

Minimum Requirements for the BFA in Dance

Dance Technique. Thirty credit hours and fulfillment of proficiency requirement. Dance technique courses include DAA 3108r, 3109r, 3208r, 3209r, 4110r, 4210r. The student enrolls in both ballet and contemporary dance throughout enrollment as a dance major except in the following two instances: (a) during Summer session, students may elect to take only one of the technique courses (either ballet or contemporary dance); (b) if students have achieved and maintained the required proficiency levels in technique for at least one term they may elect to take only one of the technique courses (either ballet or contemporary dance) during one of the last two terms before graduation (unless they attend the Arts in NYC program).

1. **Dance Composition and Repertory.** Ten credit hours including DAA 2610, 3614, 3654r, DAN 2611.
2. **Other Dance Courses.** Forty credit hours, including Dance Ensemble (four credit hours of DAA 1680r, 2681r, 3684r, or 4685r); DAN 2101; DAE 3384; DAN 2140, 2500, 2610, 3144, 3146, 3400, 3504, 3584r, 3714, 3744, 4418 and DAN 4971.
3. **CoreFSU Curriculum.** Thirty-six credit hours. Six hours of the dance history/critical theory courses—DAN 3144 and 3145—may be applied to the Humanities/Cultural Practice area of CoreFSU Curriculum requirements.
4. **Electives.** Eleven credit hours.

Total: One hundred 28 credit hours.

The applicability of previous coursework to dance curricular requirements is assessed and determined by the School of Dance. A transfer student need not earn the maximum credit hours in dance technique but must fulfill the curricular requirement of maintaining continuous participation in ballet and contemporary dance throughout enrollment in the curriculum and must achieve and maintain the required technical proficiency levels.

Undergraduate dance majors need not earn the maximum credit hours in dance technique if they are able to complete successfully all other University and school course requirements for graduation and if they have achieved the required technical proficiency levels prior to accumulation of the maximum hours in technique.

Students must earn a "C–" or higher in all dance major required courses to graduate. Failure to achieve this milestone will result in repeating coursework.

SCHOOL OF DANCE

Undergraduate Courses

Definition of Prefixes

DAA—Dance, Emphasis on Activity

DAE—Dance Education

DAN—Dance

Undergraduate Courses

DAA 1100r. Beginning Contemporary Dance I-Nonmajors (3). This course develops basic techniques and understanding of the art of contemporary dance. Includes some theoretical study of the history of the art form. May be repeated to a maximum of nine credit hours.

DAA 1102r. Beginning Contemporary Dance III-Nonmajors (2). Prerequisite: Faculty placement or instructor permission. The course may be repeated to a maximum of six credit hours.

DAA 1200r. Beginning Ballet I-Nonmajors (3). This course is suitable for students with little or no previous ballet training. Includes some theoretical study of the history of the art form and comprehension of the vocabulary of ballet technical terms. May be repeated to a maximum of nine credit hours.

DAA 1201r. Beginning Ballet II-Nonmajors (3). Prerequisite: Faculty placement or instructor permission. This course is suitable for students who are familiar with basic ballet movement. Includes some theoretical study of the history of the art form and comprehension of the vocabulary of ballet technical terms. May be repeated to a maximum of nine credit hours.

DAA 1202r. Beginning Ballet III-Nonmajors (3). Prerequisite: Faculty placement or instructor permission. This course is suitable for students who are ready to learn more complex phrasing and transitioning of basic ballet movement. Includes some theoretical study of the history of the art form and comprehension of the vocabulary of ballet technical terms. May be repeated to a maximum of nine credit hours.

DAA 1500r. Jazz Dance I-Nonmajors (3). This studio course introduces jazz dance as an art form while developing the basic skills and vocabulary of jazz dance. Includes some theoretical study of the history of jazz dance and development of critical-response skills to dance performance. May be repeated to a maximum of 18 credit hours.

DAA 1501r. Jazz Dance II-Nonmajors (3). Prerequisite: Faculty placement or instructor permission. This studio course explores jazz dance as an art form while developing more advanced skills and vocabulary of jazz dance. Includes some theoretical study of the history of jazz dance and the experience of responding critically to dance as an audience member. May be repeated to a maximum of 18 credit hours.

DAA 1680r. Dance Ensemble (0-1). (S/U grade only.) This course provides experience in dance ensemble and performance work. Official casting and faculty approval required. May be repeated to a maximum of three credit hours.

DAA 2103r. Intermediate Contemporary Dance-Nonmajors (3). Prerequisite: Faculty placement or instructor permission. This course is designed for the intermediate contemporary dancer that has had previous movement experience in contemporary dance technique and includes some theoretical study of contemporary dance history. May be repeated to a maximum of 18 credit hours.

DAA 2203r. Intermediate Ballet-Nonmajors (3). Prerequisite: Faculty placement or instructor permission. This course is designed for ballet students who are ready to develop proficiency at the intermediate level and includes some theoretical study of the history of the art form as well as comprehension of the vocabulary of ballet technical terms. May be repeated to a maximum of 18 credit hours.

DAA 2610. Dance Composition (2). Prerequisites: DAN 2610 and major status. This course explores basic rhythmic, spatial, and dynamic materials in the designing of dance movements, improvisation, and exploration of various ideological and aesthetic sources.

DAA 2681r. Special Dance Performance (0-1). (S/U grade only.) This course provides experience in dance ensemble and performance work. This course also includes weekly attendance at the School of Dance Forum for both Fall and Spring terms.

DAA 3108r. Contemporary Dance I (1-3). Prerequisite: Major status and faculty placement or instructor permission. May be repeated to a maximum of 12 credit hours.

DAA 3109r. Contemporary Dance II (1-3). Prerequisite: Major status and faculty placement or instructor permission. May be repeated to a maximum of 24 credit hours.

DAA 3150Cr. Contact Improvisation (1-2). This course examines notions of community and human connection within the technical training of Contact Improvisation. Students look at how the skills of falling, being off balance, and fully trusting a partner prepare the dancer for improvisational dancing and partner work.

DAA 3208r. Ballet I (1-3). Prerequisite: Major status and faculty placement or instructor permission. This course concentrates on classical and contemporary ballet technique at an intermediate level for dance majors. May be repeated to a maximum of 12 credit hours.

DAA 3209r. Ballet II (1-3). Prerequisite: Major status and faculty placement or instructor permission. This course concentrates on classical and contemporary ballet techniques at an advanced level for dance majors. May be repeated to a maximum of 24 credit hours.

DAA 3224Cr. Pointe Technique and Repertory (1). This course offers instruction in the theory and practice of ballet and pointe technique. Students build the strength and technique necessary to execute classical and contemporary pointe variations, with a focus on artistry, individual interpretation, style, and musicality. Finally, the course investigates the historical context of the variations through mini-lectures, discussions, and video viewings.

DAA 3614. Dance Composition (3). Prerequisite: DAN 2611. This course is a study of choreographic forms and structures, musical forms, extended temporal and dynamic studies, components of dramatic and stylistic forms, and use of dance technology compositionally.

DAA 3654r. Choreography-Repertory (2). Prerequisite: Instructor permission. This course covers the study and practice of selected works of dance repertory. May be repeated to a maximum of 16 credit hours.

DAA 3684r. Dance Ensemble (0-1). (S/U grade only.) This course provides experience in dance ensemble and performance work and weekly attendance at the School of Dance Forum for both Fall and Spring terms.

DAA 3695r. Dance Performance (1-2). This course includes preparation and public performance of selected roles in dance repertory. Official casting and faculty approval required. Majors only. May be repeated to a maximum of 16 credit hours.

DAA 4110r. Contemporary Dance III (1-3). Prerequisite: Major status and faculty placement or instructor permission. May be repeated to a maximum of 24 credit hours.

DAA 4210r. Ballet III (1-3). Prerequisite: Major status and faculty placement or instructor permission. May be repeated to a maximum of 24 credit hours.

DAA 4615. Dance Composition (3). Prerequisites: DAA 3614; instructor permission. This course examines the extended choreographic process: production of extended choreographic works.

DAA 4685r. Dance Ensemble (0-1). (S/U grade only.) This course provides experience in dance ensemble and performance work and weekly attendance at the School of Dance Forum for both Fall and Spring terms.

DAE 3384. Methods and Materials in Dance Education (3). This course studies the principles of learning and how they inform the processes of designing lessons and teaching dance. Includes a five-week teaching practicum in local schools in addition to coursework on campus.

DAN 2100. Dance Appreciation (3). This course surveys the development of dance as an art form within human culture. The course focuses on seminal dance works, including the Western canon, while cultivating an understanding of dance's historical, artistic, and cultural significance. Students explore major periods of dance history, choreographic masterworks, current dance trends, and influential choreographers and performers, all through readings, discussions, media presentations, live performances, and accessible movement laboratories. No prior dance experience is required.

DAN 2101. Introduction to the Dance Profession (3). This course orients new BFA dance majors to professions in dance, exploring the complexities of careers in performance and related areas. Students develop a working knowledge of ballet and contemporary dance traditions and history, using a variety of experiences within the classes, including lectures, videos, studio sessions, guest presentations and panels, and live performance.

DAN 2140. Classical Perspectives on Dance (3). This course introduces students to the history of dance by comparing ballet with other classical forms, including key works from the Western canon. It explores what makes a dance form "classical," how these traditions continue to influence culture, and examines important performances across different styles. The course highlights the balance between tradition and innovation, and how these dance forms both reflect and shape society. Through readings, discussions, and viewing performances, students will explore how classical dance has evolved over time and how contemporary artists reimagine these traditions today.

DAN 2500r. Introduction to Design (1). This course examines the basic vocabulary, understanding, and appreciation of the design process in dance production. May be repeated to a maximum of two credit hours.

DAN 2610. Rhythmic Analysis (3). This course is an analysis of rhythmic structures and their relationship to dance form and composition.

DAN 2611. Music and Choreography (3). Prerequisite: DAN 2610. This course is an analysis of various elements of music with relationship to dance performance and/or choreography.

DAN 3125C. MANCC Experience (3). This course explores the Maggie Allesee National Center for Choreography (MANCC) experience with focus on ideas surrounding dance collaborations and process-oriented work, especially contextualization of and interaction with visiting MANCC artists and their current projects. The course also engages students in discussions related to dance research, aesthetics, and history in order for students to become more familiar with MANCC and to support how students envision contributing to the current professional dance field once they graduate.

DAN 3144. Cultural Perspectives on Dance (3). This course surveys approaches to the study of global dance perspectives and practices through emphasis on dance as expression of cultural, historical, social and political forces. Issues of tradition and innovation in select dance phenomena are especially explored through readings, discussion, media presentation, embodied experiences, and movement laboratories. While movement is a key component of this course, no prior dance experience is required.

DAN 3146. Contemporary Perspectives on Dance (3). This course introduces students to a comparative study of contemporary dance forms, predominantly in Western culture. The course traces the development of modern and contemporary dance as reflective of larger cultural and historical movements, focusing on the codification of dance technique, gender theories of performance, and the role of dance in society.

DAN 3185. African-American Perspectives on Dance (3). This course examines how cultural and artistic expression can both integrate and divide different groups of people along lines of race, gender, and class using African-American dance as the central focus.

DAN 3400. Movement Analysis (3). Prerequisite: DAN 2610. This course introduces and develops a basic understanding of movement-analysis concepts and systems of documentation and reconstruction. An historical survey of dance notation systems and movement analysis theories is conducted. Theoretical materials are examined through emphasis on movement observation, writing and reading skills, and creative use of concepts.

DAN 3504. Dance Production (2). Prerequisite: Instructor permission. This course studies the technical aspects of production.

DAN 3584L. Dance Theatre Laboratory (1). (S/U grade only.) This lab provides hands-on training in various areas of production, publicity, and service through support of the School of Dance production, publicity, or service activities.

DAN 3714. Dance Kinesiology (3). This course covers the study of movement theories and body alignment for the technical aspects of dance performance.

DAN 3744r. Dance Conditioning (2). This course is a studio laboratory for concepts in movement theory and body alignment. May be repeated to a maximum of four credit hours.

DAN 3758Cr. Reformer Training for Dancers (2). Prerequisite: DAN 3744. This course teaches students to use the Pilates Reformer and other conditioning equipment to augment their dance technique training. Students learn a progressive program of exercises designed for dancers, refine their performance of the exercises, and adapt the program to their individual needs. Students also learn to see optimal alignment and efficient movement in other dancers and learn to provide targeted cueing and feedback for their partner. May be repeated to a maximum of six credit hours.

DAN 4182. Dancing in the Movies (3). This course traces the evolution of dance in the American popular film industry. Emphasis will be placed on how movies encapsulate popular stereotypes and icons, revealing the roles of gender, race, fashion, economic and political forces.

DAN 4418r. Survey of Dance Technologies (3). This course provides training and aesthetic guidance for dance artists through the generation of computer-assisted imagery. It sets a foundation for future work in the areas of dance documentation, preservation, creation, promotion, and multimedia performance. May be repeated to a maximum of six credit hours; may be repeated within the same term.

DAN 4420r. Dance and Video (2). Prerequisite: DAN 4418. This course includes the study of camera techniques for the screen and projection design for stage. The course is conducted in two units. The first unit explores concert dance documentation and videodance production. The second unit explores visual media design for the theater. These units may be taken concurrently in the same semester or sequentially for two credits each to a maximum of eight credit hours.

DAN 4421. Photography for Dance (2). This course addresses the representation of dance and dancers in two dimensional non-time based photographic media. It involves hands-on camera work and post-production editing.

DAN 4484. Documentation Techniques (3). Prerequisite: DAN 4418. This course instructs students in capturing the art of motion, combining hands-on experience with reading, discussion, and critique to develop technical skills and aesthetic awareness related to the documentation of concert dance.

DAN 4501. Production and Stage Management for Dance (3). This course introduces students to the foundations of stage and production management for dance. Students cover basic coursework in resource and project management, as well as theoretical and practical experience in stage management.

DAN 4747r. Targeted Cross-Training for Dancers (1-2). Prerequisites: Dance major status and instructor permission. This course provides a structure to help dancers (re)build the capacities they need to participate fully in dance technique classes, rehearsals, and performances following injury.

DAN 4760r. Gyrotonic Methodology (3). This course introduces students to the GYROTONIC® specialized exercise system. The course demonstrates how Gyrotonic offers enhanced freedom of movement with exercises executed on the professional Pulley Tower machine. Students learn how this approach systematically works joints and muscles while stimulating the body's internal organs with corresponding breathing patterns. Students' personal cross training interests are included in the course. May be repeated to a maximum of 12 credit hours.

DAN 4900r. Honors Study in Dance (1-6). Prerequisite: Admission to honors in dance program. Written thesis for creative or academic research done as part of the honors in dance program. May be repeated to a maximum of nine credit hours.

DAN 4905r. Directed Individual Study (1-3). May be repeated to a maximum of twelve credit hours.

DAN 4910r. Dance Internship (1-6). This internship experience provides students with professional experience related to their field of study. This internship offers placements with a variety of dance- and arts-related organizations. The internship enables students to receive valuable networking connections, hands-on training, and the opportunity to work closely with professionals on meaningful projects. May be repeated to a maximum of 12 credit hours.

DAN 4935r. Special Topics in Dance (1-3). Prerequisites: Vary depending on topic. In this course, topics may vary from term to term. May be repeated to an unlimited number of hours.

DAN 4951r. New York City: Arts and Resources (3). This course investigates, experientially and academically, New York City's resources. Using performances and exhibitions as the center point, the relationships among the various elements that compose an urban art event are explored. May be repeated within the same semester. May be repeated to a maximum of six credit hours.

DAN 4971. Senior Capstone Experience (3). This course will provide senior dance majors with opportunities to develop a significant, original project through the cultivation of an individual studio or related studies practice and semester portfolio. The course aims to prepare students for entering the field after graduation from the BFA program. Emphasis is placed on verbal articulations of creative process as well as thoughtful critiques of dance works.

SCHOOL OF DANCE

GRADUATE SCHOOL OF DANCE

Graduate Opportunities

COLLEGE OF FINE ARTS

Website: <https://dance.fsu.edu>

Interim Chair: Ansje Burdick; **Associate Chair:** Russell Sandifer; **Professors:** Atkins, Farrell, Glenn, Goldman, Sandifer, Welsh, Zollar; **Associate Professors:** Ishangi, Love, Rhynard, Schwadron, Welliver; **Assistant Professors:** Malianga, Mitchell, Smith; **Associate in Research:** Burdick; **Instructional Specialist II:** Davis-Craig; **Specialized Faculty:** Hunter; **Emeriti:** Austin, Davis, Fichter, Houlihan, McCullough, Morgan, Phillips, Sommer, Wagoner, Young

The School of Dance offers graduate work leading to the Master of Fine Arts (MFA) degree in dance and the Master of Arts (MA) degree in dance with a major in Studio and Related Studies. The mission of the Florida State University School of Dance is to provide an environment conducive to the highest caliber of dance training, art making, and scholarship. Our approach encourages fluidity between the processes of making art, honing craft, and deepening intellectual explorations. We cultivate the individual creative voice with exposure to diverse technical and philosophical approaches. Such an environment nurtures exceptional dance practitioners, allows us to make creative and intellectual contributions to the larger dance community, and fosters collaborative endeavors within and beyond our field. Outstanding artists, teachers, and scholars serve on the dance faculty and are committed to the individual mentoring of each graduate student's course of study.

The emphasis of the Master of Fine Arts in dance includes choreography, performance, dance sciences, dance production design, and dance technology, complemented by required work in dance history and theory. The curriculum for each candidate culminates in a graduate creative project designed by the student in consultation with a mentor. Elective work may include dance administration, community engagement, and/or more advanced studies in the core curriculum. The creative project reflects each student's focus in any one or a combination of these areas of study.

The emphasis of the Master of Arts in dance with a major in Studio and Related Studies entails investigation into one or more of the diverse areas within the field of dance that extends studio practices beyond performance and choreography. This degree is ideal for the focused pre-professional or returning professional whose interest is in broadening their preparation for areas of the field that may include, but are not limited to: community engagement, dance sciences, dance production design, dance pedagogy, and dance technology.

Visiting artists, guest choreographers, and an outstanding dance lecture and film series are regular enhancements of the curriculum. Ongoing performance and repertory projects bring exceptional dance masterworks to campus for performance by the Florida State University dance majors, linking the artistic and technical development of dancers to their understanding of the cultural and historical context of the art. The Maggie Allesee National Center for Choreography (MANCC), a dance and choreographic research center affiliated with the School of Dance, also hosts numerous internationally recognized dance artists. The program's facilities include spacious studios and the **Nancy Smith Fichter Dance Theatre**.

Florida State University is an accredited institutional member of the National Association of Schools of Dance.

Requirements for a Master of Fine Arts (MFA) in Dance

The MFA degree candidates must have completed an undergraduate major in dance or have a significant experience in the field. Admission into the graduate dance program is determined on the basis of the candidates' auditions, interviews, writing samples, and credentials. Each candidate must meet the University admission requirement of a minimum 3.0 grade point average on a 4.0 scale on all work attempted while registered as an upper-division student working toward a baccalaureate degree. The GRE is not required as the audition, interview, and writing samples provide alternate methods of assessing qualifications for admission.

The students' progress is informally assessed throughout the graduate program while formal assessments occur at the end of the first year of graduate study. A probationary period may be established if a student is having difficulty and needs special attention. The amount of work required, in addition to the minimum dance curricular requirements and the minimum University-wide requirements, depends upon the students' undergraduate preparation and level of achievement.

MFA students are expected to maintain continuous participation at the appropriate level in dance technique classes for graduation.

Summary of Minimum Requirements

The MFA degree in dance requires a minimum of 66 credit hours, normally constituting a three-year course of study. This minimum must contain 12 credit hours of technique, three credit hours of seminar in dance research, 25 credit hours of specified theoretical and studio courses, six credit hours in a final creative thesis project, and 20 credit hours in electives. Expertise in any of the areas and/or proficiency in technique may allow individual candidates the option of designing a course of study that is tailored to the candidate's research, performance, or production interests. This will be done in consultation with the graduate faculty. Coursework in Musculo-Skeletal Anatomy is a prerequisite for the degree. Remedial work in Dance Kinesiology outside of the program map will be required if this condition has not been met by the start of the program.

1. **Dance Technique:** Twelve credit hours.
2. **Seminar:** Three credit hours: DAN 5191 Seminar in Dance Research.
3. **Other Dance Courses:** Twenty-five credit hours to include: DAA 5618 Choreography, three credit hours; DAN 5158 Theory of Dance Performance and Directing, three credit hours; DAN 5190 Theory and Practice of Dance Technique, two credit hours; DAA 5647 Choreographic Process, two credit hours; DAN 5508 Visual Design for Choreography, three credit hours; dance history (with specific courses to be selected in consultation with advisor), three credit hours; DAE 5305 Science of Dance Training, three credit hours; DAN 5650 Music Praxes in Dance, two credit hours; DAN 5592 Screendance Composition, two credit hours; and DAN 5590 Studies in Dance Technology, two credit hours.
4. **Final Creative Project:** Six credit hours: DAN 5972 (creative thesis: graduate concert). Candidates must fulfill a prerequisite by performing or understudying in at least one choreographic or restaged work, produced by graduate faculty or commissioned guest artists, or by serving as a rehearsal assistant in a faculty or guest artist work, before producing his/her own creative thesis. Any exceptions to this prerequisite will be determined by the graduate advisor in consultation with the graduate faculty. Each creative project may reflect a range of choreographic work in combination with other areas of focus that the candidate may have pursued.
5. **Electives:** Twenty credit hours.
6. **MFA Creative Project Defense:** Zero credit hours: DAN 5970. Students are required to successfully complete a creative project defense.
7. **Comprehensive Examination:** Zero credit hours: DAN 5960r. Students are required to successfully complete a comprehensive examination consisting of two phases, written and oral.

Total: Sixty-six credit hours.

MFA Returning Professional

The MFA Returning Professional track allows career dance artists to design a curriculum that will enhance and augment current skills, deepen existing knowledge, and provide opportunities for exploring new areas of interest. Acceptance is at the faculty's discretion and on a case-by-case basis. Students who are designated returning professionals by the faculty have some latitude in shaping their curriculum, with faculty approval. The following criteria are considerations for admittance into the returning professional track:

1. Substantial professional dance career at the national or international level;
2. Demonstrated choreographic and/or restaging experience with dance repertory;
3. Demonstrated maturity and commitment to the field of dance;
4. Ongoing engagement and currency in the field of dance.

MFA Returning Professional Timeline

Sixty credit hours are required for the MFA in Dance. Returning Professionals can choose an accelerated 2-year track or a 3-year track.

MFA Returning Professional Accelerated 2-Year Track

For the accelerated 2-year Returning Professional Track, the candidate is granted flexibility to satisfy program requirements through a combination of Fall, Spring, and Summer credits, which is tailored to the unique objectives of the individual student. The following is an example of how the accelerated 2-year track might be divided:

1. **Summer 1:** 0–3 credit hours
2. **Fall 1:** 12 credit hours
3. **Spring 1:** 12 credit hours
4. **Summer 2:** 3–9 credit hours
5. **Fall 2:** 12 credit hours
6. **Spring 2:** 12 credit hours
7. **Summer 3:** 3–9 credit hours

MFA Returning Professional 3-Year Track

The Returning Professional 3-year track is three Fall and three Spring credits. The following is an example of how this track might be divided:

1. **Fall 1:** 9 credit hours
2. **Spring 1:** 9 credit hours
3. **Fall 2:** 9–12 credit hours
4. **Spring 2:** 9–12 credit hours
5. **Fall 3:** 9–12 credit hours
6. **Spring 3:** 9–12 credit hours

Requirements for a Master of Arts (MA) in Dance with a Major in Studio and Related Studies

The MA degree candidate with a major in studio and related studies must have completed an undergraduate major in dance or must demonstrate an equivalent level of achievement. Admission into the graduate dance program is determined on the basis of the candidate's audition, interview, writing samples, and credentials. Each candidate must meet the University admission requirements of a minimum 3.0 grade point average on a 4.0 scale on all work attempted while registered as an upper-division student working toward a baccalaureate degree. The GRE is not required as the audition, interview, and writing samples provide alternate methods of assessing qualifications for admission.

The students' progress is informally assessed throughout the graduate program while formal assessment occurs at the end of the first year of graduate study. A probationary period may be established if a student is having difficulty and needs special attention. Students who cannot meet School and academic standards will be discontinued from the program. The amount of work required, in addition to the minimum dance curricular requirements and the minimum University-wide requirements, depends upon the students' undergraduate preparation and level of achievement.

Summary of Minimum Requirements

The MA in dance with a major in studio and related studies requires a minimum of 36 credit hours of graduate level course requirements, normally constituting a two-year course of study. This minimum must contain eight credit hours of technique, three credit hours of seminar in research, five credit hours of choreography and choreographic process, three credit hours of MA Capstone and 17 credit hours of elective courses in studio-related courses. Elective courses must be approved by the students' advisor. Students are required to investigate possibilities for electives that relate to their areas of interest, deepen their understanding of dance studio studies, and provide a significant investigation into one or more related areas of study that will impact their particular contribution to the field of dance upon graduation. Individual programs are planned by students with their faculty advisor. Students must develop an appropriate capstone experience that substantively synthesizes their unique curricular experience. The capstone project must meet the approval of the graduate advisor and the graduate faculty mentoring the candidates' individual programs.

1. **Dance Technique:** Eight credit hours.
2. **Seminar:** Three credit hours: DAN 5191 Seminar in Dance Research.
3. **Other Dance Courses:** Five credit hours in choreography to include: DAA 5618 Choreography and DAA 5647 Choreographic Process. Other composition/theory courses may better support a candidate's studio and related studies research trajectory and must be approved by the graduate advisor.
4. **Final Capstone Project:** Three credit hours: DAN 5971 MA Capstone. Each capstone project may reflect the individual areas of focus that the candidate pursued.
5. **Electives:** Seventeen credit hours.

Total: Thirty-six credit hours.

Graduate Apprenticeship/Assistantship Program

Completion of the graduate apprenticeship/assistantship program is required to be eligible for a teaching assistantship. In special cases, this requirement may be modified or waived if there is sufficient knowledge of candidate's teaching ability.

Graduate Courses

Definition of Prefixes

DAA—Dance, Emphasis on Activity

DAE—Dance Education

DAN—Dance

Graduate Courses

DAA 5118r. Contemporary Dance (1-3). Prerequisite: Faculty placement or instructor permission. May be repeated to a maximum of 18 credit hours.

DAA 5218r. Ballet (1-3). Prerequisite: Faculty placement or instructor permission. May be repeated to a maximum of 18 credit hours.

DAA 5228r. Graduate Pointe Technique and Repertory (1). This course offers instruction in the theory and practice of ballet and pointe technique. Students build the strength and technique necessary to execute classical and contemporary pointe variations, with a focus on artistry, individual interpretation, style, and musicality. Graduate students are expected to approach the class and variations from a pedagogical and analytical point of view and present a lecture on the historical context of one of the variations to the rest of the class. May be repeated to a maximum of eight credit hours.

DAA 5618. Choreography (3). This course is the study of aesthetic issues in choreographic process; development and critical analysis of choreographic etudes; delineation of prospectus for extended choreography.

DAA 5647. Choreographic Process (2). This studio course is the first in a series of graduate level courses in choreography. The course provides a supportive environment in which students explore the creative process to define and refine their unique creative voice and vision. Guided by critical inquiry, the course is dedicated to exploring choreographic practice, method, and process through a variety of creative strategies including readings, assignments, and lab time.

DAA 5648r. Choreographic Project (2-6). (S/U grade only.) This course focuses on the conception, development, and production of an extended choreographic work. May be repeated to a maximum of ten credit hours.

DAA 5688r. Dance Ensemble (1). (S/U grade only.) This course provides experience in dance ensemble and performance work. Official casting and faculty approval required. May be repeated to a maximum of three credit hours.

DAA 5698r. Dance Performance (1-2). This course examines the preparation and public performance of selected roles in the repertory of dance theatre and/or dance studio theatre. Official casting and faculty approval required. May be repeated to a maximum of ten credit hours.

DAA 5940r. Internship (0-12). This course provides students with professional experience related to their field of study. The School of Dance at Florida State University offers internship placements with a variety of dance and arts-related organizations.

DAE 5305. Science of Dance Training (3). Prerequisite: DAN 3714 or equivalent. This course applies the movement sciences to the challenges of training dancers.

DAE 5387. Dance History Pedagogy (3). This course introduces students to basic skills necessary to teach dance history and dance appreciation at the undergraduate level.

DAE 5940. Supervised Teaching (2). (S/U grade only.) A maximum of two hours may apply to a master's degree.

DAN 5126r. Current Issues in Dance History, Theory, and Research (1-3). This course introduces students to current state-of-the-art trends in dance history, theory and research methodology. As the field of dance scholarship is currently undergoing dramatic, paradigm-shifting changes, the content of the course changes each semester to include the most current information. May be repeated to a maximum of nine credit hours.

DAN 5127C. MANCC Experience (3). This course explores the Maggie Allesee National Center for Choreography (MANCC) experience with focus on ideas surrounding dance collaborations and process-oriented work, especially through contextualization of and interaction with visiting MANCC artists and their current projects. This course engages students in considering the material in terms of their own artistic identity. Students learn more about MANCC programs and engage with dance history and issues pertinent to the current state of the dance field.

DAN 5128. Theory of Dance (3). This course focuses on the study of theoretical approaches to dance as evidenced by the work of influential scholars in the field of dance theory.

DAN 5147. Dance Practices of the Global Gulf (3). This course examines social, religious, and concert dance practices in the Gulf South and surrounding areas—including Mexico and Cuba—from a global perspective, tracing the inter-textual, cultural forces that shape American identities (broadly defined) with attention to questions grounded in diasporic, transatlantic, and transnational issues. A maximum of three semester hours may apply toward the master's degree.

DAN 5148. Dance Migrations and Mobilities (3). This course examines social, religious, and concert dance practices in the Americas, tracing the inter-textual, cultural forces that shape American (broadly defined) identities with special attention to questions surrounding issues of migration and mobility. A maximum of three semester hours may apply toward the master's degree.

DAN 5149. Contemporary Stage and Social Movements (3). This course looks at a range of dance forms that flourished in the United States in the second half of the 20th Century and through to the present day, seeking novel connections between street, social, and concert dance forms and their entanglements in public discourse. A maximum of three semester hours may apply toward the master's degree.

DAN 5158. Theory of Dance Performance and Directing (3). Recommended prerequisite: Previous technical experience. This course is a study of historical development and theoretical bases of performance and directing.

DAN 5190. Theory and Practice in Dance Technique (2). This course focuses on the study and studio exploration of principles of selected dance technique systems, with specific reference to their historic, kinesthetic, and aesthetic parameters.

DAN 5191r. Seminar in Dance Research (3-6). This course examines the development of advanced research skills in the area of dance history. Dance majors only. May be repeated to a maximum of six credit hours.

DAN 5486. Documentation Techniques (3). Prerequisite: DAN 4418. This course combines hands-on experience with reading, discussion, and critique to develop technical skills and aesthetic awareness related to the documentation of concert dance. The course requires a significant research paper on current practices in dance documentation and a directing project for a dance concert documentation.

DAN 5507. Production and Stage Management for Dance (3). This course introduces students to the foundations of stage and production management for dance. Students cover basic coursework in resource and project management, as well as theoretical and practical experience in stage management.

DAN 5508. Visual Design for Choreography (3). This course is a critical analysis of the relationship between visual design and dance choreography. Study of current status of theatre design and technology.

DAN 5590. Studies in Dance Technology (2). This course contextualizes art practices and professional career options within dance technology. Sub-genres are investigated as students develop an appreciation for the processes employed when working toward the merger of dance and technologies. Course topics will be supported by viewings, readings, critiques, and group discussions. Value is placed on developing one's ability to articulate the creative process utilizing technology.

DAN 5591r. Dance and Video (2). Prerequisite: DAN 5590. This course includes the study of camera techniques for the screen and projection design for stage. The course is conducted in two units. The first unit explores concert dance documentation and videodance production. The second unit explores visual media design for the theater. The units may be taken concurrently in the same semester or sequentially for two credits each to a maximum of eight credit hours.

DAN 5592. Screendance Composition (2). This course combines theoretical inquiry and practical application to establish a working knowledge for creating art within the genre, screendance. Dance-specific concepts are reinforced as choreographic principles are transposed from stage to screen. The course follows the chronological progression of production from conception to dissemination, while addressing artistry in the creative process using industry-standard equipment and software.

DAN 5596. Photography for Dance (2). This course addresses the representation of dance and dancers in two dimensional non-time based photographic media. It involves hands-on camera work, post-production editing, and critical analysis of past or current photography.

DAN 5650. Music Praxes in Dance (2). This course examines a diverse range of histories and fundamentals of music through the lens of past and current dance practices while also exploring music-dance collaborations. Students develop skills in communicating with musicians as well as creating and editing sound scores.

DAN 5748. Targeted Cross-Training for Dancers (1-2). Prerequisites: Dance major status and instructor permission. This course provides a structure to help dancers (re)build the capacities they need to participate fully in dance technique classes, rehearsals, and performances following injury.

DAN 5765r. Gyrotonic Methodology (3). This course introduces students to the GYROTONIC® specialized exercise system. The course demonstrates how Gyrotonic offers enhanced freedom of movement with exercises executed on the professional Pulley Tower machine. Students learn how this approach systematically works joints and muscles while stimulating the body's internal organs with corresponding breathing patterns. This course may be repeated up to 12 credit hours.

DAN 5776Cr. Contact Improvisation (1-2). This course examines notions of community and human connection within the technical training of Contact Improvisation. Students look at how the skills of falling, being off balance, and fully trusting a partner prepare the dancer for improvisational dancing and partner work. May be repeated to a maximum of 16 credit hours or eight times.

DAN 5905r. Directed Individual Study (1-3). The Directed Individual Study provides students with an opportunity to investigate an area of interest in the field of dance. This self-initiated journey into research and/or creative activity begins with a proposal provided by the student. The faculty mentor acts as advisor providing consultation as needed. May be repeated to a maximum of 12 credit hours; repeatable within the same term.

DAN 5910. Supervised Research (2). (S/U grade only.) A maximum of two hours may apply to a master's degree.

DAN 5930r. Special Topics in Dance (1-3). Prerequisite: Variable, depending on topic. Topics may vary from term to term.

DAN 5940r. Dance Internship (1-12). This course consists of a supervised internship to provide students with professional experiences in their field. Design of the internship is developed by the student and intern host in consultation with the academic advisor. May be repeated to a maximum of 12 credit hours.

DAN 5950r. New York City: Arts and Resources (3). This course investigates, experientially and academically, New York City's resources. Using performances and exhibitions as the center point, the relationships among the various elements that compose an urban art event are explored. May be repeated within the same semester. May be repeated to a maximum of six credit hours.

DAN 5960r. Master's Comprehensive Examination (0). (P/F grade only.)

DAN 5970r. MFA Creative Project Defense (0). (P/F grade only.) This zero-credit hour course is intended for MFA candidates in the last semester of the program. Students meet with their creative project committee to deliver an oral defense of their Creative Project and present an analysis of the creative process and a self-examination of the culminating project. May be repeated two times. May be repeated within the same term.

DAN 5971r. MA Capstone (3). This course facilitates MA student progress in their final semester as they work toward the completion of a culminating capstone project as outlined in their research proposals defended in the previous semester. Students work closely with the Committee Chair to fulfill independent research objectives. Capstone projects in both MA American Dance Studies and Studio and Related Studies may entail a wide variety of creative and scholarly activities tailored toward student interests, but must include a public sharing of the project, a reflection and synthesis paper, and defend the findings of the research in a final meeting with the committee.

DAN 5972r. Creative Thesis (2-6). (S/U grade only.) This course is for MFA degree candidates in dance only and oversees the research, development, and production of the graduate thesis project. A minimum of six credit hours is required.

DAN 5973r. Master's Thesis in American Dance Studies (1-6). (S/U grade only.) This is an individualized course of study leading to completion of a formal master's thesis in American dance history. May be repeated within the same term to a maximum of six credit hours. May be repeated during the same term.

DAN 7952r. MFA Creative Project (1-6). This course is designed to facilitate MFA student progress in their final two or three semesters as they work toward the completion of a culminating MFA Creative Project as outlined in their research proposals defended in the second or third term. Students enrolled in this course work closely with the MFA Creative Project Committee Chair to fulfill independent research objectives.

DAN 8976. Master's Thesis Defense (0). (P/F grade only.) Prerequisite: DAN 5973. Thesis topic to be arranged with advisor.

DEPARTMENT OF INTERIOR DESIGN & ARCHITECTURE

Undergraduate Department of Interior Architecture & Design

COLLEGE OF FINE ARTS

Website: <https://interiordesign.fsu.edu>

Chair: Jim Dawkins; **Associate Chair:** Amy Huber; **Associate Professors:** Dawkins, Huber, Kim, Lee, McLane, Ransdell, Sickler, Webber; **Assistant Professors:** Londy, Mick, Robinson; **Specialized Faculty:** O'Keefe; **Adjunct Faculty:** Ashcroft, Fishburne, Markham, Mozo, Saginario, Varnedoe; **Professors Emeriti:** Butler, Koenig, Munton, Myers, Ohazama, Pable, Waxman, Wiedegreen

The Department of Interior Architecture & Design addresses design issues in all interior spaces, including both residential and nonresidential. Students are prepared to meet professional requirements and criteria for the practice of interior design, membership in professional organizations, and state registration and licensure.

Accreditations

The interior design program leading to the Bachelors of Interior Design is accredited by the Council for Interior Design Accreditation, www.accredit-id.org, 206 Cesar E. Chavez Ave SW, Suite 350, Grand Rapids, MI, 49503 and [NASAD](http://www.nasad.org) (National Association of Schools of Art and Design).

Council for Interior Design Accreditation (CIDA)

The CIDA-accredited program prepares students for entry-level interior design practice, for advanced study, and to apply for membership in professional interior design organizations. The Interior Design degree granted by Florida State University meets the educational requirement for eligibility to sit for the National Council for Interior Design Qualification Examination (NCIDQ Exam). For more information about NCIDQ Exam eligibility visit: <https://www.cidq.org/eligibility-requirements>.

National Association of Schools of Art and Design (NASAD)

Founded in 1944, the National Association of Schools of Art and Design (NASAD) is an organization of schools, conservatories, colleges, and universities with approximately 328 accredited institutional members. It establishes national standards for undergraduate and graduate degrees and other credentials for art and design and art/design-related disciplines, and provides assistance to institutions and individuals engaged in artistic, scholarly, educational, and other art/design-related endeavors. For more information about NASAD, visit: <https://nasad.arts-accredit.org/>.

The competencies taught include elements and principles of design, design analysis, space planning and programming, drafting and technical drawing, computer-aided design and building information modeling, graphic presentation of design solutions, design history, sustainability, construction systems, construction documents, and includes comprehensive design studios addressing a variety of design sector projects including residential, healthcare, retail, workplace, and hospitality. There are active student chapters of the American Society of Interior Designers (ASID) and the International Interior Design Association (IIDA). The faculty includes members of ASID, IIDA, the Interior Design Educators Council (IDEC), and holders of certificates in Certified Aging in Place (CAPS), Leadership in Energy and Environmental Design (LEED) and the WELL Building Standard (WELL).

The undergraduate program offers the Bachelor of Science (BS) and the Bachelor of Arts (BA) degrees in interior design. Students must consult the "Undergraduate Degree Requirements" chapter of this *General Bulletin* for BA degree requirements.

Digital Literacy Requirement

Students must complete at least one course designated as meeting the Digital Literacy Requirement with a grade of "C-" or higher. Courses fulfilling the Digital Literacy Requirement must accomplish at least three of the following outcomes:

- Evaluate and interpret the accuracy, credibility, and relevance of digital information
- Evaluate and interpret digital data and their implications
- Discuss the ways in which society and/or culture interact with digital technology
- Discuss digital technology trends and their professional implications
- Demonstrate the ability to use digital technology effectively
- Demonstrate the knowledge to use digital technology safely and ethically

Each academic major has determined the courses that fulfill the Digital Literacy requirement for that major. Students should contact their major department(s) to determine which courses will fulfill their Digital Literacy requirement. Undergraduate majors in interior design satisfy this requirement by earning a grade of "C" or higher in IND 3469.

State of Florida Common Program Prerequisites for Interior Design

The Florida Virtual Campus (FLVC) houses the statewide, internet-based catalog of distance learning courses, degree programs, and resources offered by Florida's public colleges and universities, and they have developed operational procedures and technical guidelines for the catalog that all institutions must follow. The statute governing this policy can be reviewed by visiting <https://www.flsenate.gov/Laws/Statutes/2021/1006.73>.

FLVC has identified common program prerequisites for the degree program in Interior Design. To obtain the most up-to-date, state-approved prerequisites for this degree, visit: <https://cpm.flvc.org/programs/162/233>.

Specific prerequisites are required for admission into the upper-division program and **must** be completed by the student at either a community college or a state university prior to being admitted to this program. **Students may be admitted into the University without completing the prerequisites but may not be admitted into the program.**

Degree Requirements

The undergraduate degree program consists of 74 credit hours of coursework in interior design. Students are also required to participate in an internship for three credit hours prior to graduation. Any exceptions must be submitted to the chair for review.

Specific degree requirements include the following:

1. CoreFSU Curriculum: of the required and elective credit hours, three must be taken in ARH 2051, an art history course, in the first year and three must be taken in MAC 1105, a math course, in either the first or second year. Refer to the 'CoreFSU Curriculum' section in the "Undergraduate Degree Requirements" chapter of this *General Bulletin* for specific degree requirements. Contact the program advisor for further information if needed.
2. Foundation classes: nine credit hours
3. Interior design studio courses: 24 credit hours
4. Technical and graphic design courses: 23 credit hours
5. Lecture-based support courses: nine credit hours
6. History of interiors and architecture: six credit hours
7. Internship: three credit hours

8. Electives in interior design: none required, but students must have at least 120 hours to graduate from the University.

Requirements for Bachelor of Arts Degree (only)

1. Electives in art-related courses must also meet University humanities requirement.
2. Language requirement is the equivalent of two years of language proficiency (no credit requirement).

Refer to the 'CoreFSU Curriculum' section in the "Undergraduate Degree Requirements" chapter of this *General Bulletin* for specific degree requirements.

Requirements for a Major in Interior Design

The program is a specialized admissions major with required sequential course offerings and elective courses in interior design. Three foundation courses are offered during the first year of study (IND 1203, 1204, and 1206). All foundation classes must be taken at FSU. To be eligible for review, students must earn a B- or higher in all three IND classes and have a college GPA of 3.0 or higher. In a First Year Review of design work generated from these three classes, along with the student's cumulative college GPA and faculty evaluation of attitude and work ethic, up to thirty-six students are chosen to move forward into the second year and are formally accepted into the major. It is recommended that transfer students take all three first-year foundation courses at Florida State University during the spring term and then go through First Year Review at the end of the spring term.

A specific listing of courses required for a major in interior design is available on the department website at <https://cfa.fsu.edu/wp-content/uploads/2024/08/ID-Four-Year-Curriculum-Incoming-Students-08.15.24.pdf>.

A minor is not required but may be obtained in other areas (departmental advisement required prior to electing a minor).

Students majoring in interior design must maintain the minimum 3.0 GPA for term and overall averages and achieve a minimum grade of "C" in all interior design classes. Students must repeat classes in which they earn a grade below a "C", but only two classes may be repeated. Students who need to repeat more than two classes in the program will be removed from the program.

Honors in the Major

The Department of Interior Architecture & Design offers a program in honors in the major to encourage talented juniors and seniors to undertake independent research as part of the undergraduate experience subject to faculty availability. For requirements and other information, see the "University Honors Office and Honor Societies" chapter of this *General Bulletin*.

DEPARTMENT OF INTERIOR DESIGN & ARCHITECTURE

Undergraduate Courses

Definition of Prefixes

IND—Interior Design

Undergraduate Courses

IND 1203. Design Fundamentals I (3). Corequisite: IND 1204. This course is the study and development of two- and three-dimensional design projects using the elements and principles of design.

IND 1204. Design Fundamentals II (3). Corequisite: IND 1203. This course is the continuing study and development of two- and three-dimensional design projects using the elements and principles of design leading to the development of architectural space.

IND 1206. Introduction to Interior Design (3). This course is a survey of the elements and principles of interior design to create an awareness of the made environment and a comprehensive appreciation of design.

IND 2002. Survey of Interior Design (3). This course offers a survey of the elements and principles of interior design and creates an awareness of the built environment and a comprehensive global appreciation of design. The presentation of major elements in residential and commercial interiors is aimed at self-application and beginning designers.

IND 2219. Design and Human Experience (3). This course focuses on the impact of design on human experience. It is a gateway experience in which students will explore the nature of design, creativity, and problem-solving. The course will introduce some of the major theories from the design disciplines of interiors, architecture, landscape architecture, and products design, and provide students with an awareness, understanding, and enthusiasm for design and its impact on our lives.

IND 2300. Graphic Techniques I (3). Prerequisite: First year review. This course is an introduction to achromatic media used in sketching, rendering, and design drawing, with an emphasis on schematics used in problem solving.

IND 2305r. Sketching the City (3). In this course, students discover an awareness and appreciation for strong design input, inventiveness, and sense of style in design, architecture, and planning of spaces that define cities and their rural and urban neighbors by recording visuals via sketching and drawing. Students learn quick sketch techniques to be utilized during off- and on-site lectures and daytrips for local exploration.

IND 2310. Graphic Techniques II (3). Prerequisite: IND 2300. This course is an introduction to contemporary graphics color media, reproduction processes, and presentation drawings, with a focus on the reinforcement of perspective and freehand drawing proficiencies, as well as rapid rendering techniques for interior delineation.

IND 2620. Responsible Design (3). This course explores the role of designers in creating safe, equitable, sustainable environments that contribute to the well-being of both people and the planet. Students are introduced to theories of environmental psychology and learn principles that allow their work to adapt to a diversity of people, places, and timelines.

IND 3217C. Interior Design Studio I (4). This course is an introduction to the fundamental elements and principles of design, design process, problem solving, space planning and specifications.

IND 3431. Lighting Fundamentals (3). Prerequisite: IND 3217 This course explores the advanced technical aspects of interior design with emphasis on lighting, electrical plans, reflected ceiling plans, measurements, and acoustics.

IND 3440C. Furniture Design (4). Prerequisite: IND 3217C. This course focuses on the study of the materials, structural considerations, function, and style of furniture and case goods by developing and appreciating their design and construction.

IND 3465. Computer-Aided Design I (3). Prerequisite: First year review. This course is an introduction to computer-aided design and drafting using AutoCAD software. Students develop an understanding of the software and how designers and architects use computers.

IND 3469. Computer-Aided Design II (3). Prerequisite: IND 3465. This course is an advanced computer-aided design class. Students increase their knowledge of three-dimensional computer software to depict interior environments.

IND 3470. Construction Systems (3). Prerequisite: IND 3217. This lecture course focuses on general construction techniques and terminology, integrating the building systems of structure, plumbing, and mechanical and fire safety.

IND 3474. Construction Documents (3). This studio course focuses on the generation of a comprehensive set of specifications and construction drawings for a single project.

IND 3480. Materials and Methods (3). This course involves the study of furnishings and finishes for interiors with an emphasis on both aesthetic and performance qualities of the materials typically utilized in interior spaces.

IND 3529. Portfolio Development I (1). This course assists students in developing the documents necessary to represent their professional identity.

IND 3533. Portfolio Development II (1). Prerequisite: IND 3529. This course provides students with the skills and knowledge they need to develop the graphic documents necessary to represent their creative work.

IND 3627. Principles of Sustainable Design (3). This course gives students a basic introduction to the fundamentals of sustainable design in order to better understand the inter-relationships between the built environment and nature.

IND 3930r. Special Topics in Interior Design (1-3). May be repeated to a maximum of 12 credit hours.

IND 4101. History of Interiors I (3). Prerequisite: ARH 2051. The course focuses on historical and theoretical explorations of architecture, interiors, furniture, and decorative arts from antiquity through the end of the 18th century.

IND 4131. History of Interiors II (3). Prerequisites: IND 4101 and ARH 2051. This course focuses on historical and theoretical explorations of architecture, interiors, furniture design, and decorative arts from the early 19th century through today.

IND 4156r. Historical Restoration, Research and Documentation (3-6). This course includes study, research, and documentation of restoration and preservation procedures, sources of antiquities, and reproductions. Includes field trips. May be repeated to a maximum of six credit hours.

IND 4161r. History of Interiors III (3). This course includes the study of architecture, interior, and furniture design from the 19th century to the present. May be repeated to a maximum of six credit hours.

IND 4218C. Interior Design Studio II (4). Prerequisite: IND 3217C. This course consists of intermediate projects in creative problem solving applied to both residential and contract interiors. Emphasis on graphic communication and presentation.

IND 4242C. Interior Design Studio III (4). Prerequisite: IND 4218C. This course consists of advanced projects in creative problem solving with emphasis on programming, spatial analysis, and open-office systems.

IND 4243C. Interior Design Studio IV (4). Prerequisite: IND 4242C. This course is an advanced application of the design process with emphasis on individual professional objectives and procedures for portfolio presentation.

IND 4245C. Interior Design Studio V (4). Prerequisite: IND 4243C. This course is the undergraduate capstone studio and includes the design of a large-scale commercial space focusing on design development through final drawing production.

IND 4506. Business Practices for Interior Designers (3). This course involves analysis and application of current business practices by professional interior designers.

IND 4601. Sociological and Psychological Aspects of Design (3). Prerequisite: First year review. This course is an exploration of the relationship between humans and their environment through the study of personal and social use of space, proxemics, spatial analysis, and the effects of the environment on human behavior.

IND 4905r. Directed Individual Study (1-3). (S/U grade only.) This course enables students to pursue independent work in the area of delineation or resources under the direction of a faculty member. May be repeated to a maximum of 12 credit hours.

IND 4947r. Internship (3). This internship enables students to pursue experience with design firms or other related fields under the direction of a faculty member or supervisor. May be repeated to a maximum of nine credit hours.

IND 4970r. Honors in the Major Research (1-6). In this course, students accepted into the Honors in the Major program complete an original research or creative project in their major area of study. This course must be repeated at least twice to complete a minimum of six credit hours total but may be repeated up to a maximum of 12 credit hours in total.

DEPARTMENT OF INTERIOR DESIGN & ARCHITECTURE

GRADUATE DEPARTMENT

Graduate Opportunities

COLLEGE OF FINE ARTS

Website: <https://interiordesign.fsu.edu>

Chair: Jim Dawkins; **Professors:** Huber; **Associate Professors:** Dawkins, Kim, Lee, McLane, Ransdell, Sickler, Webber; **Assistant Professors:** Londy, Mick, Robinson; **Visiting Faculty:** Castaneda; **Specialized Faculty:** O'Keefe; **Adjunct Faculty:** Ashcroft, Fishburne, Markham, McCoy, Saginario, Varnedoe; **Professors Emeriti:** Butler, Koenig, Munton, Myers, Ohazama, Pable, Waxman, Wiedegreen

The Department of Interior Architecture & Design offers a Master of Fine Arts (MFA) degree in interior design, a Master of Science (MS) degree in interior design, and a graduate Certificate in Graphic Design. For information and complete program requirements, please contact the department. All programs and the certificate are in-person only.

The MS Advanced Professional degree programs require a minimum of 32 credit hours. The MS Advanced Professional programs are available in two tracks—the Project track and the Thesis track. These programs are intended for candidates with an undergraduate degree in interior design or architecture. The Project track focuses on advanced, specialized skills to enhance professional practice potential, culminating in a project defense. The Thesis track focuses on an original scholarly research project and prepares students to pursue a PhD and teach at a university. This program culminates in a thesis defense.

The MFA degree program requires a minimum of 60 credit hours, including eight thesis hours. It is intended for candidates interested in pursuing careers in evidence-based practice, specialized research, and higher education. To maintain close faculty supervision only a limited number of candidates are accepted into the MFA program. This program culminates in a thesis defense.

The MS First Professional degree program is intended for candidates who do not possess an undergraduate degree in interior design or architecture and requires 75 credit hours. The program covers a condensed undergraduate curriculum and an MA Advanced Professional graduate curriculum to allow students to complete the program in a timely manner by following the prescribed course schedule. This degree program culminates in a project defense.

Candidates requesting the MA degree title must comply with the university requirements.

The graduate Certificate in Graphic Design is a 13 hour certificate with a hands-on, practice-based curriculum blending graphic design foundational knowledge and advanced software and design skills. If interested in applying for the certificate, please email Prof. Amy Huber at amattinglyhuber@fsu.edu.

Admission Requirements

Admission to the master's degree programs is based on university requirements as detailed in the “Graduate Degree Requirements” chapter of this *Graduate Bulletin*, a curriculum vitae, official transcript, department supplemental application, portfolio of work (for MFA and MS Advanced Professional applicants), a writing sample (for MFA and MS Thesis applicants), three letters of recommendation, and a phone or in-person interview with the Director of Graduate Studies.

A minimum 3.0 grade point average from undergraduate studies and an acceptable score on the Graduate Record Examinations are required. The GRE requirement is waived for applicants with a GPA of 3.00 or higher in the last 60 hours of their undergraduate degree. Students with English as a second language must meet the university proficiency standards of IBTOEFLE: 80; TOEFL: 550; or IELTS: 6.5. Please contact the department for additional details.

DEPARTMENT OF INTERIOR DESIGN & ARCHITECTURE

Graduate Courses

Definition of Prefix

IND—Interior Design

Graduate Courses

IND 5005. Survey of Interior Design (3). This course surveys the fundamentals of interior design to create an awareness and appreciation of the built environment and acknowledgement of the process that leads to intentionally designed spaces.

IND 5028. Creative Problem-Solving (3). This course is designed to investigate and study cognitive and thinking processes and their application to problem solving.

IND 5105. History of Interiors I (3). The course focuses on historical and theoretical explorations of architecture, interiors, furniture, and decorative arts from antiquity through the end of the 18th century.

IND 5135r. History of Interiors Seminar II (3). Prerequisite: IND 5105r. This course is an advanced study of the history of interiors, furnishings, and architecture of the seventeenth and eighteenth centuries.

IND 5157. Historical Restoration, Research, and Documentation (3). This seminar provides the opportunity for advanced study in the historiography, research and documentation of restoration and preservation procedures, sources of antiquity, and reproductions.

IND 5165r. History of Interiors Seminar III (3). Prerequisites: IND 5105r and IND 5135r. This course is an advanced study of the history of interiors, furnishings, and architecture of the contemporary movement from the nineteenth century to the present.

IND 5208. Integrated Design Fundamentals (4). This course centers on the study and development of two- and three-dimensional design products using the elements and principles of design.

IND 5232C. Integrated Design Studio 1 (5). Prerequisites: IND 5005, IND 5208, IND 5327, and IND 5476. This course is an introduction to predesign and schematic phases of the design process, graphic communication, and verbal communication abilities supporting the applied beginning to intermediate-level creation of design solutions for interior environments.

IND 5235. Graduate Studio I (3). This course is an advanced analysis and planning of interior environments.

IND 5236. Graduate Studio II (3). This course explores advanced analysis and planning of interior environments.

IND 5246C. Integrated Design Studio 2 (5). Prerequisites: IND 5232C, IND 5479, IND 5487, and IND 5609. Corequisites: IND 5435, IND 5477, and IND 5528. This course is an intermediate examination and application of predesign and schematic phases of the design process, graphic communication, and verbal communication abilities supporting the creation of design solutions for interior environments.

IND 5257. Graduate Studio III (3). Prerequisite: IND 5236. This graduate-level studio focuses on non-residential projects in creative problem solving with emphases on programming and spatial analysis.

IND 5258. Graduate Studio IV (3). Prerequisite: IND 5257. This is an advanced graduate application of the design process in the form of a large-scale project involving comprehensive research and execution in metric. Emphases are on technological presentation techniques and systematic design development from concept to construction documents.

IND 5280. Graduate Studio V (3). Prerequisite: IND 5258. This studio culminates in the creation of student-generated design projects focused on the conceptual and schematic phases of project development.

IND 5281C. Graduate Studio VI (5). Prerequisite: IND 5634. Graduate Studio VI concentrates on advanced interior design projects involving critical thinking and creative problem solving. The project involves design programming and in-depth research studies. Student work evidences advanced design processes and communications. This course fulfills required project credit hours for the Master of Science and Master of Fine Arts degree programs.

IND 5282C. Graduate Studio VII (5). Prerequisite: IND 5281C. This course develops the final phase of the master's project and builds on the Pre-Design and Schematic Design documents produced in Studio VI. This course involves Design Development project activities using critical thinking and creative problem-solving skills and fulfills required project credit hours for the Master of Science and Master of Fine Arts degree programs.

IND 5283. Project Defense (0). (P/F grade only.) Prerequisite: IND 5281. Corequisite: IND 5282. This course documents the final graduate design project presentation and defense.

IND 5315. Advanced Visual Communication (3). Prerequisite: IND 5634. In this course, students explore current media used to communicate complex research and design ideas by assessing and developing effective communication strategies.

IND 5316r. Design Graphics II (1-4). This course is an advanced studio in watercolor or other graphic techniques used in interior delineation. (Studio.) May be repeated to a maximum of eight credit hours.

IND 5317. Design Graphics I (3). This course is an advanced detailed study of graphic techniques used in interior delineation.

IND 5324. Graphic Design Foundations I (3). This course is your gateway to uncovering the fundamental principles that make graphic design a powerful communication tool. In this course, you will explore the fundamental principles of graphic design, focusing on the effective use of design elements and principles, graphic design terms, theories, and strategic design processes used to convey graphic messages to diverse audiences.

IND 5327. Integrated Graphics (4). This course is an introduction to sketching and design drawing media that enables design thinking, with emphasis on quick sketch techniques and digital graphic ideation to aid problem solving, refinement, reproduction and presentation.

IND 5328. Graphic Design for Entrepreneurship and Brand Identity (3). This course is a hands-on introduction to graphic design useful for data visualization, creation of publications, and development of a personal brand for coherent and consistent communication and portfolio needs. Explorations include event promotion materials, animations, introductory video editing techniques and basic website creation.

IND 5329. Branded Environments & Experiences (3). This course explores the design of comprehensive brand identity packages within a variety of settings and contexts. Students develop the ability to comprehend and analyze communication campaigns, enabling them to craft messages tailored for diverse audiences and settings. The creation of these messages involves utilizing tools such as audience analysis, color theory, and professional software.

IND 5425. Graduate Technical Design (3). This course is an advanced exploration of the technical aspects of interior design.

IND 5428. Materials and Methods (3). Prerequisite: IND 5235. This course offers an in-depth exploration of furnishings and finishes for interiors, focusing on the aesthetic and performance qualities of the materials typically utilized in interior spaces. Emphasis is placed on the relationship between manufacturers, interior designers, installers, and clients with regard to liabilities and product warranties.

IND 5435. Graduate Lighting Seminar (3). IND5476,PY,** This course focuses on the details of lighting and electrical plans, reflected ceiling plans, calculations, and acoustics.

IND 5445. Graduate Furniture Design (3). Prerequisite: Instructor permission. This course is an advanced graduate study in furniture design and fabrication applying principles of ergonomics and anthropometrics.

IND 5476. Computer-Aided Design I (3). This course teaches computer-aided design and drafting using AutoCAD software. Students develop an understanding of how designers and architects use computers and how AutoCAD can be applied to other types of software.

IND 5477. Computer-Aided Design II (3). This course is an advanced graduate level computer-aided design class focusing on tools and software to aid in three-dimensional design.

IND 5479. Construction Systems (3). Prerequisite: IND 5235. This lecture course focuses on general construction techniques, terminology and sustainability. Integration of the building systems of structure, plumbing, mechanical and fire safety is emphasized.

IND 5487. Construction Documents (3). Corequisite: IND 5236. This studio course focuses on the generation of a comprehensive set of specifications and construction drawings.

IND 5508. Professional Practices (3). This course is an advanced analysis and research into the theory and philosophy of professional interior design practice with emphasis on business development, management, marketing and contract administration.

IND 5526. Graduate Portfolio Review II (1). (S/U grade only.) This course is a faculty review of all graduate student work after completion of the program. The conferring of a master's degree in interior design depends upon a satisfactory grade in this review.

IND 5528r. Graduate Portfolio Review I (1). This course is a faculty review of all graduate student work after completion of the foundation course IND 5005, or on admittance to the program if the student has an undergraduate design degree. Continuation in the degree program is dependent upon a satisfactory grade in this review.

IND 5609. Graduate Seminar: Social-Psychological Aspects of Design (3). This course is an exploration of the relationship between humans and their environment through the study of personal and social use of space, proxemics, spatial analysis, and the effects of the environment on human behavior.

IND 5624. Life-Centric Design (3). This course explores how designers can respond to a varied and changing world to create sustainable, safe, and equitable spaces. Students learn basic theories of environmental psychology and how the spaces they create affect humans, other species, and the ecological systems we share.

IND 5628. Principles of Sustainable Design (3). This course gives students a basic introduction to the fundamentals of sustainable design to better understand the interrelationships between the built environment and nature.

IND 5634r. Pre-Design Research and Programming (3). Prerequisite: IND 5637. This course provides entering graduate students with a basic understanding of the role of pre-design research and programming in interior-design project development.

IND 5636. Graduate Seminar: Design Theory and Criticism (3). This course is a survey of the aesthetic, political, economic and social theories that have shaped modern design, including critical methods applied to design integral to culture and human expression.

IND 5637. Graduate Seminar: Research Methods in Design (3). This course is designed to give students a basic introduction to the fundamentals of research in interior design. Included in this course are a survey of the major types of research and an overview of what is involved in the inception, planning, and conduction of a research project.

IND 5638. Graduate Seminar: Design Issues (3). This course provides a critical appraisal of the historical, philosophical, and contemporary trends and issues in the design field.

IND 5910r. Directed Individual Study (1-3). (S/U grade only.) In this course, the student has the opportunity to pursue independent work under the direction of a faculty member.

IND 5911r. Supervised Research (1-5). (S/U grade only.) A maximum of five credit hours may apply to the master's degree.

IND 5930r. Special Topics in Interior Design (1-4). In this course, topics vary from term to term.

IND 5944r. Field Research in Space Organization (1-8). A maximum of eight credit hours may be applied toward the master's degree. Independent study and planning of a large environment. Prospectus must be approved by the Graduate Coordinator, Interior Design Graduate Committee.

IND 5945r. Supervised Teaching (1-3). (S/U grade only.) A maximum of three credit hours may apply to the master's degree.

IND 5948r. Graduate Internship (3). (S/U grade only.) This internship course enables students to pursue experience with design firms or in other related fields under the direction of a faculty member or supervisor. May be repeated to a maximum of nine credit hours.

IND 5971r. Thesis (1-6). (S/U grade only.) A minimum of six credit hours credit is required.

IND 8976r. Master's Thesis Defense (0). (P/F grade only.)

SCHOOL OF THEATRE

Undergraduate School of Theatre

COLLEGE OF FINE ARTS

Website: <https://theatre.fsu.edu>

Chair: Kris Salata; **Professors:** Malaey-Babel, Salata; **Associate Professors:** Arespachoga, Armit, Lile, Osborne, Wren; **Assistant Professors:** Bracey, Copenhaver, Fahmy, Gillette, Gillis, Gossmann, Martin, Thomas, Travis; **Specialized Faculty:** Delorey, Epstein, Hagwood, Maccarone, Schmidli; **Burt Reynolds Eminent Scholar Chair in Theatre:** TBA; **Hoffman Eminent Scholar Chair in Theatre:** TBA; **Professor Emeritus:** Baker, Chappell, Dahl, Fallon, Muscha

The School of Theatre is a fully accredited member of the National Association of Schools of Theatre, and its degree requirements are in accordance with the latest published regulations of that association. The School of Theatre offers degrees and coursework at both undergraduate and graduate levels. To major in theatre, a student must meet with an academic advisor in theatre.

The Bachelor of Arts (BA) is a flexible, broad-based liberal arts degree, providing a basic knowledge of, and experience in, theatre arts. The Bachelor of Fine Arts (BFA) offers an intensive program of training in acting or music theatre. The Master of Arts/Master of Science (MA/MS) degrees offer a blend of academic courses and production training on an advanced level. The Master of Fine Arts (MFA) degree provides training to achieve professional-level competencies in directing, acting, costume design, technical production, or theatre management.

State of Florida Common Program Prerequisites for Theatre

The Florida Virtual Campus (FLVC) houses the statewide, internet-based catalog of distance learning courses, degree programs, and resources offered by Florida's public colleges and universities, and they have developed operational procedures and technical guidelines for the catalog that all institutions must follow. The statute governing this policy can be reviewed by visiting <https://www.flsenate.gov/Laws/Statutes/2021/1006.73>.

FLVC has identified common program prerequisites for the degree program in Theatre. To obtain the most up-to-date, state-approved prerequisites for this degree, visit: <https://cpm.flvc.org/programs/157/232>.

Specific prerequisites are required for admission into the upper-division program and **must** be completed by the student at either a community college or a state university prior to being admitted to this program. **Students may be admitted into the University without completing the prerequisites but may not be admitted into the program.**

Digital Literacy Requirement

Students must complete at least one course designated as meeting the Digital Literacy Requirement with a grade of "C-" or higher. Courses fulfilling the Digital Literacy Requirement must accomplish at least three of the following outcomes:

- Evaluate and interpret the accuracy, credibility, and relevance of digital information
- Evaluate and interpret digital data and their implications
- Discuss the ways in which society and/or culture interact with digital technology
- Discuss digital technology trends and their professional implications
- Demonstrate the ability to use digital technology effectively
- Demonstrate the knowledge to use digital technology safely and ethically

Each academic major has determined the courses that fulfill the Digital Literacy requirement for that major. Students should contact their major department(s) to determine which courses will fulfill their Digital Literacy requirement.

Requirements

Admission to Majors

Students should contact the School of Theatre Office of Academic and Student Services regarding admission requirements and procedures for the majors or visit the School of Theatre website at <https://theatre.fsu.edu>.

Attendance Requirement for All School Events

All undergraduate students in the School of Theatre must register for THE 4990 every Fall and Spring in which they are enrolled as a theatre major. This course is a zero credit, S/U course. Students **must** attend all school meetings, required plays, and other required events. Failure to comply with this requirement will jeopardize graduation eligibility.

CoreFSU Curriculum Program

All undergraduates in theatre are required to meet the CoreFSU Curriculum requirements as specified in the “Undergraduate Degree Requirements” chapter of this *General Bulletin*.

Retention Standards

A grade of “C-” or better is required in all major courses and prerequisites except THE 2020, which requires a “B-” or better. Students may only retake a major requirement once in which a grade below the minimum was received. (THE 2020 may be taken only once.) The class must be retaken the following term, and a minimum grade of “C-” must be achieved for retention. BA students must maintain a minimum GPA of 3.0 in major requirements and a cumulative GPA of 3.0; BFA Acting and Music Theatre students must maintain a minimum GPA of 3.0 in major requirements and a cumulative GPA of 3.0. If a BFA student receives below a B- in a major requirement, or if the GPA falls below the minimum, the student will be placed on probation for the following term. If the grade or GPA does not meet minimum standards by the end of the probationary term, the student will be dismissed from the School of Theatre.

The School of Theatre retains the right to refuse admission or terminate enrollment at any time if a student fails to maintain the standards of the program.

Honors in Theatre

The School of Theatre offers a program in honors to encourage talented juniors and seniors to undertake independent and original research as part of the undergraduate experience. For requirements and other information, see the “University Honors Office and Honor Societies” chapter of this *General Bulletin*.

Bachelor of Arts Requirements

The Bachelor of Arts (BA) is a flexible liberal arts degree intended to offer a comprehensive knowledge of theatre arts. The program requires a balance of theatre core classes and electives that allow students the opportunity to explore selected areas of the theatre. Theatre core requirements include courses in performance, technical theatre, design, and theatre history. All BA students must complete a run and usher experience. Electives can be fulfilled with additional theatre courses or any other University courses. CoreFSU Curriculum requirements for the baccalaureate degree must be met. For more information, see the *Bachelor of Arts Degree* section of the “Undergraduate Degree Requirements” chapter of this *General Bulletin*.

Technical Theatre Requirement

BA Theatre majors must complete the technical theatre requirement. Courses must be taken every term beginning the first term in residence until the requirement is complete. Students transferring with a major in theatre may receive transfer credit for no more than one technical theatre course.

Major

A minimum of 46 credit hours of coursework in theatre is required. Contact the Office of Academic and Student Services in the School of Theatre for a complete list of requirements.

Note: At least 18 credit hours of these required courses must be completed in residence.

Bachelor of Fine Arts Requirements

The Bachelor of Fine Arts (BFA) is a preprofessional degree, with intensive, in-depth training. The goal is the development of both an understanding of theatre as a total art and the skills necessary for its expression. Students may concentrate in acting or music theatre. The BFA program is designed to provide the necessary foundation for specialization at the graduate or professional level. Admission to the program is highly selective. A student seeking to enter the program must offer, in addition to an acceptable GPA, an acting and/or music theatre audition, and a complete application packet. Continuation in the program is dependent not only upon academic performance but also upon development of talent and skill potential as evaluated by faculty assessment. A student's work and commitment are under continuous review, and any candidate who fails to maintain high standards will be dismissed from the program. Complete details regarding auditions can be found at <https://theatre.fsu.edu>.

Common Curriculum

Beyond the CoreFSU Curriculum requirements, BFA students are required to complete approximately seventy-four to 86 credit hours in theatre and related courses. All BFA students are required to successfully complete core theatre courses and technical laboratories. Contact the Office of Academic and Student Services in the School of Theatre for complete degree requirements.

Concentration in Acting

Students with a concentration in acting must complete TPA 2201, 2248, 2291; TPP 2110, 2111, 2710, 3510, 3511, 3710, 3711, 4113, 4148, 4228, 4310, 4531, 4712, 4713, 4922; THE 3213, 3214, 4260, 4303, 4954, and eight elective credit hours in performance.

Concentration in Music Theatre

Students with a concentration in music theatre must complete MUT 1111, 1241; MVV 3532, 4542; THE 3214, 4303, 4244, 4245; TPA 2201, 2248, 2291; TPP 2110, 2111, 2710, 3510, 4310, 4257, 4512, and 4923. A minimum of 16 credit hours of private voice, as well as keyboard, and dance are also required until proficiency is demonstrated in these skills.

London Theatre Experience

In addition to its degree programs, the School of Theatre has created the **London Theatre Experience**, an extraordinary curriculum in London for select theatre majors. The program includes theatre-going, backstage tours, classes with leading theatre artists, special internships, and performance opportunities. Students earn a term of academic credit while participating in a program that makes a real difference in their lives as students, artists, and human beings. Graduate credit is available only by special request.

Facilities

There are several performance spaces available for the production of plays. All include rehearsal space. They are: the Richard G. Fallon Theatre in the Fine Arts Building; the Studio, or the Augusta Conradi Theatre, in the Williams Building; The Lab Theatre; and the Fine Arts Annex.

The **Richard G. Fallon Theatre** in the Fine Arts Building is a proscenium theatre with continental seating for 500 patrons. Stage equipment includes a turntable, a counterweight system, hydraulic orchestra pit, a computer lightboard, a four-channel sound system, light and sound shops, two large-group dressing rooms, and two private dressing rooms.

The Studio, or the Augusta Conradi Theatre, is a proscenium house and seats 200 patrons. The stage equipment includes a rope system, a preset lightboard, a single channel sound system, a light and sound control booth, green room, two group dressing rooms, and a small scene shop. The auditorium is used as a lecture classroom and demonstration laboratory.

The Lab is a flexible theatre space used in proscenium, thrust, arena, and open configurations. There is a variable seating capacity depending on each production's staging requirements. There is a lighting grid, and portable sound and lighting equipment is utilized. Subscription productions are mounted in the Lab Theatre each year. In addition, the space is used for student development and productions. There is an accompanying rehearsal hall next door.

The **Fine Arts Annex** is a small proscenium space with flexible seating. The space is used as a classroom space, rehearsal space, and as a performance space.

SCHOOL OF THEATRE

Undergraduate Courses

Definition of Prefixes

THE—Theatre Studies and General Resources

TPA—Theatre Production and Administration

TPP—Theatre Performance and Performance Training

Undergraduate Courses

THE 2000. Introduction to Theatre (3). In this course, students will explore dramatic structure, techniques, and various organizational elements. The course provides an introduction to theatre as a collaborative art form through the critical analysis of its historical context, production, theory, and connections to theatrical literature, including the Western canon.

THE 2020. Introduction to Theatre for Majors (3). This course is a survey of the field of theatre, its various divisions and the School of Theatre. Preparation for independent research and communication about the profession and the school.

THE 3061. Introduction to Theatre in London (3). This introductory course is designed to acquaint students with the components of the theatrical experience as they relate specifically to current dramaturgy and stagecraft in London. It is to be offered only at The Florida State University London Study Center. It should be viewed as a companion class to THE 2000 Introduction to Theatre, for majors and nonmajors, but may be taken independently. It makes use of the theatrical resources in the city of London, including attendance at leading theatres, backstage tours, and lectures by prominent theatre artists.

THE 3213. World Theatre History I (3). THE2020,PY,** This course explores the staging practices and dramatic literature of classical Greece and Rome, medieval Europe and Japan, Renaissance England, Italy, and France, and eighteenth century Western Europe.

THE 3214. World Theatre History II (3). This course explores the staging practices and dramatic literature from the 19th century to the present. Specific units in the course include Romanticism, melodrama, the rise of realism, avant-garde theatre movements (both American and European), European innovations 1960s-1990s, and contemporary dramatic theory.

THE 3931r. Special Topics in Theatre (3). (S/U grade only.) In this course, topics change per semester depending upon the instructor. May be repeated to a maximum of six semester hours.

THE 4233. History of African-American Drama (3). This course is a survey of the history of African-Americans in the American theatre from the African Gove Theatre to the present, and of playwrights from William Wells Brown to August Wilson.

THE 4236. A Cultural History of the American Theatre and Drama from Beginnings to Present (3). Prerequisite: THE 2100. This course examines American theatre and drama in its cultural and social contexts.

THE 4244. Musical Theatre History I (3). Prerequisite: THE 3214, MUL 2211, DAN 4115, or instructor permission. This course is a survey of the popular musical theatre from the beginnings to the 1940s, including the development of comic opera, operetta, the revue tradition, and musical comedy.

THE 4245. Musical Theatre History II (3). Prerequisite: THE 3214, MUL 2211, DAN 4115, or instructor permission. This course is a survey of musical theatre in America since the 1940s, including Rodgers and Hammerstein, Weill, Lerner and Loewe, Loesser, Bernstein, Sondheim, the Black musical, and the rock musical.

THE 4260. Historic Costume for the Stage (3). Prerequisite: THE 3214. This course is a survey of the history of Western clothing and its relationship to the stage.

THE 4273. Seminar in History of Stage Directing (3). Prerequisite: Instructor permission required. In this seminar students investigate the phenomenon of the stage director in its historical context focusing on key figures and productions.

THE 4293. History of Theatre Design and Production (3). This course provides theatre students with an overall understanding of how theatre design and production evolved through the ages. Students are encouraged to actively participate in the objective and critical analysis of the historical conditions that determined and guided our visual and presentational styles over time. Students engage through discussions, creating images that are directly influenced by their discussions, and through their own analytical writing.

THE 4301. Contemporary U.S. Theatre (3). Prerequisites: THE 3213, THE 4303. This course focuses on contemporary U.S. theatre and performance, including traditional theatre and experimental types of performance. Students read, analyze, and research theatre in the canon and outside of it. The course culminates in an original performance.

THE 4303. Play Analysis (3). Prerequisite: THE 3214. This course is a line by line script examination, analyzing how playwrights of various periods achieved characterization, structure, and plotting.

THE 4423. Women In Theatre (3). This course focuses on the writing, work, and accomplishments of women in theatre, whether on stage or behind the scenes. This course involves discussion and intensive investigation resulting in some form of report.

THE 4433. Gender, Race and Performance (3). This course is an advanced introduction to contemporary theories/practices of performance of race/gender on stage and in everyday life.

THE 4438. African Theatre and Performance (3). This course examines the cultural and political complexities of selected countries of sub-Saharan Africa through an exploration of precolonial performance traditions, written plays, and contemporary popular culture.

THE 4481. Dramaturgy (3). Prerequisites: THE 3214, THE 4303, and or instructor permission. This course is an introduction to production dramaturgy with emphasis on conducting research and preparing written reports. Topics include surveys of the critical literature, cultural background and biography, production history and text preparation.

THE 4905r. Directed Individual Study (1-3). May be repeated to a maximum of 12 credit hours.

THE 4913r. Theatre Tutorial (1-3). (S/U grade only.) This course explores selected topics in theatre. Upper division theatre majors only. May be repeated to a maximum of six credit hours.

THE 4917r. Honors Work (1-6). This course is open only to students in the honors program. The course covers specialized honors course work culminating in an honors thesis. May be repeated to a maximum of nine credit hours.

THE 4923r. Theatre Encounters Workshop (3). Prerequisite: Instructor permission. This course involves a workshop production of a major dramatic work together with extensive study of the social, literary, and cultural contexts. The course also includes dramaturgical research and written assignments. May be repeated to a maximum of six credit hours.

THE 4935r. Selected Subjects in Theatre Studies (3). This course is an in-depth examination of various topics not covered in the regular course offerings. The course is for seniors and juniors who have completed at least fifty percent of their major requirements. May be repeated to a maximum of 15 credit hours.

THE 4954. Culminations (1). Prerequisite: THE 2020. This course is a capstone course in theatre. Emphasis is placed on reflecting upon skills and competencies developed during study and translating those elements to future activities including work and graduate school.

THE 4990r. Theatre Forum (0). (S/U grade only.) This course is required each term for undergraduate and graduate majors. Attendance may also be required at designated activities scheduled at other times.

TPA 2000. Introduction to Theatrical Design (3). This course introduces the fundamental elements of design including spot, line, shape, and color while relating these elements to theatrical production design.

TPA 2201. Introduction to Technical Theatre (3). This course is an introduction to the technical elements required to produce a theatrical production. The course discusses elements from scene and costume construction, along with lighting, sound and stage management.

TPA 2248. Stage Makeup (2). This course is an introduction to basic makeup for the stage. Emphasis is on modeling of the face with makeup.

TPA 2291. Technical Theatre Laboratory (1). Prerequisite: Instructor permission. This course consists of practical experience in the non-acting areas of theatre production, including running the box office, disseminating publicity materials, constructing scenery and properties, applying basic techniques for costume construction in practical situations, and serving on lighting, running, or maintenance crews.

TPA 2322. Technical Theatre Practices I: Costumes, Lighting, and Backstage Run-Crews (3). This course offers an introduction to theatre costume and lighting practices. Students participate in at least one run-crew assignment.

TPA 2323. Technical Theatre Practices II: Scenery, Scene Painting, and Front-of-House (3). This course offers an introduction to theatre scenery and scenery painting practices. Students participate in at least one front-of-house assignment.

TPA 3006. Introduction to Stage Properties (3). This course introduces students to the design and construction of stage properties. Stage properties include anything a performer handles during a performance. Through historical research, creative problem-solving, and craftsmanship, students will create realistic stage props. Emphasis is placed on safe and appropriate tool usage, material handling, and decorative techniques.

TPA 3033Lr. Lighting Production Lab (1-12). This course allows students to install, operate, and design with stage-lighting equipment for productions. Students select a specific assignment and work closely with staff and faculty to complete their chosen project. May be repeated to a maximum of 12 credit hours.

TPA 3208. Drafting for the Stage (3). Prerequisites: TPA 2201. This course is an introduction to tools and techniques, including preparation of plates showing construction details and perspective.

TPA 3230. Costuming I (3). Prerequisite: TPA 2322 or instructor permission. This introductory costume sewing class instructs students in the craft of sewing costumes for theatre, focusing on sewing practices used in costume shops throughout the U.S. Students gain hands-on experience and become familiar with a sewing vocabulary through assigned sewing projects. Students also learn to identify commonly used fabrics by both weave and fiber content.

TPA 3296Lr. Costume Production Practice (1-3). Prerequisite: instructor permission This course gives students advanced practical experience in non-acting areas of theatre production, including constructing clothing, applying basic techniques for costume construction in practical situations, and serving on wardrobe or maintenance crews.

TPA 3298. Technical Theatre Laboratory (1). Prerequisite: Instructor permission. This course gives students advanced practical experience in the non-acting areas of theatre production, including running the box office, disseminating publicity materials, constructing scenery and properties, applying basic techniques for costume construction in practical situations, and serving on lighting, running, or maintenance crews.

TPA 3299. Technical Theatre Laboratory (1). Prerequisite: Instructor permission. This course gives students advanced practical experience in the non-acting areas of theatre production, including running the box office, disseminating publicity materials, constructing scenery and properties, applying basic techniques for costume construction in practical situations, and serving on lighting, running, or maintenance crews.

TPA 3325r. Intermediate Technical Theatre Practices (3). Prerequisite: TPA 2323. This course refines the skills and techniques necessary for proficiency at the intermediate level of technical production, including the construction of scenery for the stage, rigging, standard technical theatre vocabulary, and safe work habits. Specific assignments depend upon the School of Theatre production season. May be repeated to a maximum of nine credit hours.

TPA 3333. Introduction to Costume Craft, Dye and Millinery (3). TPA3230,P,Y,**

TPA 3353. Lighting Sound and Technology for the Theatre (3). Prerequisite: TPA 2201. This course provides an in-depth exploration of technology behind the realization of lighting and sound design, including understanding of the intermediate technologies associated with successful design.

TPA 3605r. Assistant Stage Management Production Practice (1-4). This course is for students serving as an Assistant Stage Manager for an FSU production. Roles are allocated to students by SM Faculty, in conjunction with administration and production management.

TPA 3606r. Stage Management Production Practice (1-4). This course is for students serving as Stage Manager for an FSU production. Roles are allocated to students by SM Faculty, in conjunction with administration and production management.

TPA 4014. Model Making (3). This course acquaints students with current model building techniques and systems. Students gain experience in constructing most of the elements commonly associated with models such as doors, windows, textures, fences, trees, and props.

TPA 4020. Lighting Design I (3). Prerequisite: TPA 2201. This course acquaints students with the design process and the various tools by which a lighting designer researches and expresses his/her art. The course includes script analysis, producing light plots, and basic drafting.

TPA 4021. Lighting Design II (3). Prerequisites: TPA 3208 and TPA 4020. This course is an overview of the lighting design process for a variety of spaces from concept to finished product. Emphasis is on script analysis. Content includes instruction in the creation and use of paperwork, as well as practical aspects of lighting for both proscenium and non-proscenium venues.

TPA 4024. Lighting Design III (3). Prerequisite: TPA 4021. This course encompasses lighting design for a variety of production styles such as musicals, opera, dance, comedy, and tragedy.

TPA 4045. Costume Design for the Stage (3). Prerequisite: THE 4260 or instructor permission. This course is an exploration of the elements and principles of design as they relate to stage costuming. Coursework includes design projects.

TPA 4060. Principles of Scenic Design (3). Prerequisite: TPA 3208. This course explores beginning design techniques including ground plan, perspective, and model building.

TPA 4073. Rendering for the Stage (3). This course focuses on rendering techniques for the set, costume, and lighting designer in various media. For the course professional equipment is required.

TPA 4077. Scene Painting (3). This course focuses on traditional scene painting techniques for theatre and film. For the course professional equipment is required.

TPA 4078. Advanced Scene Painting (3). This advanced studio course helps develop skills introduced in TPA 4077 with non-traditional scenic techniques and non-traditional materials.

TPA 4238. Advanced Costume Construction (3). Prerequisite: TPA 3230 or instructor permission. This course is an advanced practice in constructing specialized costumes for stage use. Students gain practical, hands-on experience in theatrical sewing techniques in creating projects such as period corsets, historically based costumes constructed to reflect various period details, and beginning tailoring techniques.

TPA 4239. Costume Patterning (3). Prerequisite: TPA 4238 or instructor permission. This course is an introduction to costume patternmaking including drafting, flat pattern, and draping methods. This is a project-oriented course where students gain practice in all three patterning methods on projects for men's and women's historically based costumes.

TPA 4240. Advanced Costume Draping and Fitting (3). Prerequisites: TPA 4239 and THE 4260 or instructor permission. This course is an advanced study in costume patterning for theatre, with an emphasis on draping and/or drafting historically based garments for women and men. Projects include period garment research and measuring, sizing and fitting techniques to accommodate actual performers' measurements as well as stage movement requirements.

TPA 4246. Stage Wigs and Specialty Makeup (3). This course examines makeup, hair, and wig styles popular throughout history. Students acquire practical, hands-on experience in constructing and styling wigs for the stage and in designing various period hair and makeup styles.

TPA 4250. AutoCAD for the Stage (3). In this course, students learn to apply theatrical drafting standards to AutoCAD. The course also covers basic DOS commands and structure, drafting in 2D AutoCAD, and drafting in 3D AutoCAD (including basic modeling commands).

TPA 4283. Technical Production (3). Prerequisites: TPA 2201 and instructor permission. This course examines the production process from play selection through set design, set load in, run of show, load out, and postmortem analysis. The course focuses on the various and linear aspects of the production, including the management and planning of the budgeting, pre-construction, construction, and strike aspects of the production.

TPA 4351. Lighting Programming (3). Prerequisite: TPA 3353. This course uses the latest lighting technology to program conventional and intelligent lighting fixtures. Intelligent fixtures are dissected to explore operation, function, and features. Students program a combination of virtual and realized projects for both linear theatrical productions and non-linear live events.

TPA 4354. Lighting Software for Theatre (3). Prerequisites: TPA 3208 and TPA 4020. This course is an overview of primary light design and visualization software programs. No prior knowledge of computer-aided design is necessary for the course although significant individual work is required.

TPA 4400. Theatre Management (3). This course is designed to provide an introduction to the economic and managerial aspects of American theatre especially as they apply to nonprofit and professional theatre.

TPA 4601. Stage Management (2). This course focuses on methods and techniques of managing simple dramatic shows to complex multi-scene productions. This course must be taken before stage managing a Mainstage production. Consent of instructor required.

TPA 4602. Advanced Stage Management (3). TPA4601.PY;** This course is intended for students who wish to pursue a career in stage management. Advanced study of stage management and development of skills are needed to practice in a LORT theatre.

TPA 4608. Stage Management III (3). Prerequisites: TPA 4601 and TPA 4602. This course is a continuation of the BA Stage Management track that builds upon the first year of training. While Stage Management and Advanced Stage Management focus on the role of the stage manager from pre-production to strike, Stage Management III focuses on supplemental concepts that will elevate managerial presence and preparedness for the professional industry.

TPA 4905r. Directed Individual Study (1-3). May be repeated to a maximum of 12 credit hours.

TPA 4940r. Internship in Stage Design, Technical Theatre and Management (1-12). (S/U grade only.) Prerequisites: Completion of all coursework in theatre and instructor permission. This course is a resident internship in an approved professional theatre, shop, or enrichment center. May be repeated to a maximum of 12 credit hours; repeatable within the same term.

TPP 2100. Performance I (2). This course is an overview of acting as an art and craft.

TPP 2110r. Acting Technique I: Basic Process (3). Prerequisite: Instructor permission. This course is an introduction of the basic acting process. The course emphasizes living truthfully in imaginary circumstances through honest listening and response. May be repeated to a maximum of nine credit hours.

TPP 2111r. Acting Technique II: Contemporary American Realism (3). Prerequisites: TPP 2110r or instructor permission. This course focuses on scene study and basic characterization. May be repeated to a maximum of nine credit hours.

TPP 2185. Orientation to Acting (3). This course is a general survey of the development of acting and actor training, Stanislavsky to Hagen, with exercises in the basics of the actor's process and audition technique.

TPP 2190L. Theatre Rehearsal and Performance (1-2). (S/U grade only.) Prerequisite: Instructor permission. This course consists of the assignment of a specific role and/or responsibility. Opportunity for students to receive additional supervision and critique, as well as credit, for participation in rehearsal and performance.

TPP 2702r. Introduction to Linklater Voice (3). This course introduces student actors to the basic principles of voice production training. The course incorporates group and individual exercises designed to stimulate and develop the imagination, physical and sensory awareness, creativity, and the ability to work as part of an ensemble. The course focuses on alleviating individual tensions in the vocal musculature that restrict the natural voice.

TPP 2710r. Voice I (3). This course introduces student actors to the basic principles of voice training. Group and individual exercises are designed to stimulate and develop the imagination, physical and sensory awareness, creativity, and the ability to work as part of an ensemble. Focus is on alleviating individual tensions in the vocal musculature that restrict the natural voice. May be repeated to a maximum of nine credit hours.

TPP 3103. Performance II (3). Prerequisite: TPP 2100. This course focuses on the exploration and development of a range of fundamental tools of the acting process, with particular emphasis on vocal production and physical expression in the context of creating and rehearsing scenes and monologues drawn from significant modern and contemporary playwrights, ending with an introduction to the performance of classical Shakespearean texts.

TPP 3105. Acting Basic Process Development (3). This course is an introduction to the basic acting process. This course emphasizes living truthfully in imaginary circumstances through honest listening and response.

TPP 3265. Acting for the Camera (3). Prerequisite: TPP 2110. This course offers a preliminary look at developing acting techniques for work in television, film, and video media. It explores how actors prepare, rehearse, and perform differently in front of the camera as compared to an onstage production.

TPP 3510r. Movement Techniques for Theatre I (3). Prerequisite: Instructor permission. This course utilizes exercises for self-awareness, physical strength, flexibility, and versatility for the actor. May be repeated to a maximum of six semester hours.

TPP 3511r. Movement Techniques for Theatre II (3). Prerequisite: TPP 3510r and/or instructor permission. This course explores styles of movement and dance, creative presentations, and daily warm-ups. May be repeated to a maximum of six credit hours.

TPP 3711r. Voice II (3). Prerequisite: TPP 2710r. This course continues the study of the first-year basic skills in speaking for the student actor. All actors who are on a professional track for the Bachelor of Fine Arts degree must have thorough knowledge of their speaking voice for the stage, how to use it in their acting studios and stage performances, and how to be a more effective speaker in their everyday life. May be repeated to a maximum of nine credit hours.

TPP 4093. Post-Modern Acting Styles (3). Prerequisites: TPP 2100, TPP 3103, junior or senior standing, and/or consent of instructor. This course provides an advanced study of historical period acting styles with an emphasis on movement, language, manners, and motives of a given style.

TPP 4095. Pre-modern Styles (3). Prerequisites: TPP 2100, TPP 3103, Junior or Senior standing, or instructor permission. This course is an advanced study of historical period acting styles with an emphasis on movement, language, manners, and motives of a given style.

TPP 4113r. Acting Techniques III: Acting Problems in Genre and Style (3). Prerequisites: TPP 2110r, TPP 2111r, TPP 3711, and/or instructor permission. This course is an acting workshop oriented to particular problems the actor confronts in dealing with historic periods in dramatic literature or material of post-realistic and contemporary styles and thought. May be repeated to a maximum of nine credit hours.

TPP 4126. Creative Improvisation (3). Prerequisite: TPP 2100. This course examines vital interrelationships between the physical, vocal, and psychological potential in creating a complex, expressive artistic performance.

TPP 4148. Acting Shakespeare (3). Acting workshop oriented to particular problems the actor confronts in dealing with historic periods in dramatic literature. The focus of this acting class is the work of William Shakespeare.

TPP 4222. The Professional Actor: The Business of the Business (3). This course focuses on the tools required to be a professional actor.

TPP 4224. Audition Techniques (3). This course is designed as a workshop for advanced actors who are preparing to enter graduate study programs or seek professional work in theatre with some attention paid to work in film and television. The course examines the audition process from the perspectives of both the aspiring performer and the prospective employer.

TPP 4226r. Music Theatre Workshop BA (3). This course provides evaluation, systemization, supervision, and critiques of all performance work undertaken to isolate acting and musical problems that occur in musical theatre and to see their solution in process and performance. The course also examines the audition process and to develop audition packages for professional auditions. May be repeated to a maximum of six credit hours.

TPP 4228. Acting Showcase for Seniors (3). Students develop a showcase of their acting talent for a professional venue in New York or Los Angeles in the spring of their senior year.

TPP 4257. Voice for Musical Theatre (3). Prerequisite: Junior standing. This course focuses on releasing the singer's acting voice, with particular emphasis on increasing breath capacity during movement, deepening and expanding resonance and range, and increasing articulation skills. In the course, students learn to fully embody their voice and speech skills to avoid strain and loss that comes from executing sound solely from the throat.

TPP 4310. Directing I (3). Corequisite: THE 4303. This course is a basic techniques course with emphasis on script analysis, fundamentals of staging, and work with actors.

TPP 4403. Devised Theatre: Performance Creation (3). Prerequisite: TPP 3103 or TPP 4310. This advanced acting and directing course focuses on performance creation in response to major works of world literature. Students learn various approaches to devising an autonomous work of theatre. Students invest much effort in rethinking conventional creative processes and production methods.

TPP 4404. Advanced Acting/Directing (3). Prerequisite: TPP 3103 or TPP 4310. This course is a workshop for advanced actors and directors focused on particular problems in contemporary staging of works from selected historic periods.

TPP 4512r. Advanced Movement for the Theatre (3). Prerequisites: TPP 3510r, TPP 3511r, and/or instructor permission. This course focuses on advanced movement techniques and exploration of repertory and choreography. May be repeated to a maximum of six credit hours.

TPP 4531. Stage Combat (3). Prerequisites: TPP 2100 or TPP 2110 and instructor permission. This course explores the development of physical dialogue through armed (rapier and dagger, broadsword, quarterstaff, or knife) and unarmed stage combat applied to acting. Focus is placed on the processes of safety, technique, rehearsal, and performance. Students have the option to participate in the Society of American Fight Directors Skill Proficiency Test.

TPP 4600. Fundamentals of Playwriting (3). This course introduces the craft of playwriting. The course functions as a workshop and focuses on the mechanics of structure, form, and marketing.

TPP 4712r. Voice III (3). Prerequisites: TPP 2710r, and TPP 3711r. This intermediate course in voice focuses on increasing vocal stamina, breath capacity, range, and freedom on the stage. The course introduces speaking Shakespeare and offers practice with the use of complex language in acting classical texts. May be repeated to a maximum of six credit hours.

TPP 4713r. Voice IV: Vocal Imaginations (3). Prerequisite: TPP 4712. This course is primarily designed to expand the vocal imagination of the student actor. The International Phonetic Alphabet is introduced in an organic manner as a primary tool in the adoption of different speech sounds from those that are natural to each student actor. This course includes a "Speech Sound Donor Project," in which the student actor must study and implement a dialect different from their own natural one and then must teach it to the group at large. May be repeated to a maximum of six credit hours.

TPP 4719. Strengthening the Speaking Voice (3). Prerequisite: TPP 2702 This course is a continuation of fundamental vocal skills for the first year of actor training. There is a review of last semester's skills and beginning work on soft palate, resonance, range and articulation. Students apply voice skills to longer pieces of text, and incorporate speech skills into text with added physicality.

TPP 4720. Voice for Classical Text (3). Prerequisites: TPP 2702, TPP 4719, or instructor permission. This course is an introduction to speaking Shakespeare and practicing the use of complex language in acting classical texts. This intermediate work will focus on increasing vocal stamina, breath capacity, range, and freedom on the stage.

TPP 4721. Voice Into Performance (3). Prerequisite: Instructor permission. This course focuses on methods of bridging voice into text. Actors learn advanced physical and vocal work through a series of improvisational voice and body exercises designed to provide a visceral link between voice, speech, and body. These explorations lead into contemporary theatre performance.

TPP 4730r. Dialects for Stage (3). Prerequisites: TPP 2110r, TPP 3710r, TPP 3711, and/or instructor permission. This course focuses on the techniques of acquiring a dialect for stage performance. Scene study and monologues performed in dialects. Content may vary from term to term. May be repeated to a maximum of six credit hours.

TPP 4905r. Directed Individual Study (1-3). May be repeated to a maximum of 12 credit hours.

TPP 4922r. Performance Workshop in Acting/Directing (2). Prerequisites: BFA candidates only and instructor permission. This course provides evaluating systemization, supervision, and critiques for performance work required for BFA program. May be repeated to a maximum of ten credit hours.

TPP 4923r. Musical Theatre Workshop (2). Prerequisites: BFA candidates only and instructor permission. This course provides evaluation, systemization, supervision, and critiques of all performance work undertaken to isolate acting, dance, and musical problems that occur in musical theatre and to see their solution in performance. May be repeated to a maximum of eight credit hours.

TPP 4940r. Internship in Theatre Performance (1-3). (S/U grade only.) Prerequisites: Completion of all coursework in theatre and instructor permission. This course is a resident internship in an approved professional theatre, shop, or enrichment center. May be repeated to a maximum of six credit hours; repeatable within the same term.

SCHOOL OF THEATRE

GRADUATE SCHOOL OF THEATRE

Graduate Opportunities

COLLEGE OF FINE ARTS

Website: <https://theatre.fsu.edu>

Chair: Kris Salata; **Professors:** Malaey-Babel, Salata; **Associate Professors:** Arespacochaga, Armit, Lile, Osborne, Wren; **Assistant Professors:** Bracey, Copenhaver, Fahmy, Gillette, Gillis, Gossmann, Martin, Thomas, Travis; **Specialized Faculty:** Delorey, Epstein, Hagwood, Maccarone, Schmidli; **Burt Reynolds Eminent Scholar Chair in Theatre:** TBA; **Hoffman Eminent Scholar Chair in Theatre:** TBA; **Professor Emeritus:** Baker, Chappell, Dahl, Fallon, Muscha

Graduate Courses

The School of Theatre is one of the largest and most comprehensive theatre-training programs in the United States. The first program in Florida to hold such distinction, the school is accredited by the National Association of Schools of Theatre and is a founding member of the University/Resident Theatre Association. At Florida State University, actors, directors, designers, technicians, managers, teachers, and scholars learn by working with gifted faculty in a professionally oriented school environment. In realizing its educational mission, the school contributes to the cultural life of the University, the Tallahassee and Sarasota communities, and the state by creating an array of productions reflecting the full range of dramatic literature. From Shakespeare to Chekhov to Rogers and Hammerstein to world premieres, performances give audiences and participating students the opportunity to share the unique experience of the living theatrical event. Classroom experiences are enriched by the challenge of faculty, students, and visiting artists working side-by-side to create fine theatre.

The School of Theatre's graduate **FSU/Asolo Conservatory for Actor Training** is located in Sarasota at the Florida State University Center for the Performing Arts. This exemplary Master of Fine Arts (MFA) program in acting is operated in conjunction with the Asolo Theatre Company, a LORT professional theatre. The conservatory and the Asolo Theatre Company are both housed in a beautiful facility, which features a 500-seat proscenium theatre, a 160-seat proscenium theatre, dance studios, classrooms, and rehearsal spaces.

In addition to its degree programs, the School of Theatre has created the Theatre Academy of London, an extraordinary, year-round curriculum in London for select theatre majors. The emphasis of the program is on classical theatre training and includes theatre-going, backstage tours, classes with leading theatre artists, special internships, and performance opportunities. Students earn a full term of academic credit while participating in a program that will make a real difference in their lives as students, artists, and human beings. Graduate credit is available by special request.

Degrees Offered

The Master of Arts/Master of Science (MA/MS) degrees offer a blend of academic courses and production training on an advanced level. The Master of Fine Arts (MFA) degree provides training to achieve professional-level competencies in acting, directing, costume design, scenic design, technical production, or theatre management. The Doctor of Philosophy (PhD) in theatre is a research degree that indicates the perfection of individual skills in theatre scholarship, production, and education.

The School of Theatre is a fully accredited member of the National Association of Schools of Theatre, and its degree requirements are in accordance with the latest published regulations of that association.

Retention Standards

The School of Theatre reserves the right to refuse admission or terminate enrollment at any time if a student fails to maintain the standards of the program.

Facilities

There are six performance spaces available for the production of plays. All include rehearsal space. They are the Mainstage Theatre in the Fine Arts Building in Tallahassee, the Augusta Conradi Studio Theatre in the Williams Building in Tallahassee, The Lab Theatre in Tallahassee, the Fine Arts Annex Theatre in the Fine Arts Annex in Tallahassee, and Mertz and Cook Theatres in the Florida State University Center for the Performing Arts and FSU/Asolo Conservatory Theatre in Sarasota, Florida.

The **Mainstage Theatre** in the Fine Arts Building is a proscenium theatre with continental seating for 500 patrons. Stage equipment includes a turntable, a counterweight system, hydraulic orchestra pit, a computer lightboard, a four-channel sound system, light and sound shops, two large-group dressing rooms, and two private dressing rooms.

The **Studio**, or **Augusta Conradi Theatre**, is a proscenium house and seats 183 patrons. The stage equipment includes a rope system, a preset lightboard, a single channel sound system, a light and sound control booth, green room, two group dressing rooms, and a small scene shop. The auditorium is used as a lecture classroom and demonstration laboratory by the School of Theatre.

The **Lab** is located at 502 *South Copeland Street*. The Lab is flexible theatre space used in proscenium, thrust, arena, and open configurations. There is a variable seating capacity depending on each production's staging requirements. There is a lighting grid, and portable sound and lighting equipment is utilized. Subscription-season productions are mounted in the Lab Theatre each year. In addition, the space is used for student development and productions. There is an accompanying rehearsal hall next door.

The **Fine Arts Annex Theatre**, located at 117 *Fine Arts Annex*, is a small proscenium space with flexible seating. The room is used as a classroom space, rehearsal space, and as a performance space for student productions.

Master of Arts/Master of Science

The Master of Arts (MA) Program in Theatre and Performance Research trains individuals interested in creating theoretically engaged scholarship or innovative theatre or planning to pursue diverse careers beyond the academy. Grounded in both new theoretical approaches and traditional research methods, the MA provides students with rigorous scholarly foundations in history, critical theory, literature, and pedagogy. Students enjoy the resources of a top-tier research institution, the close mentorship of an array of faculty in a small degree program, and the student and faculty-produced world-class performances of the Florida State University School of Theatre. MA students may select a thesis or non-thesis track and must fulfill a foreign language requirement. The MA is recommended for students who seek additional training prior to joining the job market or who wish to pursue a Ph.D.

Master of Fine Arts

The Master of Fine Arts (MFA) degree is a course of study leading to a terminal artistic degree in theatre arts. The objective of the program is to provide students with competencies appropriate to the needs of professional theatres in America; only secondarily does this program prepare teachers. The goals of the program are to 1) ensure opportunities for mastering the application of theory and skills by practicing a professional specialization; 2) encourage on-the-job training in actual working conditions; and, 3) provide a general background in theatre history and practice.

Admission

Admission to the MA and MS programs in the School of Theatre is based upon the following criteria: undergraduate GPA, letters of recommendation, résumé, and a statement of purpose. MA applicants must also submit two scholarly writing samples. Any exemption from these requirements must be requested in writing from the Director of Graduate Theatre Studies.

Residency

A student must be enrolled full-time in graduate study for a minimum of four terms. A minimum of 60 credit hours beyond the baccalaureate degree is required for completion of the MFA degree. However, there are no maximum limits to the time required. It is considered normal to take three school years to complete the program because of the time necessary for information, insights, and crafts to become integrated sufficiently into a student's practice to demonstrate mastery and maturity in artistry and skill.

Practicum Program

The unique feature of the course of study toward the MFA at Florida State University is the practicum program. Practicum acknowledges the legitimacy of unique artistic production-oriented work not affiliated with classroom coursework. The practicum program allows students and their advisors to plan and execute an individualized track to meet students' particular needs and desires. The specific content of each practicum is determined in advance and entered on the student's progress check list. This contractual agreement is evaluated by the MFA faculty each term.

Review

A faculty committee meets with each student every regular term to evaluate the student's progress. Individual program advisors report on their students in terms of attitude, class work, production assignments, projects, artistic growth, conduct, and professional potential. Any faculty members who have worked with MFA students may submit relevant information. The results of the review are part of the student's file.

Internship

Internships provide students with the opportunity to gain experience in their particular field by working under the supervision of recognized professionals. Resident internships must be arranged with the student's program director. The student is responsible for providing progress reports and a full evaluation from the internship supervisor before grades can be assigned. Internships may be arranged to a maximum of 30 credit hours.

Specialization in Acting

The MFA acting program is located in Sarasota at the FSU/Asolo Conservatory for Professional Actor Training in conjunction with the Asolo Repertory Theatre Company. Students are offered a conservatory approach which emphasizes the acquisition of skills appropriate to repertory ensemble. The three-year curriculum includes daily intensive training in voice, speech, dialects, movement, and dance, as well as scene study, text analysis, and period styles. Upon graduation and at any time within the following five years, all MFAs are eligible for membership in the Actor's Equity Association.

Specialization in Directing

The mission of the program is to provide students with training in the process and practice of directing. The program is designed to give students the skills they will need to continue their own development and growth as directors in professional theatre. The curriculum provides a careful balance of academic classes, studio work, and production experience.

Specialization in Costume Design

The mission of the program is to provide students with training in the process and practice of costume design. The program is designed to give students skills needed to continue their own growth as costume designers in American theatre. Students graduate with an in-depth knowledge of all aspects of costume design for the stage. Design work in opera, dance, and film is also explored. Costume technology is stressed as well, including skills in millinery, fabric modification, costume crafts, and patterning. Each MFA costume design student will design from three to six productions. Design work in dance and film is also available on occasion. Opportunities to teach are also available.

Specialization in Lighting Design

The mission of the program at Florida State University is to provide students with training in the art and practice of lighting design. The program is designed to give students the skills they need to continue their growth as lighting designers in the performing arts or live entertainment. Design students will develop an in-depth knowledge of the interdisciplinary work needed to bring a lighting design from the script to the stage and the technical skills to manage modern lighting systems effectively.

Specialization in Scenic Design

The mission of the Master of Fine Arts, Scenic Design Program is to provide students with the training and experience necessary to enter the professional design field. Students graduate with a detailed knowledge of all aspects of the scenic design process, and artisan skills such as drafting, model construction, scene painting, computer drafting, and rendering. Students are also encouraged to enrich their skills in drawing, watercolor, or other techniques of studio art and to expand their experience by designing or assisting a designer for dance and opera productions.

Specialization in Technical Production

The mission of the technical production program is to train students in the process and practice of technical design, technical management, and production management. The program is designed to provide new and strengthen existing skills and aid the student's growth as a technical director or production manager in professional or educational theatre. Organization and management and technical skills such as rigging, welding, hydraulics, pneumatics, advanced woodworking, and motion control will be covered in detail. Structural analysis and design for the stage is emphasized. Each MFA technical production candidate will have technical direction or assistant technical direction responsibilities for at least three productions. Teaching opportunities also are available.

Specialization in Theatre Management

The mission of the theatre management program is to help enhance the professional management of theatre and arts organizations in America by developing future theatre managers. Students are provided with practical training and hands-on experience in the process and practice of managing theatre and arts organizations. Our goal is to give students an in-depth knowledge of all aspects of producing theatre, as well as an understanding of management principles, personnel, finance, marketing and fundraising management, and working knowledge of computer applications in arts management.

Doctor of Philosophy (PhD)

The PhD Program in Theatre and Performance Research trains artist-scholars who create theoretically engaged work at the intersections of research and practice. Grounded in both new theoretical approaches and traditional research methods, the PhD provides students with rigorous scholarly foundations in history, critical theory, literature, and pedagogy, as well as personalized artistic experiences. Students will enjoy the resources of a top-tier research institution, the close mentorship of an array of faculty in a small degree program, and the student and faculty-produced world-class performances of the Florida State University School of Theatre. This degree emphasizes theatre and performance research as a set of practices: the practice of scholarly research and writing, including practice-based research; the practice of pedagogy; and the practices of directing, devising, dramaturgy, and design.

The PhD in Theatre and Performance Research is designed as a five-year program (10 terms). It provides students with foundational coursework and opportunities to devise individual research trajectories and projects. Our focus on diverse practices, interdisciplinarity, and experience with practice and scholarship prepares graduates for careers within and beyond the academy.

Requirements

The doctoral program typically requires five years of full-time study beyond the master's degree, two and a half years of coursework and comprehensive exams, and at least two years of dissertation-work (prospectus draft, revisions, and defense) as well as a language requirement. Comprehensive exams are spread over coursework and include revising a paper to a publishable article, a year-long mentored research project, and an oral exam. At least one year must be spent in full-time residence (defined as 24 credit hours within any twelve-month period once a student has reached 30 graduate credit hours or a master's degree.)

The doctoral curriculum requires 70 credit hours beyond the master's degree (46 credit hours of coursework and at least 24 dissertation hours). For students on assistantship, nine hours per term constitutes a full-time load.

Admissions

Admission to the doctoral program is based on Graduate Record Examinations (GRE) scores, academic record, professional background, statement of purpose, letters of recommendation, and two critical-scholarly writing samples. International students must also submit satisfactory scores on an English language proficiency examination accepted by FSU. The highest-rated applicants are often interviewed in person or by telephone. The faculty then determines whether an applicant can be admitted, placed on a waiting list, or declined.

SCHOOL OF THEATRE

Graduate Courses

Definition of Prefixes

THE—Theatre Studies and General Resources

TPA—Theatre Production and Administration

TPP—Theatre Performance and Performance Training

Graduate Courses

THE 5084r. Theatre Problems (3). In this course, topics change each term depending upon instructor. May be repeated to a maximum of six credit hours.

THE 5120. Advanced Theatre History I: Classical and Medieval (3). This course examines the origins of theatre: Classical Greece and Rome; Japanese Kabuki/Noh/Bunrak; Medieval Europe.

THE 5130. Advanced Theatre History II: Renaissance and 18th Century (3). In this course, topics include Neoclassicism, Elizabethan/Jacobean, Spanish Gold Age, Restoration, Decline of Neoclassicism, and Germany.

THE 5160. Advanced Theatre History III: 19th and 20th Centuries (3). In this course, topics include Romanticism, Realism, Modernism, Postmodernism, and Postcolonialism.

THE 5182. Performing Histories (3). Performance is a powerful way of conveying, shaping, and revising cultural memory and, with it, community and national history. This interdisciplinary course unites theories and methods from Theatre & Performance Studies, Memory Studies, and Public History to analyze a range of popular performances. Students present oral and written reports and create their own performance of history.

THE 5183. Theatre & Performance Historiography (3). This course examines the methods and craft of historical research in theatre and performance, focusing on issues of narrative, evidence, perspective, and ethics. Students analyze major historiographical trends, reflect on their own approaches as scholars, and practice applying different historiographical methods to their own research in both oral and written forms.

THE 5238. History of African-American Drama (3). This course is a survey of the history of African-Americans in the American theatre from the African Grove Theatre to the present, and of playwrights from William Wells Brown to August Wilson.

THE 5246. Musical Theatre History I (3). This course traces the development of the musical from its European origins to 1943. Students establish familiarity with a wide range of the repertoire of the earlier musical theatre.

THE 5247. Musical Theatre History II (3). This course focuses on the development of the American musical in its cultural, theatrical, and social context from 1943 to the present. The course also explores the elements of musical theatre and the various ways these elements are used in different types of musicals in different periods.

THE 5265r. Historic Costume II (3). Prerequisite: THE 4260. This course is an advanced study of selected periods of costume history and its relationship to the theatrical costume. The time periods covered include both western and nonwestern dress. May be repeated to a maximum of six credit hours.

THE 5273r. Seminar: Selected Topics in History of Performance (Acting and Directing) (3). Prerequisite: Two undergraduate theatre history courses or instructor permission. This course focuses on selected topics in the history of acting and directing from the ancient Greeks to the present day. The course also includes investigation resulting in some form of report. May be repeated once for credit as content varies to a maximum of six credit hours.

THE 5274. Seminar in History of Stage Directing (3). Prerequisite: Instructor permission. This course investigates the phenomenon of the stage director in its historical context focusing on key figures and productions.

THE 5294. History of Theatre Design & Production (3). This course provides theatre students with an overall understanding of how theatre design and production evolved through the ages. Students are encouraged to actively participate in the objective and critical analysis of the historical conditions that determined and guided our visual and presentational styles over time. Students engage through discussions, creating images that are directly influenced by their discussions, and through their own analytical writing.

THE 5302. Contemporary U.S. Theatre (3). Prerequisites: THE 3213, THE 4303. This course focuses on contemporary U.S. theatre and performance, including traditional theatre and experimental types of performance. Students read, analyze, and research theatre in the canon and outside of it. The course culminates in an original performance.

THE 5317r. Seminar: Selected Topics in Dramatic Literature and Dramatic Theory (3). Prerequisite: Two undergraduate theatre history courses or instructor permission. This course focuses on selected topics relating to dramatic literature and theatrical theory for intensive investigation resulting in some form of report. May be repeated once for credit as content varies to a maximum of six credit hours.

THE 5425. Women In Theatre (3). This course focuses on the writing, work, and accomplishments of women in theatre, whether on stage or behind the scenes. This course involves discussion and intensive investigation resulting in some form of report.

THE 5437. Gender, Race, and Performance (3). This course is an advanced introduction to the contemporary theories and practices regarding the performances of race and gender upon the stage and in everyday life. The course also utilizes feminist theories of performance, students read and analyze play text written by women of color, by white women, and by one African-American male.

THE 5439. African Theatre and Performance (3). This course examines the cultural and political complexities of selected countries of sub-Saharan Africa through an exploration of pre-colonial performance traditions, written plays, and contemporary popular culture.

THE 5486. Graduate Dramaturgy (3). This course is an introduction to the principles of dramaturgy, including preparation of a dramaturgical protocol, preparation of scripts for production, and research into background, biography and thematic issues of a play script.

THE 5505. Performance Theory (3). This course traces the history of the field of performance studies, focusing on the governing paradigms, questions, and methods of various performance theories.

THE 5735. Revision and Pedagogy (3). Designed for first-year graduate students in Theatre & Performance Research, this course considers pedagogy and writing critically and practically. Students analyze major trends and current issues in pedagogy, test different approaches to writing revision, and apply their knowledge to practice in both oral and written forms.

THE 5765. Performance I for Theatre Educators (3). This course instructs education faculty in the crafts of acting and directing through a variety of practical exercises. At completion, students should be able to demonstrate the skills and abilities to guide their own students in the basics of acting and directing.

THE 5770. Theatre History and Literature I for Theatre Educators (3). This course explores the staging practices and dramatic literature of classical Greece and Rome, medieval Europe, the Renaissance, eighteenth-century Europe, and classical Japan. The course emphasizes the realization of the plays in performance in both historical and modern contexts.

THE 5771. Theatre History and Literature II for Theatre Educators (3). This course explores the staging practices and dramatic literature from the 18th century to the present. Specific units include romanticism, melodrama and popular culture, the rise of realism, avant-garde theatre movements, the musical, European and American innovations 1960s-1990s, and contemporary dramatic theory.

THE 5772. Theatre History and Literature III for Theatre Educators (3). This course works to familiarize the students with a wide range of contemporary plays and situate the plays in the sociopolitical contexts in which they were produced. Although plays from various world cultures are read, the course emphasizes multicultural dramatic literature of the United States.

THE 5905r. Directed Individual Study (1-3). (S/U grade only.) May be repeated to a maximum of 12 credit hours.

THE 5910. Theatre Bibliography and Research (3). This basic graduate course introduces students to library resources, methods, and the reporting of research in theatre.

THE 5916r. Supervised Research (1-5). (S/U grade only.) May be repeated to a maximum of five credit hours. A maximum of three hours may apply to the master's degree.

THE 5918r. Theatre Tutorial (1-3). (S/U grade only.) Prerequisite: Graduate students in theatre only. This course consists of selected topics in theatre. May be repeated to a maximum of six credit hours.

THE 5940r. Internship in Theatre (2-12). (S/U grade only.) Prerequisite: Consent of appropriate committee. This course consists of a resident internship in an approved professional theatre shop or enrichment center. May be repeated to a maximum of 12 credit hours.

THE 5971r. Thesis (3-6). (S/U grade only.) A minimum of six credit hours is required.

THE 5973r. MFA Creative Final Project (3-6). (S/U grade only.) This course requires a minimum of six credit hours of credit. May be repeated to a maximum of nine credit hours.

THE 6531. Methods of Theatre Criticism (3). This course is a study of major genres of theatrical criticism with focus on twentieth-century movements. The course is also designed to aid not only dissertation analyses but also performance criticism and production work.

THE 6980r. Dissertation (1-12). (S/U grade only.) Prerequisite: Admission to Doctoral Candidacy.

THE 8963r. MFA Qualifying Examination (0). (P/F grade only.) This course is to be taken at the end of the first term of residency and shows that the student is qualified to continue the program successfully. The course form varies with discipline and skills being demonstrated. May be repeated with consent of program director.

THE 8964r. Preliminary Doctoral Exam (0). (P/F grade only.) This course is to be taken after the student has registered for or already taken a minimum of 48 credit hours.

THE 8966r. Master's Comprehensive Examination (0). (P/F grade only.) This course is normally taken the last term of course work.

THE 8976r. Thesis Defense (0). (P/F grade only.)

THE 8978. Defense MFA Degree (0). (P/F grade only.) The form of this course varies and may include portfolio review or vita presentation. The course is to be taken during one of the last two terms of residency.

THE 8985r. Dissertation Defense (0). (P/F grade only.) This course is taken on completion of their dissertation and within five years of passing preliminary examinations.

TPA 5009r. Media Design (3). This course is an exploration and practice of advanced/specialized techniques and methods of designing for the stage.

TPA 5015. Stage Machinery Design and Construction (3). This course is a skills-development course that covers the process of designing and building mechanical effects for the stage. Areas to be studied include basic physics, hydraulics and pneumatics, electro-mechanics, and control systems, as well as a systematic approach to machinery design. This study leads to the public presentation of a fully realized, practical final project.

TPA 5016. Model Making (3). This course acquaints students with current model building techniques and systems. Students gain experience in constructing most of the elements commonly associated with models such as doors, windows, textures, fences, trees, and props.

TPA 5025. Lighting Design I (3). This course acquaints students with the design process and the various tools by which lighting designers research and express their art. The course also includes script analysis, producing light plots, and basic drafting.

TPA 5026. Lighting Design II (3). TPA5025,P,Y,** This course is an overview of the lighting design process for a variety of spaces from concept to finished product. Emphasis is on script analysis. Content includes instruction in the creation and use of paperwork, as well as practical aspects of lighting for both proscenium and non-proscenium venues.

TPA 5027. Lighting Design III (3). This course encompasses lighting design for a variety of production styles such as musicals, opera, dance, comedy and tragedy.

TPA 5028. Lighting Design IV (3). TPA5027,P,Y,** This course consists of intensive study in research, process, script interpretation and design presentation. Emphasis is placed on problem solving and professional conduct.

TPA 5029. Lighting Design V (3). TPA5028,P,Y,** This course centers on non-theatrical lighting, including tours, industrials and architectural, as well as cross-over areas of projection, sound and video. Emphasis is on how the implementation of this technology affects design approaches.

TPA 5036. Lighting Software (3). In this course, students use Vectorworks and LightWright software to create virtual 3D lighting models and assemble professional design packages by converting the 3D Vectorworks models into 2D light plots. LightWright is used to manage control assignments, inventory, and expendables. 3DAugmented visualization software uses 3D models to generate dynamic light shows.

TPA 5042r. Advanced Costume Design for the Stage (3). This course is an advanced exploration into the costume design process for the theatre, including researching, script analysis, design problems, and the costume designer's role throughout the production process. May be repeated once when content varies to a maximum of six credit hours.

TPA 5044. Period Pattern - Menswear (2). Prerequisite: Instructor permission. Through the study of men's tailoring systems, students will examine the cut and construction of men's garments and changes of silhouette from the 19th and 20th centuries.

TPA 5047. Advanced Costume Rendering (3). Prerequisites: TPA 4040 and TPA 4071. This course is an advanced exploration and analysis of the skills needed in rendering, with a specific focus on costume rendering techniques. The course also discusses the figure, fabric textures, drapery of clothing, garment characteristics, and period styles.

TPA 5055. Advanced Tailoring Techniques (2). Prerequisite: Instructor permission. Through cutting, stitching, and fitting techniques, students gain the experience needed to produce tailored garments.

TPA 5062. Scene Design: Theory and Practice (3). Prerequisite: Instructor permission. This course includes advanced projects; emphasis on multiple scene productions, model building, rendering, and working drawings; execution of complex productions such as musicals and opera.

TPA 5065. Principles of Scene Design (3). This course explores the techniques and processes of design for the theatre. This includes the development of a dramatic concept, groundplan and final drawings.

TPA 5079. Scene Painting (3). This course investigates the principles and techniques of traditional two-dimensional scenic art.

TPA 5080r. MFA Practicum in Design for the Stage (2-15). Prerequisite: Instructor permission. In this course the emphasis is on scenic, costume, and lighting design for the stage. May be repeated to a maximum of 60 credit hours.

TPA 5089. Selected Topics in Advanced Technical Theatre (3). Prerequisite: Instructor permission. This course studies topics such as painting scenery for the stage, handling of various paint media, effects of lighting on colors. The course involves intensive study of master draftsmen and artists and ways of imitating artistic styles on stage.

TPA 5098. Theatrical Design for Theatre Educators (3). This course is a study of the principles and elements of design and how they are applied to scenery, costume and lighting design.

TPA 5207. Technical Direction (3). This seminar addresses the technical management techniques and graphic presentation skills required of the technical director in a variety of situations.

TPA 5213. Stage Rigging (3). This studio course introduces the equipment, materials, and the standard professional techniques required for safe and efficient stage rigging, utilizing both hemp and counterweight rigging systems.

TPA 5235r. Selected Topics in Stage Costuming and Make-Up Technology (3). Prerequisites: THE 4260, TPA 3230C, and TPA 3248, or instructor permission. This course is an in-depth exploration and practice of techniques and methods of construction and execution of solutions to advanced problems in costuming and make-up technology. May be repeated once with new content to a maximum of six credit hours.

TPA 5236. Advanced Costume Crafts (3). This course offers a further exploration of various advanced costume craft techniques and materials. Topics include mechanical moveable parts, electrical lightpacks, and fog packs. Each class research project must address the proper fit, comfort, movement, weight, and sight consideration needed for successful theatrical craft apparel.

TPA 5237r. Selected Topics in Costume Design for the Stage (3). Prerequisite: TPA 4040 or instructor permission. This course explores the conventions, practices, techniques, and aesthetics of designing for stage productions with lectures, discussion, and execution of designs. May be repeated once with new content to a maximum of six credit hours.

TPA 5242. Advanced Stage Costume Millinery Techniques (3). This course is an advanced exploration of various millinery techniques. The course includes the blocked, constructed buckram, straw, and wire frame headdress, with a special emphasis on millinery patterning from both renderings and historical research.

TPA 5243. Advanced Draping and Fitting Techniques (3). Prerequisites: TPA 5338L or instructor permission. This course includes advanced practice in costume patterning for theatre with an emphasis on draping garments for women. Projects include measuring, sizing, fitting and grading techniques to accommodate actual performers' measurements and stage movement requirements.

TPA 5244L. Corsets and Crinolines (3). Prerequisite: Instructor permission. This course includes advanced practice in patterning and construction of underpinnings for theatre with an emphasis on draping and drafting historically based garments for women.

TPA 5245. Fabric Modification for Stage Costume (3). This course focuses on advanced techniques of two-and-three-dimensional fabric modification techniques as they relate to theatrical costumes. Techniques covered include dyes, painting mediums, printing processes (including airbrush and silkscreen), sewing and off-loom techniques.

TPA 5247. Advanced Stage Wigs and Specialty Makeup (3). This course is an advanced study examining makeup, hair and wig styles in various historic periods and cultures. Students acquire practical experience in constructing and styling wigs for the stage and in designing various period hair and makeup styles. Projects reflect refinement of skills in wig making and styling techniques used in professional theatres.

TPA 5259. Production Electrics for Live Entertainment (3). This course introduces students to industry-standard practices in planning and installing live entertainment lighting systems. Topics include electrical safety codes, power and data distribution systems, control configuration, and troubleshooting a modern stage lighting system. Emphasis is placed on creative problem-solving, researching unfamiliar equipment specifications, and resource management.

TPA 5278. Electricity and Electronics for the Stage (3). This course explores the basics of electricity as it is used in the industry of live entertainment, including the usefulness, power, and hazards that this can present. The course encompasses more specific information and techniques pertaining to stage use of lighting, sound, projections, electronics, and motors.

TPA 5280r. MFA Practicum in Technical Theatre (1-15). Prerequisite: Instructor permission. The course gives students the opportunity to develop methods and skills consistent with professional practice in the execution of scenery and properties for theatre. May be repeated to a maximum of 60 credit hours.

TPA 5284. Technical Production (3). This course examines the production process from play selection through set design, set load in, run of show, load out, and post-modern analysis. Focus is on the various and linear aspects of production, including the management and planning of the budgeting, pre-construction, construction, run of show, and strike.

TPA 5285. Technical Production and Management (3). Prerequisite: TPA 5207 or instructor permission. This course provides students with more advanced knowledge and skills as a professional technical director. The course focuses on planning and management skills and topics include shop procedures, production and construction calendars, manpower, space usage, and establishing priorities.

TPA 5286r. Selected Topics in Technical Theatre (3). Prerequisite: Instructor permission. This course discusses the acquiring of skills necessary to solve problems in technical theatre production such as microcomputers, hydraulics, rigging, tool maintenance, welding, or plastics. May be repeated to a maximum of 24 credit hours.

TPA 5287. Advanced Costume Patterning (3). Prerequisite: TPA 5338L or instructor permission. This course enables students to develop skills consistent with professional methods of creating patterns for stage costumes for women, including measuring, sizing and fitting on individual body shapes and sizes. Patterning methods include flat pattern techniques used in creating costumes.

TPA 5306. Structural Design for the Stage II (3). TPA5310,P,Y,** This course is a continuation of the concepts and materials covered in TPA 5310 (Structural Design for the Stage I).

TPA 5310. Structural Design for the Stage I (3). This course helps students develop the skills and techniques necessary for the safe design and construction of stage scenery through the study and application of static engineering, physical science and material strength using precalculus mathematics.

TPA 5315. Physics of Stage Machinery (3). This course examines the fundamentals of physics and Newton's Laws as they relate to stage machinery. The course discusses the application of these dynamics for prediction and understanding of motion of stage wagons, turntables or lifts and emphasizes the practical use of motors, winches, turntables, lifts and other stage mechanisms.

TPA 5334. Period Pattern - Pre-Victorian (3). Prerequisites: THE 5265 or instructor permission. Through historical research, students examine the cut and construction of garments and changes of silhouette from the 14th century through the 18th century.

TPA 5335. Costume Design for Dance (3). This course is an advanced exploration into the costume design process as it relates to different dance venues, including modern, ballet and music theatre. Rendering techniques and dance apparel are examined.

TPA 5336. Costume Design for Film and Television (3). This course concentrates on costume design for film and television. In the course, students generate designs for a variety of projects, research work for working film and television, and understand the costume design process for film, television, and related fields.

TPA 5337. Costume Rendering Workshop (3). TPA5047,P,Y,** Course Description not on file

TPA 5338L. Couture Sewing Methods (3). Prerequisite: Instructor permission. This course allows students to develop sewing skills consistent with professional practice in the execution of advanced costume construction techniques, specifically, couture sewing methods.

TPA 5339. Advanced Costume Draping II (2). Prerequisites: TPA 5243 or instructor permission. This course is a continuation of advanced practice in costume patterning for Theatre with an emphasis on draping garments for women. Projects include principles of advanced techniques in patterning sleeves, collars, tailoring, stretch and bias among others.

TPA 5347. Software for Technical Theatre (3). This course covers the use of Microsoft Excel and AutoCad as a communication tool in theatre. No prior computer drafting is required. Experience in hand drafting is highly recommended. Throughout the class, a combination of paper and practical assignments is used.

TPA 5356. Computer Rendering for Costume Designers (3). Prerequisite: TPA 5047. This course explores various computer rendering techniques for the costume designer and enables the student to develop an understanding of computer presentation programs and digital portfolios.

TPA 5368. Period Pattern - II (3). Prerequisites: TPA 5338L and instructor permission. Through historical research and draping assignments, students examine the cut and construction of garments and changes of silhouette throughout the 19th century.

TPA 5369. Period Pattern - III (3). Prerequisites: TPA 5338L and instructor permission. Through historical research and draping assignments, students examine the cut and construction of garments and changes of silhouette throughout the 20th century. Students develop an understanding of these silhouettes through the study of the designers who influenced fashion.

TPA 5402. Business Communications in the Arts (3-12). This course explores the myriad ways in which leaders in the arts communicate through press writing, public relations, and business documentation for arts organizations. Topics include: writing, media relations, business proposals and responses, documentation for financial support, and controlling the public image.

TPA 5405. Principles of Theatre Management (3). This course provides students with an overview of the management concepts and practices of American theatre, especially as they apply to non-profit community and educational theatre organizations.

TPA 5408. Business and Legal Issues in the Arts (3). Prerequisite: TPA 4400 or instructor permission. This course provides an overview of what is required to start up and operate an arts organization, as well as developing skills in budgeting, forecasting, fiscal management, contract negotiating and working with unions, personnel management, policy development, board relations, and organizational leadership.

TPA 5409. Audience Development and Arts Marketing (3). Prerequisite: TPA 4400 or instructor permission. This course provides an overview of marketing and development for arts organizations. The course specifically develops skills in strategic marketing planning, budgeting, media planning, graphics and layout concepts, writing from a marketing and sales perspective and public relations.

TPA 5410. Strategic Governance in the Arts (3). This course looks at how boards of directors govern arts organizations and the operation of the dynamics between management and the boards. Topics include: strategic planning, Gantt charting, board/executive relationships, artistic leadership, incorporating, working with governmental agencies, touring, licensing, and scheduling.

TPA 5425. Fiscal Management and Economics in the Arts (3). This course offers introductory and advanced principles of fiscal management and economics for not-for-profit arts organizations. In-depth analysis covers areas such as microeconomics; advocacy for public support of the arts; understanding of finance, accounting and bookkeeping terms and concepts; and financial statements.

TPA 5470r. MFA Practicum in Management (2-15). Prerequisite: Instructor permission. This course gives students the opportunity to experience a range of possibilities with the profession from box office and publicity to Fine Arts Council and foundation programs. May be repeated to a maximum of 60 credit hours.

TPA 5471. Leadership and Organizational Management in Arts (3). This course provides an overview of effective leadership practices in the arts. The course also allows students to attain knowledge and skills needed to manage complex organizations and to coordinate effectively and manage personnel in an arts organization.

TPA 5905r. Directed Individual Study (1-3). (S/U grade only.) May be repeated to a maximum of 12 credit hours.

TPA 5930r. Select Topics in Management (3). This course is designed to help the student develop a comprehensive understanding of skills and practices in different areas of the theatre management and to develop research and presentation skills. May be repeated to a maximum of 12 credit hours.

TPA 5931r. Selected Topics in Stage Design (1-3). This course is an exploration and practice of advanced/specialized techniques and methods of designing for the stage.

TPA 5940r. MFA Internship in Technical Theatre, Stage Design, and Management (6-12). (S/U grade only.) Prerequisites: Completion of sixty semester hours in regular MFA specialization and consent of appropriate committee. This course is a resident internship in an approved professional theatre, shop, or enrichment center. May be repeated to a maximum of 30 credit hours.

TPA 5941r. MFA Practicum in Costume Technology (1-6). Prerequisite: Instructor permission. This course allows students to develop skills consistent with professional practice in the execution of advanced costume technology projects, including but not limited to: interpreting costume designs for patterning and constructing period garments or costume crafts items, dyeing or painting and creating fabric modification techniques, constructing millinery, or styling, ventilating or constructing wigs or specialty makeup needs for the stage. May be repeated to a maximum of 15 credit hours.

TPP 5145r. Acting Techniques I (2-3). This course is designed to provide the actors with practical means of facilitating their creative process. The basic principles of organic inner technique are applied to improvisational exercises, character development and scene work. The higher spheres of the actor's creativity are approached via psychophysical breath and imagination techniques. May be repeated to a maximum of six credit hours.

TPP 5146r. Classical Performance Styles (3-6). This course introduces the work of the classical actor. It includes development of imaginative and technical facilities as applied to ancient Greek repertory. The course ends with an introduction to Shakespeare. May be repeated to a maximum of nine credit hours.

TPP 5158. Performance II for Theatre Educators (3). This course expands development of theatrical exercises, scene study and rehearsal skills. Text is drawn from contemporary American plays.

TPP 5284r. MFA Practicum in Acting (1-15). Prerequisite: Instructor permission. This course involves conservatory study in professional actor training in conjunction with the Asolo State Theatre in Sarasota. May be repeated to a maximum of 60 credit hours.

TPP 5345. Directing Shakespeare (3). Prerequisites: TPP 5347, TPP 5360, TPP 5361, and TPP 5366, or instructor permission. This course is advanced directing scene work in Shakespeare and a one-act production for the specialist.

TPP 5347. Directing Kinetics (3). Prerequisites: TPP 5360 and TPP 5361 or instructor permission. This course covers advanced directing scene work in the study of a kinetic approach to directing for the specialist.

TPP 5355. Performance III for Theatre Educators (3). This course allows the development and strengthening of directing skills for working theatre educators. Concentrated work in direction of scenes and monologues is used.

TPP 5360. Directing Realism (3). Prerequisite: TPP 5361. This course covers advanced directing scene work and a one-act play production for the specialist.

TPP 5361. Advanced Play Analysis for the Director (3). Prerequisite: instructor permission. This course details advanced play analysis and directing of scene work in contemporary realism for the specialist.

TPP 5366. Directing Pre-Modern Styles (3). Prerequisites: TPP 5347, TPP 5360, and TPP 5361, or instructor permission. This course covers advanced directing scene work in a variety of pre-modern styles for the specialist.

TPP 5368. Directing Post-Modern Styles (3). Prerequisites: TPP 5347, TPP 5360, TPP 5361, and TPP 5366, or instructor permission. This course covers advanced directing scene work in a variety of post-modern styles for the specialist.

TPP 5380r. MFA Directing Practicum (3-9). Prerequisite: Students will have completed their first year in their graduate course of study and/or have instructor permission. This course is a fully realized production practicum in which the student serves as the director of the production. May be repeated up to nine credit hours.

TPP 5381r. Selected Topics in Directing (3). Prerequisites: Consent of instructor and program head. This course covers various selected topics of study in the field of directing. May be repeated to a maximum of nine credit hours.

TPP 5383. Problems in Directing (3). For details on the requisites (pre/co/miscellaneous) for this class, please check the course listings under the appropriate departments & programs sections of the most current and relevant (Undergraduate/Graduate) edition of the General Bulletin This course is advanced directing scene work for the specialist degree.

TPP 5405. Advanced Performance and Devised Theatre: Laboratory in Performance Creation (3). Prerequisite: TPP 3103 or TPP 4310. This advanced acting and directing course aims at performance creation in response to major works in world literature. Students learn various approaches to devising an autonomous work of theatre. Students invest much effort in rethinking conventional creative processes and production methods.

TPP 5515r. Movement I (2-3). This course explores and expands the actor's movement choices and his ability to express himself non-verbally. The course emphasizes developing a strong, expressive, dramatic imagination. May be repeated to a maximum of six credit hours.

TPP 5516r. Movement II (3). This course emphasizes the creation of the physical characteristics of a role by combining first-year movement analysis with basic acting process. May be repeated to a maximum of six credit hours.

TPP 5651. Advanced Play Analysis (2). Prerequisite: TPP 5656 and instructor permission. This course is an in-depth analysis of representative play scripts to enable realization in production.

TPP 5656r. Advanced Play Analysis for Actors (2). This course is intended to provide actors with the tools for careful script analysis. Aristotelian, Elizabethan, Brechtian, and post modern dramaturgical techniques are examined in order to identify methods for achieving a deep and objective reading of any given text. May be repeated to a maximum of four credit hours.

TPP 5715r. Voice I (2-3). This course delves fully into Fitzmaurice Voicework: deconstructing to release breath, creative impulses, and the voice; and restructuring which allows the actor to bring breath and impulse work skillfully onto the stage. The speech work for this class includes training of the articulators, speech production, IPA, and mastery of the standard American dialect. May be repeated to a maximum of six credit hours.

TPP 5716r. Voice II (3). This course concentrates on language structure analysis, scansion, and scoring a text. Dialect training (spoken and transcription) is studied with emphasis on the in-depth process of learning dialects. Advanced work on vocal production gives the actor a fully expressive, skillful vocal instrument on stage. May be repeated to a maximum of six credit hours.

TPP 5906r. Directed Individual Study (1-3). (S/U grade only.) May be repeated to a maximum of 12 credit hours.

TPP 5940r. MFA Internship in Theatre Performance (2-15). (S/U grade only.) Prerequisites: Completion of sixty hours in regular MFA specialization and consent of appropriate committee. This course is a resident internship in an approved professional theatre, shop, or enrichment center. May be repeated to a maximum of 30 credit hours.